



**Swascan**  
TINEXTA GROUP

# LockBit 3.0 Leak

## LockBit 3 Decryptors analysis

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In this analysis we take in consideration the decryptor tools of LockBit 3.0 ransomware (Windows version) and LockBit (ESXi variant).

Generally, a decryptor tool permits to decrypt the files encrypted by a ransomware threat; this type of tool could be delivered directly by the ransomware gang, who developed the threat (after the payment of the requested ransom) or is developed ad-hoc from the global cybersecurity community to be distributed to help the victims to decrypt their files without the need to actually pay the ransom. Unfortunately, this is not always possible, however the cybersecurity community constantly work to develop new decryptors for the ransomware threats and the related variants. For this reason, it is not recommended to remove the encrypted files, because it is not excluded that, in a future, they can effectively be decrypted. Usually, the decryptors developed by the cybersecurity community take in consideration the ransomware threats (and the possible variants) which use an offline encryption key. In this case the analyzed decryptors have been downloaded from the Web.

The executable **LBB\_Decryptor.exe** doesn't have a high level of entropy, which would indicate a "packed" state, in the imports we can see that the mpr.dll library is used to execute network checking functions, SHLWAPI.dll to manage filesystem items, search the paths of files to decrypt, check the existence of the files, if some directories are empty, etc.

**AdvAPI32.dll** library is used to call functions to manage the **MD5** contained in the **README** file and manipulate (restore) registry keys related to the infection (Create, Delete, SetValue operations). The library SHELL32.dll, instead, is imported to execute the function **SHGetSpecialFolderPathW** to access to the settings of the file **NTUSER.dat**; there are also evidences associated to the creation and management of threads to execute decryption functions in a more efficient way.

**Detect It Easy v3.04 [Windows 10 Version 1809](x86\_64)**

File name: C:/Users/IEUser/Desktop/Lockbit3-Decryptor/DECRYPTOR\_ALL\_PC/LBB\_Decryptor.exe

File type: PE32 | Entry point: 00404c72 | Base address: 00400000

Sections: 0006 | Time date stamp: 2022-07-14 03:29:16 | Size of image: 00012000

Scan: Automatic | Endianness: LE | Mode: 32-bit | Architecture: I386 | Type: GUI

PE32 Linker: Microsoft Linker(14.12)[GUI32,admin]

Signatures:  Deep scan  Recursive scan  All types

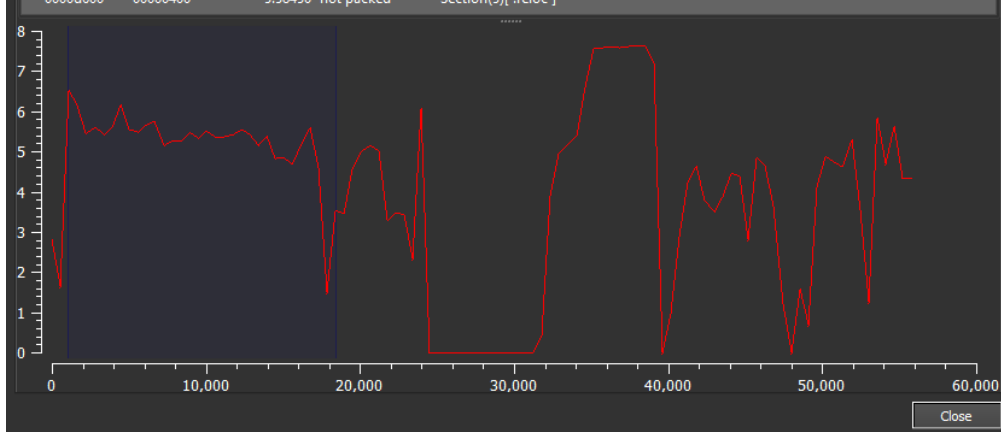
Directory: 100% | Log | 97 msec | Scan

**Entropy**

Type: PE32 | Offset: 00000000 | Size: 0000da00 | Count: 100 | Size: 0000022e

Total: 5.33208 | Status: not packed(66%)

Offset	Size	Entropy	Status	Name
00000000	00000400	1.83249	not packed	PE Header
00000400	00004400	6.14299	not packed	Section(0)['.text']
00004800	00000e00	4.92396	not packed	Section(1)['.rdata']
00005600	00000800	3.12948	not packed	Section(2)['.data']
00005e00	00002000	0.62862	not packed	Section(3)['.data']
00007e00	00005800	5.60508	not packed	Section(4)['.rsrc']
0000d600	00000400	5.58450	not packed	Section(5)['.reloc']



property	value
md5	<a href="#">EEE0D4094CD4E7CF318DA3E7E29E90E2</a>
sha1	<a href="#">34ED29F3CD23B7662ADAF4D8B8AD6D68C5298AA6</a>
sha256	<a href="#">E73083AC86F25E8DA3AA28547ED386F5336C57CFD191117DEA3451498FEB36F1</a>
first-bytes-hex	4D 5A 90 00 03 00 00 00 04 00 00 00 FF FF 00 00 B8 00 00 00 00 00 00 00 40 00 00 00 00 00 00 00
first-bytes-text	M Z ..... @ .....
file-size	55808 (bytes)
entropy	5.332
imphash	<a href="#">3E00A7DD9BB741EE6A4F22F50F51341A</a>
signature	n/a
entry-point	8B FF 55 8B EC 83 C4 DC 33 C0 89 45 FC 89 45 E8 89 45 E4 89 45 E0 89 45 EC 89 45 F0 89 45 DC C7 05
file-version	n/a
description	n/a
file-type	<b>executable</b>
cpu	<b>32-bit</b>
subsystem	GUI
compiler-stamp	0x62CFEFFF (Thu Jul 14 03:29:16 2022)
debugger-stamp	0x62CFEFFF (Thu Jul 14 03:29:16 2022)
resources-stamp	0x00000000 (empty)
import-stamp	0x00000000 (empty)
exports-stamp	n/a
version-stamp	n/a
certificate-stamp	n/a

Stud\_PE editing : "LBB\_Decryptor.exe" - [32bit app]

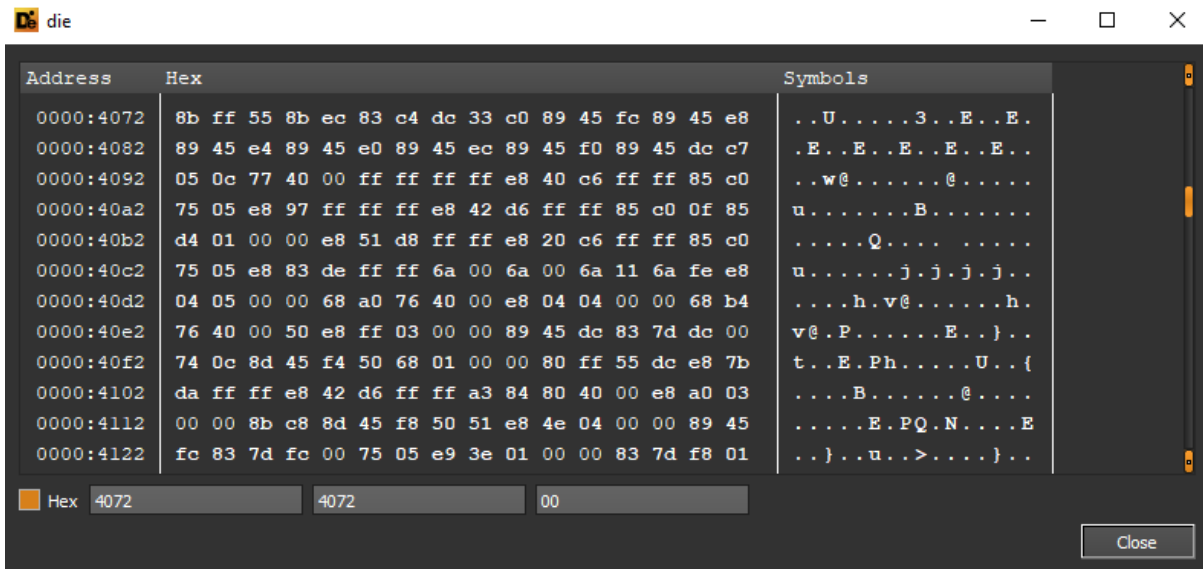
File Edit Tools Help

c:\users\ieuser\desktop\lockbit3-decryptor\decryptor\_all\_pc\lbb\_decryptor.exe

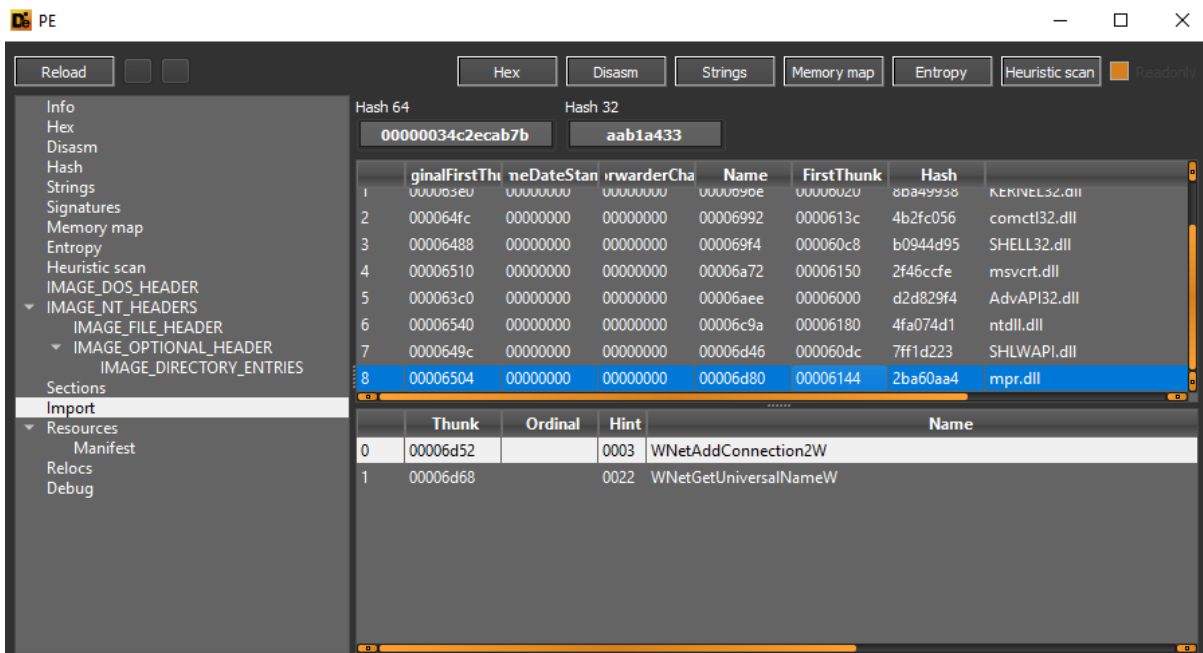
Headers Dos Sections Functions Resources Signature F

HEADERS (Coff+Optional)		DATA DIRECTORY			
		RVA	Size	Raw	
00004C72	<b>EntryPoint (rva)</b>				
00004072	EntryPoint (raw)				
00400000	ImageBase				
00012000	Size of Image				
00001000	Sections Alignment				
00000200	File Alignment				
0006	Number of sections				
0102	Characteristics				
		Import Table	000062F8	000000C8	00004AF8
		Export Table	00000000	00000000	00000000
		Data Dir :	IMAGE_DIR_ENTRY_RESOURCE		
		GoHex ++	0000B000	00005780	00007E00
		Basic HEADERS tree view in hexeditor		SAVE to file	

Visit Stud\_PE Forum <- News Here Test'it Rva<=>Raw File Compare OK



Here are the details of the import of mpr.dll for the functions WNetAddConnection2W and WNetGetUniversalNameW:



PE

Reload Hex Disasm Strings Memory map Entropy Heuristic scan

Hash 64: 0000034c2ecab7b Hash 32: aab1a433

	ginalFirstThu	meDateStan	irwarderCha	Name	FirstThunk	Hash	
1	00003e0	00000000	00000000	000090e	0000020	80a49938	KERNEL32.dll
2	000064fc	00000000	00000000	00006992	0000613c	4b2fc056	comctl32.dll
3	00006488	00000000	00000000	000069f4	000060c8	b0944d95	SHELL32.dll
4	00006510	00000000	00000000	00006a72	00006150	2f46ccfe	msvcrt.dll
5	000063c0	00000000	00000000	00006aee	00006000	d2d829f4	AdvAPI32.dll
6	00006540	00000000	00000000	00006c9a	00006180	4fa074d1	ntdll.dll
7	0000649c	00000000	00000000	00006d46	000060dc	7ff1d223	SHLWAPI.dll
8	00006504	00000000	00000000	00006d80	00006144	2ba60aa4	mpr.dll

	Thunk	Ordinal	Hint	Name
0	0000bcda		0049	PathFindFileNameW
1	00006cee		005a	PathIsDirectoryEmptyW
2	00006cc4		0047	PathFindExtensionW
3	00006cb2		0045	PathFileExistsW
4	00006d1a		0061	PathIsNetworkPathW
5	00006d06		005b	PathIsDirectoryW
6	00006d30		008b	PathRemoveFileSpecW
7	00006ca4		0034	PathAppendW

PE

Reload Hex Disasm Strings Memory map Entropy Heuristic scan

Hash 64: 0000034c2ecab7b Hash 32: aab1a433

	ginalFirstThu	meDateStan	irwarderCha	Name	FirstThunk	Hash	
1	00003e0	00000000	00000000	000090e	0000020	80a49938	KERNEL32.dll
2	000064fc	00000000	00000000	00006992	0000613c	4b2fc056	comctl32.dll
3	00006488	00000000	00000000	000069f4	000060c8	b0944d95	SHELL32.dll
4	00006510	00000000	00000000	00006a72	00006150	2f46ccfe	msvcrt.dll
5	000063c0	00000000	00000000	00006aee	00006000	d2d829f4	AdvAPI32.dll
6	00006540	00000000	00000000	00006c9a	00006180	4fa074d1	ntdll.dll
7	0000649c	00000000	00000000	00006d46	000060dc	7ff1d223	SHLWAPI.dll
8	00006504	00000000	00000000	00006d80	00006144	2ba60aa4	mpr.dll

	Thunk	Ordinal	Hint	Name
0	00006aee		0000	MD5Update
1	00006aa4		0000	MD5Init
2	00006a98		0000	MD5Final
3	00006a7e		0000	ConvertSidToStringSidW
4	00006acc		0000	RegDeleteKeyW
5	00006adc		0000	RegSetValueExW
6	00006aba		0000	RegCreateKeyExW

PE

Reload Hex Disasm Strings Memory map Entropy Heuristic scan  Ready

Hash 64: 0000034c2ecab7b Hash 32: aab1a433

	ginalFirstThu	neDateStan	irwarderCha	Name	FirstThunk	Hash	
0	000064c0	00000000	00000000	00006668	00006100	6653d947	USER32.dll
1	000063e0	00000000	00000000	0000696e	00006020	8ba49938	KERNEL32.dll
2	000064fc	00000000	00000000	00006992	0000613c	4b2fc056	comctl32.dll
3	00006488	00000000	00000000	000069f4	000060c8	b0944d95	SHELL32.dll
4	00006510	00000000	00000000	00006a72	00006150	2f46ccfe	msvcrt.dll
5	000063c0	00000000	00000000	00006aee	00006000	d2d829f4	AdvAPI32.dll
6	00006540	00000000	00000000	00006c9a	00006180	4fa074d1	ntdll.dll
7	0000640c	00000000	00000000	00006d46	000060dc	7ff1d223	SHLWAPI.dll

	Thunk	Ordinal	Hint	Name
0	000069da		0175	SHGetSpecialFolderPathW
1	000069a0		0007	CommandLineToArgvW
2	000069c8		008b	SHChangeNotify
3	000069b6		0028	DragQueryFileW

PE

Reload Hex Disasm Strings Memory map Entropy Heuristic scan  Ready

Hash 64: 0000034c2ecab7b Hash 32: aab1a433

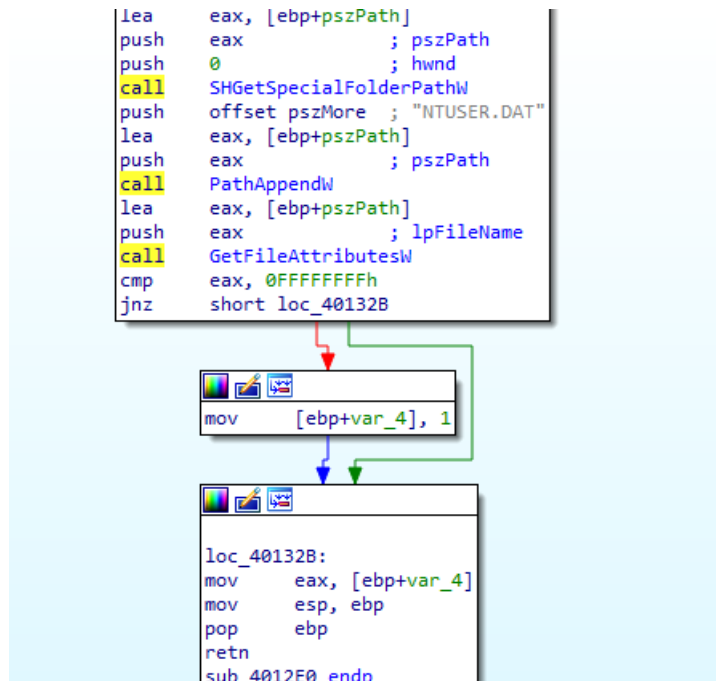
	rstThu	neDateStan	irwarderCha	Name	FirstThunk	Hash	
00	00000000	00000000	0000090e	00006020	8ba49938		KERNEL32.dll
fc	00000000	00000000	00006992	0000613c	4b2fc056		comctl32.dll
88	00000000	00000000	000069f4	000060c8	b0944d95		SHELL32.dll
10	00000000	00000000	00006a72	00006150	2f46ccfe		msvcrt.dll
c0	00000000	00000000	00006aee	00006000	d2d829f4		AdvAPI32.dll
40	00000000	00000000	00006c9a	00006180	4fa074d1		ntdll.dll
9c	00000000	00000000	00006d46	000060dc	7ff1d223		SHLWAPI.dll
04	00000000	00000000	00006d80	00006144	2ba60aa4		mpr.dll

	Thunk	Ordinal	Hint	Name
0006922		05ba		WaitForMultipleObjects
000691a		0562		Sleep
0006906		0544		SetThreadPriority
00068f2		050a		SetFilePointerEx
0006674		007c		CloseHandle
0006682		00c0		CreateFileW
0006690		00c5		CreateIoCompletionPort
00066aa		00e7		CreateThread

```

lea     eax, [ebp+pszPath]
push   eax           ; pszPath
push   0             ; hwnd
call   SHGetSpecialFolderPathW
push   offset pszMore ; "NTUSER.DAT"
lea     eax, [ebp+pszPath]
push   eax           ; pszPath
call   PathAppendW
lea     eax, [ebp+pszPath]
push   eax           ; lpFileName
call   GetFileAttributesW
cmp     eax, 0FFFFFFFh
jnz    short loc_40132B

```



```

mov     [ebp+var_4], 1

```

```

loc_40132B:
mov     eax, [ebp+var_4]
mov     esp, ebp
pop     ebp
retn
sub 4012E0 endo

```

Contextually to the access to the file **NTUSER.dat** with the function **sub\_4012E0** is possible to see how execution parameters have been set, included **"-log"** option:

```

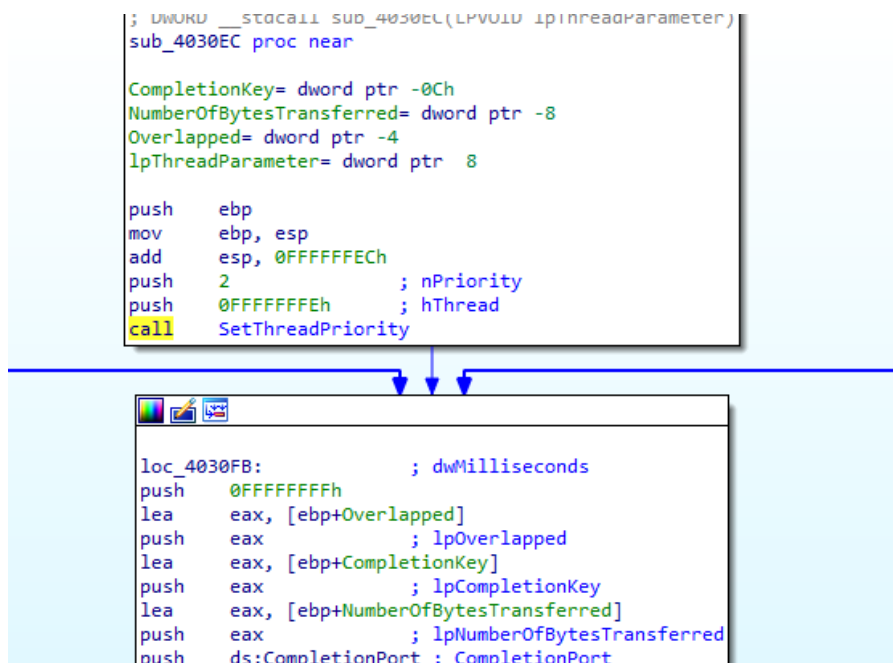
; DWORU __stdcall sub_4030EB(LPV010 lpInreadparameter)
sub_4030EC proc near

CompletionKey= dword ptr -0Ch
NumberOfBytesTransferred= dword ptr -8
Overlapped= dword ptr -4
lpThreadParameter= dword ptr 8

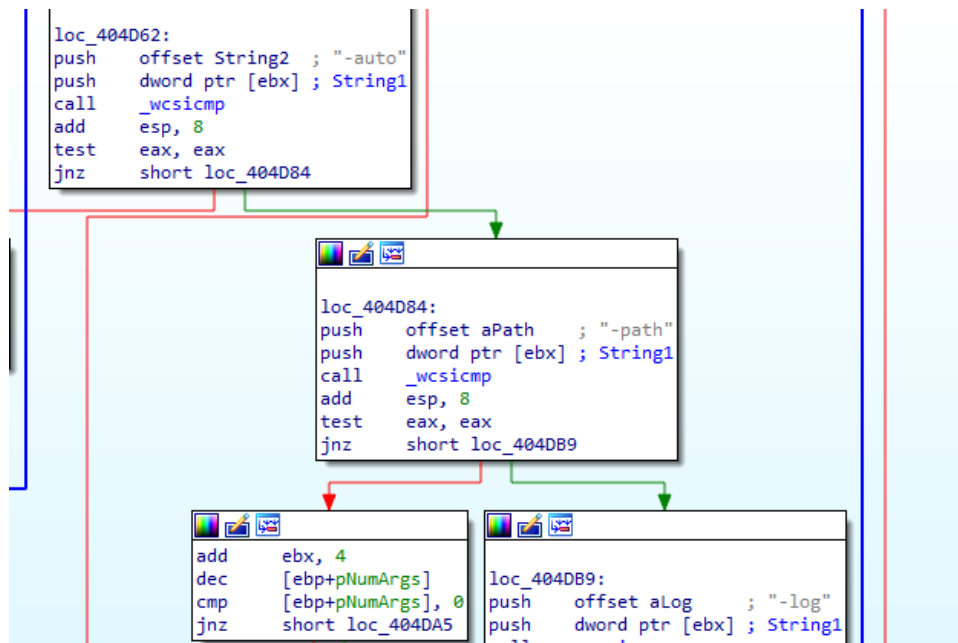
push   ebp
mov     ebp, esp
add     esp, 0FFFFFFEh
push   2           ; nPriority
push   0FFFFFFEh   ; hThread
call   SetThreadPriority

loc_4030FB:
; dwMilliseconds
push   0FFFFFFFh
lea     eax, [ebp+Overlapped]
push   eax         ; lpOverlapped
lea     eax, [ebp+CompletionKey]
push   eax         ; lpCompletionKey
lea     eax, [ebp+NumberOfBytesTransferred]
push   eax         ; lpNumberOfBytesTransferred
push   ds:CompletionPort ; CompletionPort

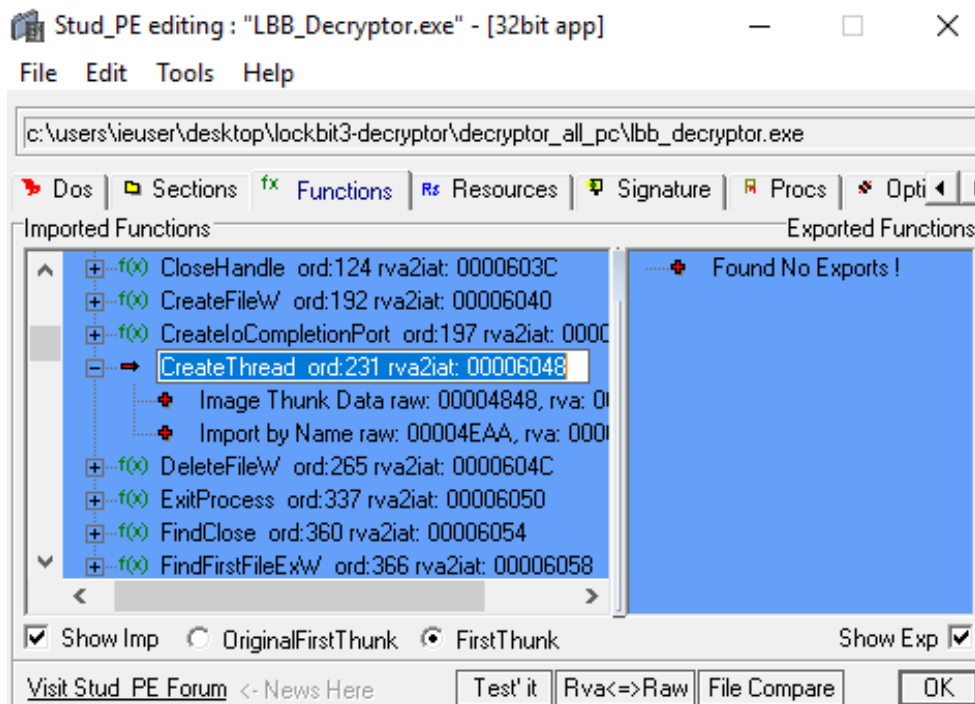
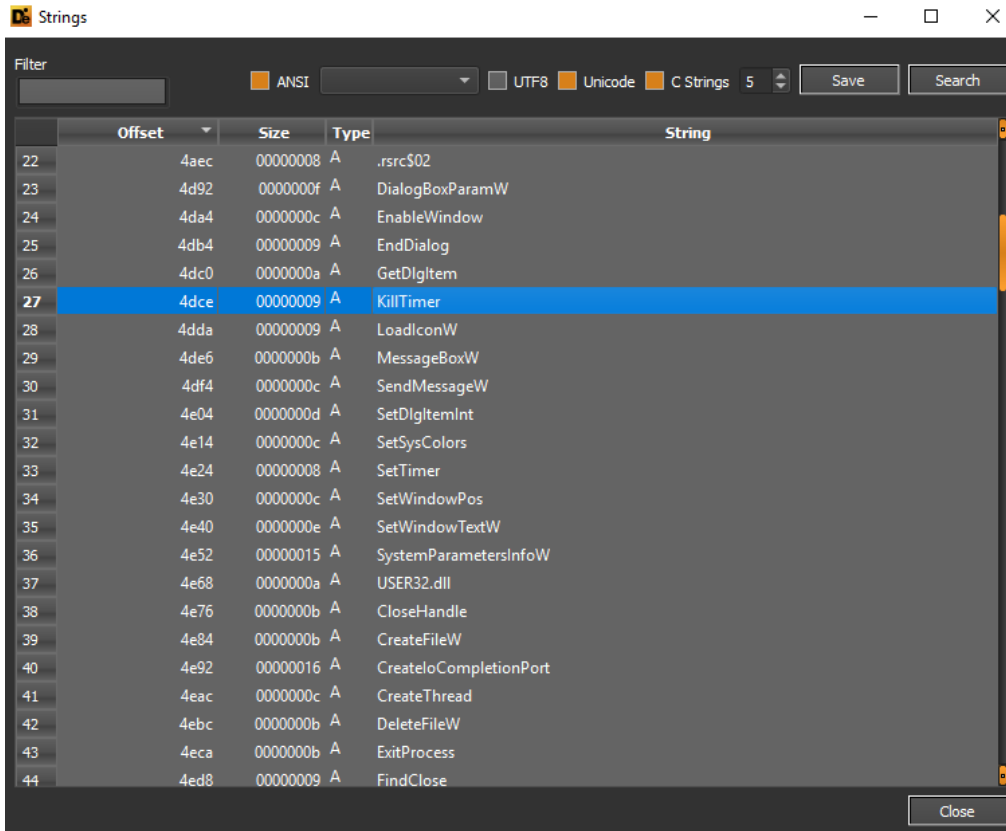
```

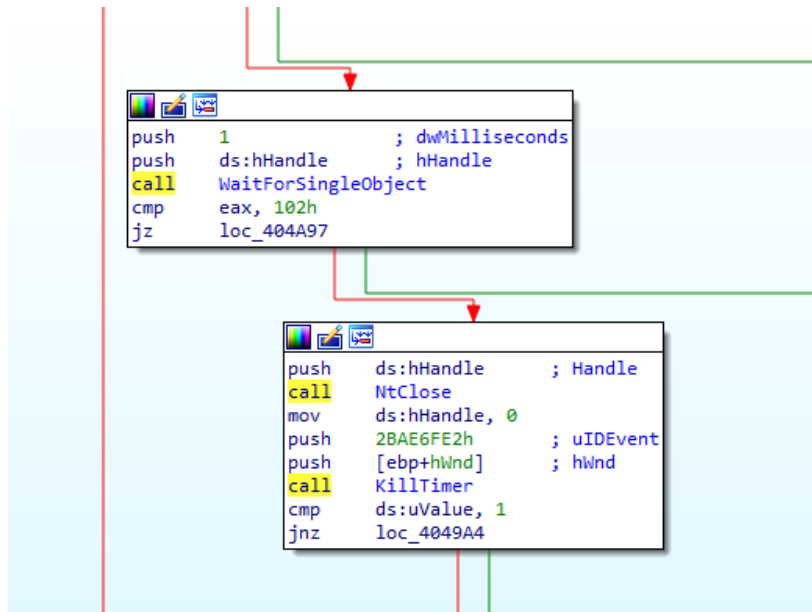




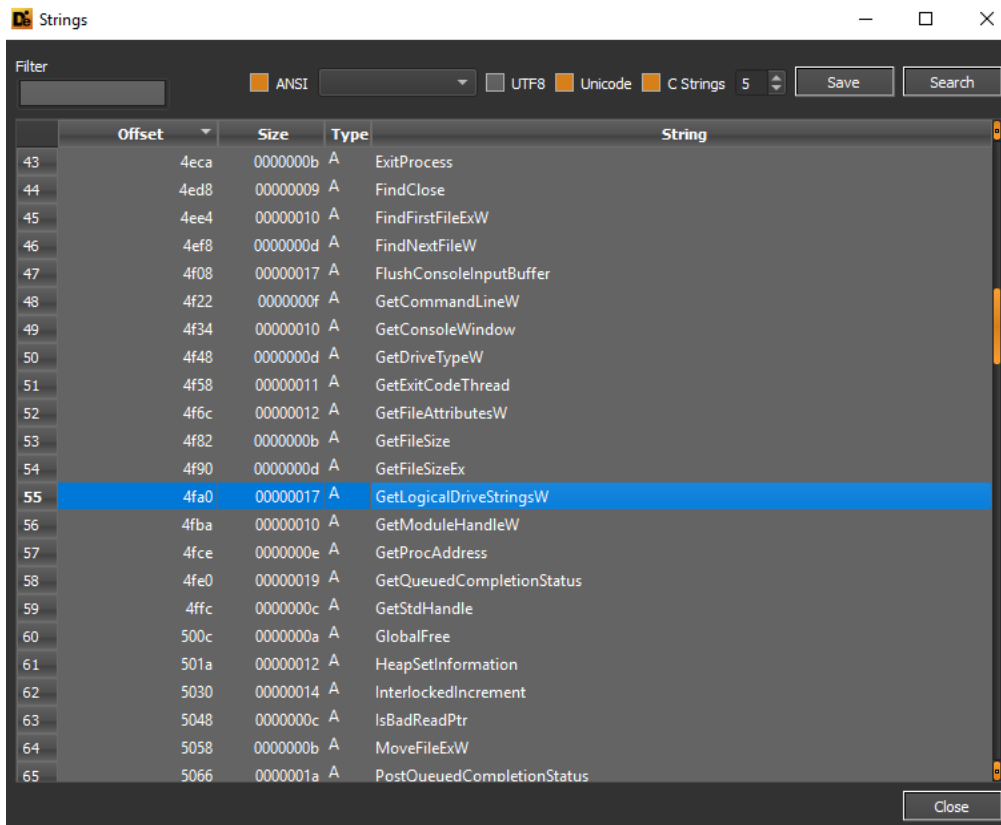


By analyzing the extractable strings from the executable is possible to highlight the peculiarity to stop a timer (through the KillTimer function), the enumeration of the encrypted files through cycles and the use of the functions FindFirstFileExW, FindNextFileW, GetLogicalDrivesW and GetDriveTypeW which are called to manage the drives of the machine on which the decryptor is executed. Furthermore, some modifications of the files attribute are performed through the execution of the function SetFileAttributesW and, for efficiency, to point to the files that are managed, it is executed the function SetFilePointerEx.





Here the extraction of the string related to the function GetLogicalDriveStringsW, which fills a strings buffer with the detected drives on the host:



Strings

Filter:  ANSI UTF8 Unicode C Strings 5 Save Search

	Offset	Size	Type	String
64	5058	0000000b	A	MoveFileExW
65	5066	0000001a	A	PostQueuedCompletionStatus
66	5084	00000008	A	ReadFile
67	5090	0000000c	A	ResumeThread
68	50a0	00000017	A	SetConsoleTextAttribute
69	50ba	00000010	A	SetConsoleTitleW
70	50ce	0000000c	A	SetEndOfFile
71	50de	00000012	A	SetFileAttributesW
72	50f4	00000010	A	SetFilePointerEx
73	5108	00000011	A	SetThreadPriority
74	511c	00000005	A	Sleep
75	5124	00000016	A	WaitForMultipleObjects
76	513e	00000013	A	WaitForSingleObject
77	5154	0000000d	A	WriteConsoleW
78	5164	00000009	A	WriteFile
79	516e	0000000c	A	KERNEL32.dll
80	517e	00000012	A	InitCommonControls
81	5192	0000000c	A	comctl32.dll
82	51a2	00000012	A	CommandLineToArgvW
83	51b8	0000000e	A	DragQueryFileW
84	51ca	0000000e	A	SHChangeNotify
85	51dc	00000017	A	SHGetSpecialFolderPathW
86	51f4	0000000b	A	SHELL32.dll

Close

```

loc_403DF5:                ; String
push    [ebp+String]
call   sub_403BE4
mov     [ebp+var_14], eax
push   [ebp+String]
call   sub_401FF4
push   [ebp+dwAdditionalFlags] ; dwAdditionalFlags
push   0                      ; lpSearchFilter
push   0                      ; fSearchOp
lea    eax, [ebp+FindFileData]
push   eax                   ; lpFindFileData
push   0                      ; fInfoLevelId
push   [ebp+var_14]         ; lpFileName
call   FindFirstFileExW
mov     [ebp+hFindFile], eax
cmp     [ebp+hFindFile], 0FFFFFFFh
jz     loc_403F58

push   2Ah ; " " ; Ch
push   [ebp+var_14] ; Str
call   wcsrchr
add    esp, 8

```



```

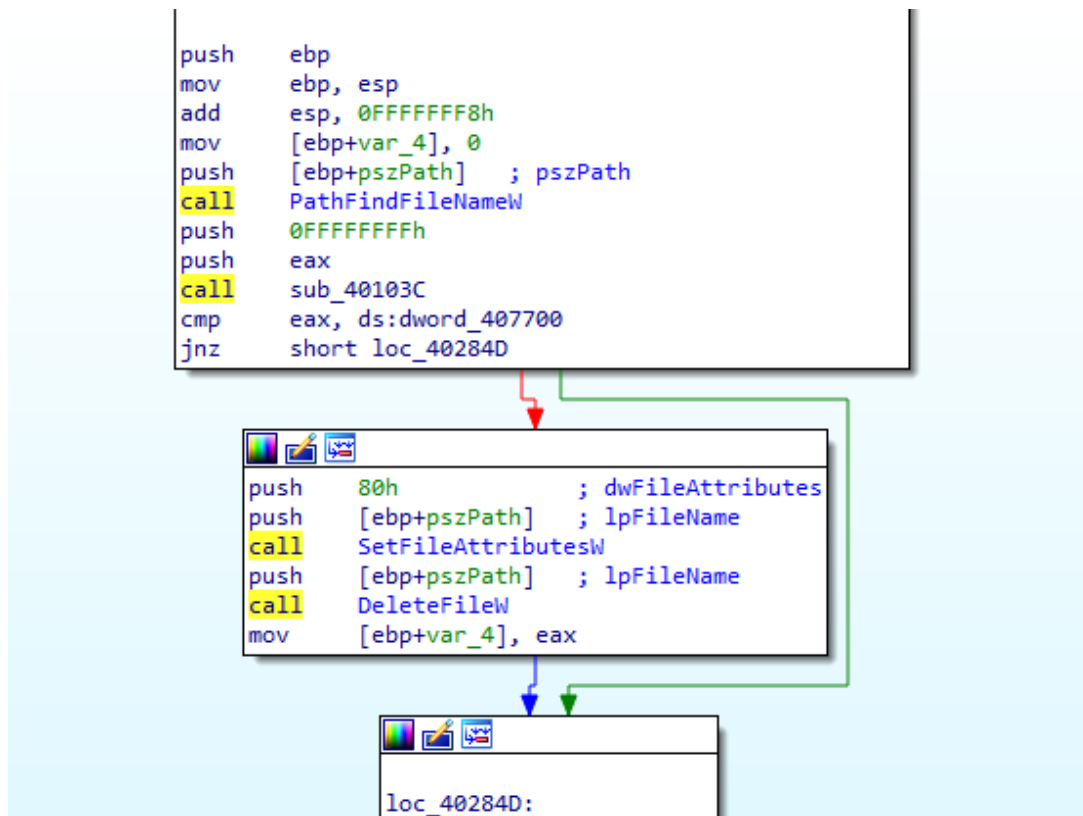
; Attributes: bp-based frame

; DWORD __stdcall sub_402CE4(LPVOID lpThreadParameter)
sub_402CE4 proc near

lpThreadParameter= dword ptr 8

push    ebp
mov     ebp, esp
mov     eax, [ebp+lpThreadParameter]
push   dword ptr [eax+4] ; lpBuffer
push   dword ptr [eax] ; nBufferLength
call   GetLogicalDriveStringsW
pop     ebp
retn   4
sub_402CE4 endp

```



Following, the evidence of use of the library **AdvAPI32.dll** for the reasons mentioned before. It is fundamental to highlight the presence of the three main functions of the MD5 digest phase for the README file:

**MD5Init** -> Initialize the MD5 digesting context

**MD5Update** -> Partially generate the digest by taking in consideration some bytes pointed from the input and it updates the hashing digest context

**MD5Final** -> Concludes the MD5 digesting generation

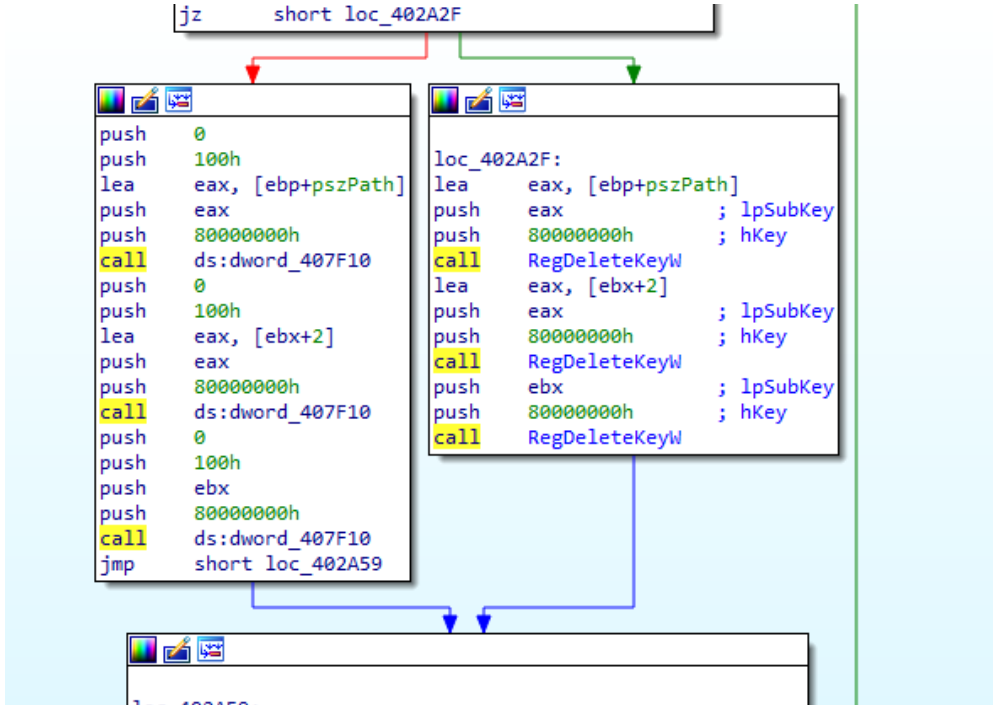
Strings

Filter

ANSI UTF8 Unicode C Strings 5 Save Search

	Offset	Size	Type	String
97	526a	00000007	A	wcsrchr
98	5272	0000000a	A	msvcrt.dll
99	5280	00000016	A	ConvertSidToStringSidW
100	529a	00000008	A	MD5Final
101	52a6	00000007	A	MD5Init
102	52b0	00000009	A	MD5Update
103	52bc	0000000f	A	RegCreateKeyExW
104	52ce	0000000d	A	RegDeleteKeyW
105	52de	0000000e	A	RegSetValueExW
106	52ee	0000000c	A	AdvAPI32.dll
107	52fe	00000007	A	NtClose
108	5308	00000010	A	NtDuplicateToken
109	531c	0000000d	A	NtOpenProcess
110	532c	00000012	A	NtOpenProcessToken
111	5342	00000017	A	NtQueryInformationToken
112	535c	00000018	A	NtQuerySystemInformation
113	5378	00000017	A	NtSetInformationProcess
114	5392	00000016	A	NtSetInformationThread
115	53ac	00000011	A	NtTerminateThread
116	53c0	00000012	A	RtlAdjustPrivilege
117	53d6	0000000f	A	RtlAllocateHeap
118	53e8	0000000d	A	RtlCreateHeap
119	53f8	00000018	A	RtlDeleteCriticalSection

Close



```

; int __stdcall sub_402600(wchar_t *Buffer)
sub_402600 proc near

var_68= byte ptr -68h
var_10= byte ptr -10h
Buffer= dword ptr 8

push    ebp
mov     ebp, esp
add     esp, 0FFFFFF98h
push    ebx
lea     eax, [ebp+var_68]
push    eax
call    MDSInit
mov     ecx, ds:dword_407704
push    80h
lea     eax, [ecx+80h]
push    eax
lea     eax, [ebp+var_68]
push    eax
call    MDSUpdate
lea     eax, [ebp+var_68]
push    eax
call    MDSFinal
lea     ebx, [ebp+var_10]
movzx   eax, byte ptr [ebx+0Fh]

```

Desktop wallpaper and the icons are restored by manipulating the registry keys associated to them:

```

call    DeleteFileW
lea     eax, [ebp+pszPath]
push    eax                ; pszPath
call    PathFindExtensionW
push    offset aIco        ; ".ico"
push    eax                ; Destination
call    wcscpy
add     esp, 8
lea     eax, [ebp+pszPath]
push    eax                ; lpFileName
call    DeleteFileW
lea     eax, [ebx+2]
push    eax                ; Source
lea     eax, [ebp+pszPath]
push    eax                ; Destination
call    wcscpy
add     esp, 8
push    offset aDefaulticon ; "\\DefaultIcon"
lea     eax, [ebp+pszPath]
push    eax                ; Destination
call    wscat
add     esp, 8
push    offset ModuleName ; "advapi32.dll"
call    GetModuleHandleW
push    offset ProcName ; "RegDeleteKeyExW"
push    eax                ; hModule
call    GetProcAddress
mov     ds:dword_407F10, eax

```



```

loc_402A59:
lea   eax, [ebp+pszPath]
push  eax           ; Destination
push  ds:dword_408084 ; int
call  sub_402858
lea   eax, [ebp+pszPath]
push  eax
call  sub_401574
push  offset aControlPanelDe ; "Control Panel\\Desktop"
lea   eax, [ebp+pszPath]
push  eax           ; Destination
call  wscat
add   esp, 8
mov   [ebp+phkResult], 0
push  0             ; lpwDisposition
lea   eax, [ebp+phkResult]
push  eax           ; phkResult
push  0             ; lpSecurityAttributes
push  20106h        ; samDesired
push  0             ; dwOptions
push  0             ; lpClass
push  0             ; Reserved
lea   eax, [ebp+pszPath]
push  eax           ; lpSubKey
push  80000003h     ; hKey

```

```

push  0             ; cbData
push  0             ; lpData
push  1             ; dwType
push  0             ; Reserved
push  offset ValueName ; "WallPaper"
push  [ebp+phkResult] ; hKey
call  RegSetValueExW

```

```

loc_402ACF:
cmp   [ebp+phkResult], 0
jz    short loc_402ADD

```

```

push  [ebp+phkResult] ; Handle
call  NtClose

```

```

loc_402ADD:

```

```

push    0           ; fCreate
push    23h ; '#'   ; csidl
lea     eax, [ebp+pszPath]
push    eax         ; pszPath
push    0           ; hwnd
call    SHGetSpecialFolderPathW
lea     eax, [ebp+pszPath]
push    eax
call    sub_401574
mov     ebx, [ebp+lpSubKey]
lea     eax, [ebx+2]
push    eax         ; Source
lea     eax, [ebp+pszPath]
push    eax         ; Destination
call    wcscat
add     esp, 8
push    offset Source ; ".bmp"
lea     eax, [ebp+pszPath]
push    eax         ; Destination
call    wcscat
add     esp, 8
lea     eax, [ebp+pszPath]
push    eax         ; lpFileName
call    DeleteFileW

```

A loop on 4 elements is performed for the RGB settings and the function SetSysColors is called. This function can be executed to do the colour change of a graphic element:

```

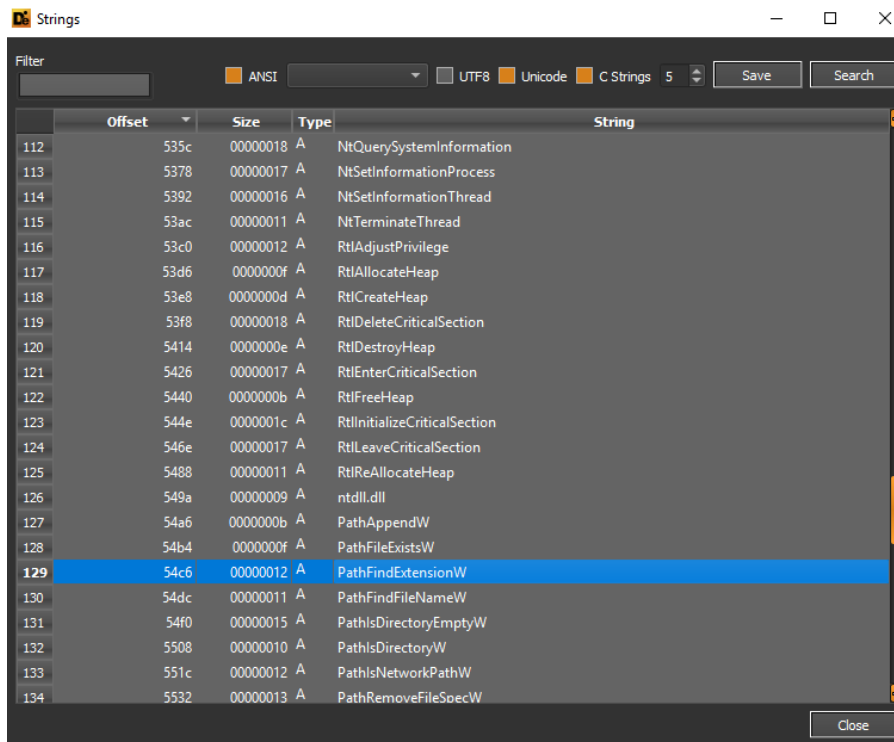
loc_402ADD:
mov     [ebp+aElements], 1
xor     eax, eax
mov     ah, 0A5h
mov     al, 6Eh ; 'n'
rol     eax, 8
mov     al, 3Ah ; ':'
mov     [ebp+aRgbValues], eax
lea     eax, [ebp+aRgbValues]
push    eax         ; lpaRgbValues
lea     eax, [ebp+aElements]
push    eax         ; lpaElements
push    1           ; cElements
call    SetSysColors
mov     ebx, 2
call    sub_401488
cmp     eax, 34h ; '4'
jz     short loc_402B13

```

```

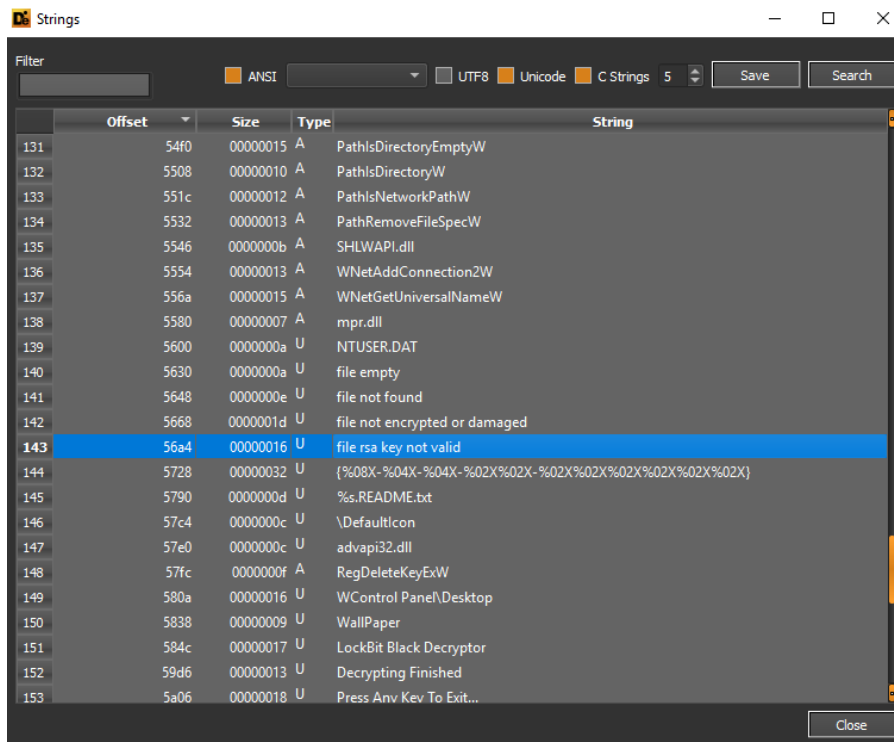
or     ebx, 1

```



Offset	Size	Type	String
112	535c	00000018 A	NtQuerySystemInformation
113	5378	00000017 A	NtSetInformationProcess
114	5392	00000016 A	NtSetInformationThread
115	53ac	00000011 A	NtTerminateThread
116	53c0	00000012 A	RtlAdjustPrivilege
117	53d6	0000000f A	RtlAllocateHeap
118	53e8	0000000d A	RtlCreateHeap
119	53f8	00000018 A	RtlDeleteCriticalSection
120	5414	0000000e A	RtlDestroyHeap
121	5426	00000017 A	RtlEnterCriticalSection
122	5440	0000000b A	RtlFreeHeap
123	544e	0000001c A	RtlInitializeCriticalSection
124	546e	00000017 A	RtlLeaveCriticalSection
125	5488	00000011 A	RtlReAllocateHeap
126	549a	00000009 A	ntdll.dll
127	54a6	0000000b A	PathAppendW
128	54b4	0000000f A	PathFileExistsW
129	54c6	00000012 A	PathFindExtensionW
130	54dc	00000011 A	PathFindFileNameW
131	54f0	00000015 A	PathIsDirectoryEmptyW
132	5508	00000010 A	PathIsDirectoryW
133	551c	00000012 A	PathIsNetworkPathW
134	5532	00000013 A	PathRemoveFileSpecW

The analyzed decryptor performs, after creating the thread for efficiency scope, the subroutine of decryption checking if the RSA key is invalid or corrupted. The debugging string ***"file rsa key not valid"*** is indeed present in this case.



Offset	Size	Type	String
131	54f0	00000015 A	PathIsDirectoryEmptyW
132	5508	00000010 A	PathIsDirectoryW
133	551c	00000012 A	PathIsNetworkPathW
134	5532	00000013 A	PathRemoveFileSpecW
135	5546	0000000b A	SHLWAPI.dll
136	5554	00000013 A	WNetAddConnection2W
137	556a	00000015 A	WNetGetUniversalNameW
138	5580	00000007 A	mpr.dll
139	5600	0000000a U	NTUSER.DAT
140	5630	0000000a U	file empty
141	5648	0000000e U	file not found
142	5668	0000001d U	file not encrypted or damaged
143	56a4	00000016 U	file rsa key not valid
144	5728	00000032 U	{%08X-%04X-%04X-%02X%02X-%02X%02X%02X%02X%02X}
145	5790	0000000d U	%.s.README.txt
146	57c4	0000000c U	\\DefaultIcon
147	57e0	0000000c U	advapi32.dll
148	57fc	0000000f A	RegDeleteKeyExW
149	580a	00000016 U	WControl Panel\Desktop
150	5838	00000009 U	WallPaper
151	584c	00000017 U	LockBit Black Decryptor
152	59d6	00000013 U	Decrypting Finished
153	5a06	00000018 U	Press Any Key To Exit...

```

push    eax
movzx   eax, byte ptr [ebx+0Bh]
push    eax
movzx   eax, byte ptr [ebx+0Ah]
push    eax
movzx   eax, byte ptr [ebx+9]
push    eax
movzx   eax, byte ptr [ebx+8]
push    eax
push    small 0
push    small word ptr [ebx+6]
push    small 0
push    small word ptr [ebx+4]
push    dword ptr [ebx] ; Format
push    offset a08x04x04x02x02 ; "{%08X-%04X-%04X-%02X%02X-%02X%02X%02X%0" ...
push    [ebp+Buffer] ; Buffer
call    swprintf
add     esp, 34h
pop     ebx
mov     esp, ebp
pop     ebp
retn    4
sub_402600 endp

```

When the MD5Init function is executed, an empty buffer is used as parameter to be filled with the hash digest when it is actually executed.

003F2606	53	push ebx
003F2607	8D45 98	lea eax,dword ptr ss:[ebp-68]
003F260A	50	push eax
003F260B	E8 822B0000	call <JMP.&MD5Init>
003F2610	880D 04773F00	mov ecx,dword ptr ds:[3F7704]
003F2616	68 80000000	push 80
003F261B	8D81 80000000	lea eax,dword ptr ds:[ecx+80]
003F2621	50	push eax
003F2622	8D45 98	lea eax,dword ptr ss:[ebp-68]
003F2625	50	push eax
003F2626	E8 6D2B0000	call <JMP.&MD5Update>
003F262B	8D45 98	lea eax,dword ptr ss:[ebp-68]
003F262E	50	push eax
003F262F	E8 582B0000	call <JMP.&MD5Final>
003F2634	8D5D F0	lea ebx,dword ptr ss:[ebp-10]

Address	Hex	ASCII
003F7704	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7714	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7724	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7734	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7744	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7754	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7764	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7774	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7784	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F7794	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F77A4	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
003F77B4	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....

Subsequently, the general register ECX is used for the execution content and also the EAX register to perform push instructions for the output data of the digest operation:

```

003F2608 E8 82280000 call <JMP.&MDSInit>
003F2610 880D 04773F00 mov ecx,dword ptr ds:[3F7704]
003F2616 68 80000000 push 80
003F261B 8D81 80000000 lea eax,dword ptr ds:[ecx+80]
003F2621 50 push eax
003F2622 8D45 98 lea eax,dword ptr ss:[ebp-68]
003F2625 50 push eax
003F2626 E8 6D280000 call <JMP.&MDSUpdate>
003F2628 8D45 98 lea eax,dword ptr ss:[ebp-68]
003F262E 50 push eax
003F262F E8 58280000 call <JMP.&MDSFinal>
003F2634 8D5D F0 lea ebx,dword ptr ss:[ebp-10]
003F2637 0FB643 0F movzx eax,byte ptr ds:[ebx+F]
003F263B 50 push eax
003F263C 0FB643 0E movzx eax,byte ptr ds:[ebx+E]
003F2640 50 push eax
003F2641 0FB643 0D movzx eax,byte ptr ds:[ebx+D]
003F2645 50 push eax
003F2646 0FB643 0C movzx eax,byte ptr ds:[ebx+C]
003F264A 50 push eax
003F264B 0FB643 0B movzx eax,byte ptr ds:[ebx+B]
003F264F 50 push eax
003F2650 0FB643 0A movzx eax,byte ptr ds:[ebx+A]
003F2654 50 push eax
003F2655 0FB643 09 movzx eax,byte ptr ds:[ebx+9]
003F2659 50 push eax
003F265A 0FB643 08 movzx eax,byte ptr ds:[ebx+8]
003F265E 50 push eax
003F265F 66:6A 00 push 0
003F2662 66:FF73 06 push word ptr ds:[ebx+6]

```

Then, the MD5Final function is used to fill the general ID and the output of the MD5 hash digest:

```

push 0
push word ptr ds:[ebx+6]
push 0
push word ptr ds:[ebx+4]
push dword ptr ds:[ebx]
push lbb_decryptor.3F7128 3F7128:L"%08X-%04X-%04X-%02X%02X-%02X%02X%02X"
push dword ptr ss:[ebp+8]
call <JMP.&swprintf>
add esp,34
pop ebx
mov esp,ebp
pop ebp
ret 4

```

So, it is observable that during the decryption phase, the decryptor tool reads the %s.README.txt file: our tests in lab show that also in absence of the README.txt file, the decryptor manages anyway to decrypt encrypted files. This indicates how in the decryptor tool there are all the information needed to decrypt encrypted files. Each decryptor in fact is generated contextually to its ransomware, starting from a couple of public and private key: the ransomware uses the public key to encrypt, meanwhile the decryptor tool will use the related private key for the decryption.

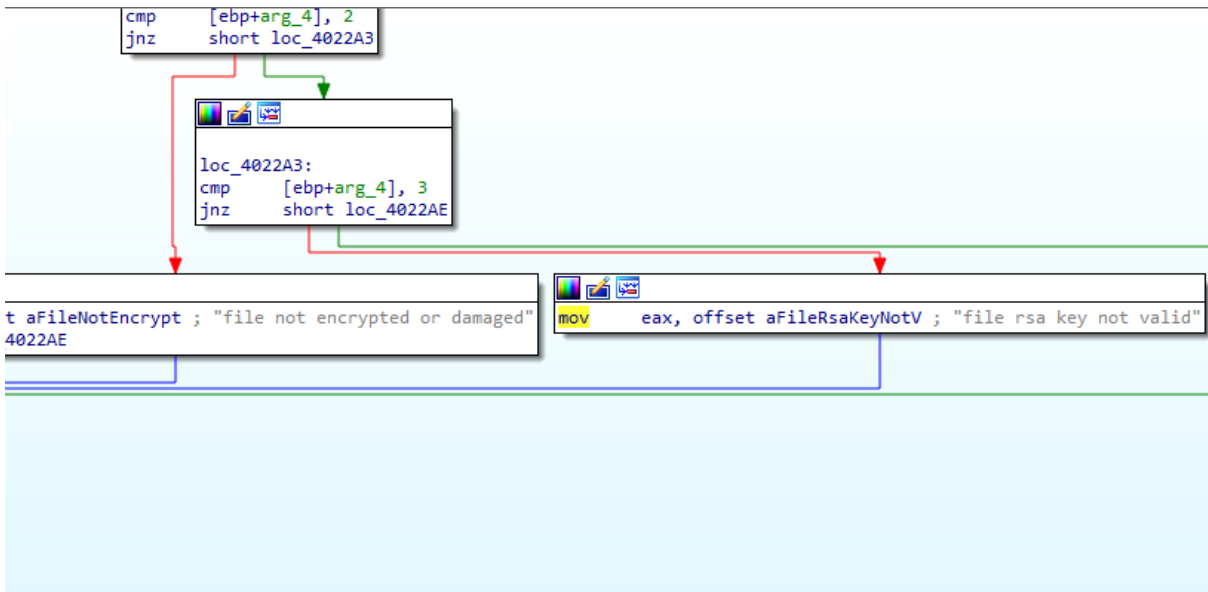
Continuing the decryptor analysis, it is notable that the execution of the decryption tool is traced also with a log file: **trial\_dec.log**:

Strings

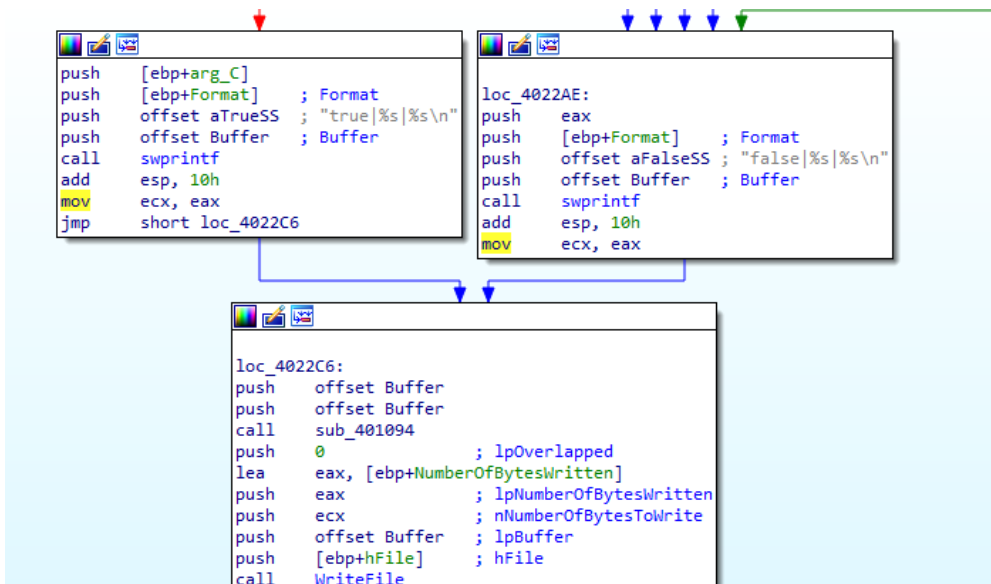
Filter:   ANSI  UTF8  Unicode  C Strings 5

	Offset	Size	Type	String
146	57c4	0000000c	U	\DefaultIcon
147	57e0	0000000c	U	advapi32.dll
148	57fc	0000000f	A	RegDeleteKeyExW
149	580a	00000016	U	WControl Panel\Desktop
150	5838	00000009	U	WallPaper
151	584c	00000017	U	LockBit Black Decryptor
152	59d6	00000013	U	Decrypting Finished
153	5a06	00000018	U	Press Any Key To Exit...
154	5a38	0000000d	U	trial_dec.log
155	5a54	00000017	U	LockBit Black Decryptor
156	5a84	0000001b	U	Decrypt All Encrypted Files
157	5abc	00000006	U	user32
158	5acc	00000019	A	ChangeWindowMessageFilter
159	5ae8	0000001e	U	Network Connection Unavailable
160	5b28	00000007	U	[ERROR]
161	5b38	0000001c	U	Finding Files In Progress...
162	5b74	0000001e	U	Decrypting File In Progress...
163	5bb4	0000001f	U	Decrypting Files In Progress...
164	5bf4	0000001b	U	Decrypt All Encrypted Files
165	5c2c	0000001b	U	Decrypt All Encrypted Files
166	5c64	0000001c	U	Finding Files In Progress...
167	5ca0	00000009	U	ntdll.dll
168	5cb4	00000019	A	NtSetThreadExecutionState

173	86ac	00000006	U	Tahoma
174	86d8	00000007	U	IDC_BTN
175	8748	00000013	U	All Encrypted Files
176	8790	00000013	U	All Decrypted Files
177	d901	00000015	A	2020252*20262<2B2H2N2



It seems that during the execution the verdicts are written on files for the various operations, with **“True”** or **“False”** depending on the specific cases.



Following are the details of the execution flow which is related to the function sub\_402688 for the phase of README.TXT ID hashing.

```

Buffer= word ptr -2Eh
var_4= dword ptr -4

push    ebp
mov     ebp, esp
add     esp, 0FFFFFFD0h
push    ebx
xor     ebx, ebx
mov     [ebp+var_4], 0
call    sub_402688
mov     [ebp+var_4], eax
cmp     [ebp+var_4], 0
jz     short loc_402777

```

```

mov     eax, [ebp+var_4]
lea     eax, [eax+2]
push    eax ; Format
push    offset aSReadmeTxt ; "%s.README.txt"
lea     eax, [ebp+Buffer]
push    eax ; Buffer
call    swprintf
add     esp, 0Ch
push    0FFFFFFFh
lea     eax, [ebp+Buffer]

```

Here are the instances of the creation of the contexts to proceed with the MD5 hashing digest in the context of disassembling:

```

lea     eax, [ebp+var_68]
push    eax
call    MD5Init
lea     eax, [ebp+Buffer]
push    eax ; Buffer
call    sub_402600
test    eax, eax
jz     short loc_402720

```

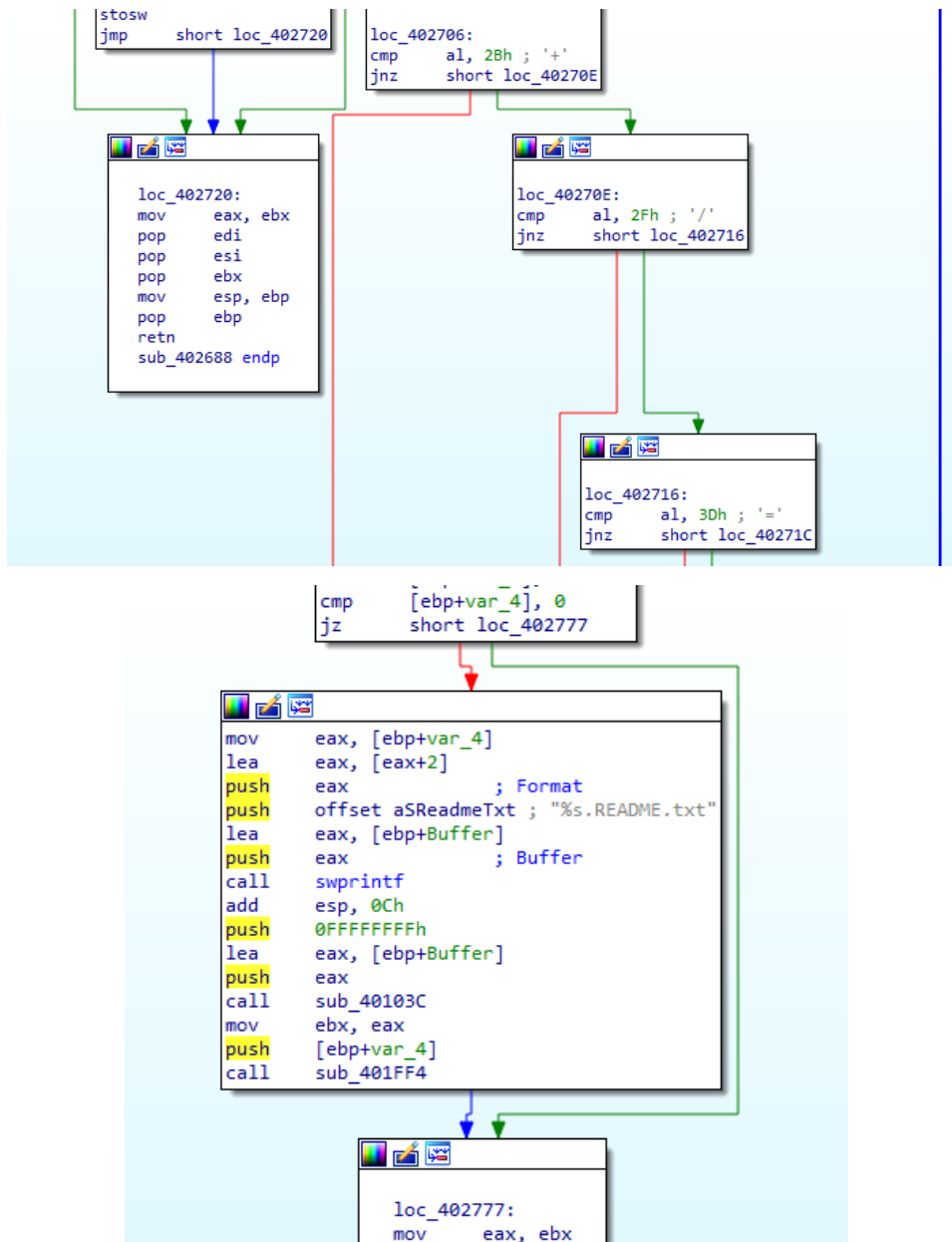
```

lea     eax, ds:0[eax*2]
push    eax
lea     eax, [ebp+Buffer]
push    eax
lea     eax, [ebp+var_68]
push    eax
call    MD5Update
lea     eax, [ebp+var_68]
push    eax
call    MD5Final
lea     esi, [ebp+var_108]
push    esi
push    10h
lea     eax, [ebp+var_10]
push    eax
call    sub_4011DC

```

Subsequently it seems that some compare, checking and validation execution are performed:





Following, instead, the initial juncture of the execution in which the phase of files search and decryption of them begins (please note that in the files enumeration loop the wildcard \* is used):

```

mov     esp, esp
sub     esp, 21Ch
push   ebx
push   ecx
push   edx
push   esi
push   edi
push   offset ConsoleTitle ; "LockBit Black Decryptor"
call   SetConsoleTitleW
push   0FFFFFFF6h          ; nStdHandle
call   GetStdHandle
mov     [ebp+hConsoleInput], eax
call   GetConsoleWindow
push   63h ; 'c'           ; uFlags
push   0                   ; cy
push   0                   ; cx
push   0                   ; Y
push   0                   ; X
push   0FFFFFFFh          ; hWndInsertAfter
push   eax                 ; hWnd
call   SetWindowPos
mov     ds:dword_407F4C, 0
mov     ds:dword_407F50, 0
mov     ds:uValue, 0
push   0                   ; lpThreadId
push   4                   ; dwCreationFlags
push   0                   ; lpParameter
push   offset sub_403FA8 : lpStartAddress

```

```

loc_40405E:                ; wAttributes
push   0Ah
push   offset aFindingFilesIn ; "Finding Files In Progress...\r\n"
call   sub_4013A8
push   0Fh                 ; wAttributes
push   offset aWait         ; "Wait...\r\n"
call   sub_4013A8
push   ds:hHandle          ; hThread
call   ResumeThread

```

```

loc_404081:                ; dwMilliseconds
push   0Ah
push   ds:hHandle          ; hHandle
call   WaitForSingleObject
cmp    eax, 102h
jz     short loc_4040D2

```

```

loc_403DF5:                ; String
push    [ebp+String]
call    sub_403BE4
mov     [ebp+var_14], eax
push    [ebp+String]
call    sub_401FF4
push    [ebp+dwAdditionalFlags] ; dwAdditionalFlags
push    0                    ; lpSearchFilter
push    0                    ; fSearchOp
lea    eax, [ebp+FindFileData]
push    eax                    ; lpFindFileData
push    0                    ; fInfoLevelId
push    [ebp+var_14]          ; lpFileName
call    FindFirstFileExW
mov     [ebp+hFindFile], eax
cmp     [ebp+hFindFile], 0FFFFFFFh
jz     loc_403F58

push    2Ah ; '*'           ; Ch
push    [ebp+var_14]        ; Str
call    wcsrchr
add     esp, 8

```

Based on the verdict of the searching of the files encrypted by LockBit Black is executed the push of the offset "aFoundUFileS\_0" or "aFoundUFileS":

```

jz     short loc_4040D2

loc_4040D2:                ; Format
push    ds:uValue
push    offset aFoundUFileS_0 ; "Found %u File(s)\r"
lea    eax, [ebp+Buffer]
push    eax                    ; Buffer
call    swprintf
add     esp, 0Ch
push    0Fh                    ; wAttributes
lea    eax, [ebp+Buffer]
push    eax                    ; String
call    sub_4013A8
push    [ebp+hConsoleInput] ; hConsoleInput
call    FlushConsoleInputBuffer
jmp     loc_404081

push    ds:hHandle           ; hObject
call    CloseHandle
push    ds:uValue            ; Format
push    offset aFoundUFileS ; "Found %u File(s)\r"
lea    eax, [ebp+Buffer]
push    eax                    ; Buffer
call    swprintf
add     esp, 0Ch
push    0Fh                    ; wAttributes
lea    eax, [ebp+Buffer]
push    eax                    ; String
call    sub_4013A8
push    [ebp+hConsoleInput] ; hConsoleInput
call    FlushConsoleInputBuffer
jmp     short loc_404107

loc_404107:
cmp     ds:uValue, 0

```

Here are the details of the logging in the trial\_dec.log file:

```

call sub_401574
push offset aTrialDecLog ; "trial_dec.log"
push [ebp+pszPath] ; Destination
call wcsat
add esp, 8
jmp short loc_404382

loc_404382:
jmp short loc_404391

loc_404384:
; int
push 0
push [ebp+lpFileName] ; Stri
call sub_40207C
mov [ebp+pszPath], eax

call sub_401564
mov ebx, eax
push ebx ; String
call wcslen
add esp, 4
lea eax, [eax+0Eh]
push eax ; int
push ebx ; String
call sub_40207C
mov [ebp+pszPath], eax
push [ebp+pszPath] ; pszPath
call PathRemoveFileSpecW
push [ebp+pszPath]
call sub_401574
push offset aTrialDecLog ; "trial_dec.log"
push [ebp+pszPath] ; Destination
call wcsat
add esp, 8

```

In case the executable doesn't detect network connectivity the debugging tag "[ERROR]" is written:

```

loc_4046CA:
; Size
push 20h ; ' '
push 0 ; Val
push offset NetResource ; void *
call memset
add esp, 0Ch
mov ds:NetResource.lpRemoteName, ebx
push 8 ; dwFlags
push 0 ; lpUserName
push 0 ; lpPassword
push offset NetResource ; lpNetResource
call WNetAddConnection2W
test eax, eax
jnz short loc_40470F

loc_40470F:
push ds:dword_407F48
call sub_401FF4
cmp ds:lpzFile, 0
jz short loc_40472E

push ds:dword_407F48
call sub_401FF4
mov ds:dword_407F48, 0
jmp loc_4045EA

loc_40472E:
; uType
push 40010h
push offset Caption ; "[ERROR]"
push offset Text ; "Network Connection Unavailable"
push [ebp+hWnd] ; hWnd
call MessageBoxW
jmp loc_40485B

loc_40485B:
jmp loc_40485B

```

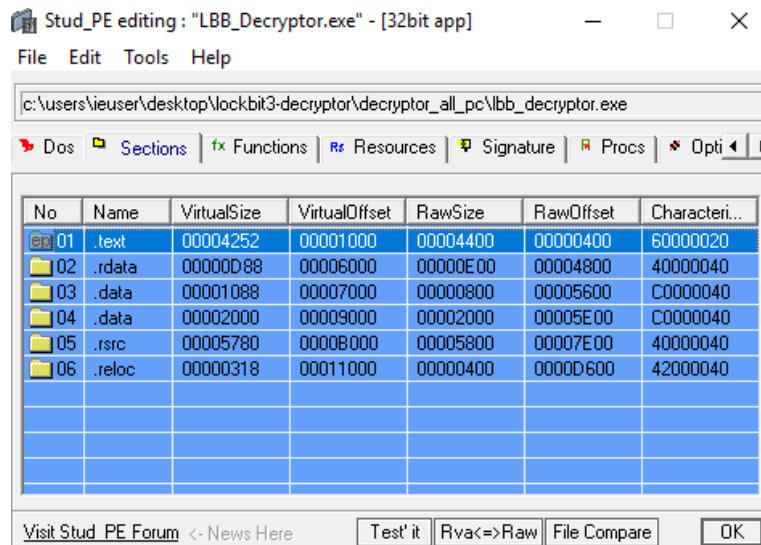
Following, the details of the most suspicious indicators of the executable in question:

indicator (39)	detail
The file references string(s)	type: blacklist, count: 30
The file execution privilege has been found	level: administrator
The file imports symbol(s)	type: blacklist, count: 29
The file references a string with a suspicious size	size: 1090 bytes
The time-stamp of a directory is suspicious	directory: debug, stamp: Thu Jul 14
The file references blacklist library(ies)	count: 1
The file references a group of API	type: windowing, count: 10
The file references a group of API	type: resource, count: 2
The file references a group of API	type: file, count: 44
The file references a group of API	type: execution, count: 31
The file references a group of API	type: console, count: 16
The file references a group of API	type: storage, count: 4
The file references a group of API	type: dynamic-library, count: 4
The file references a group of API	type: memory, count: 15
The file references a group of API	type: synchronization, count: 15
The file references a group of API	type: shell, count: 3
The file references a group of API	type: reckoning, count: 4
The file references a group of API	type: security, count: 8
The file references a group of API	type: cryptography, count: 8
The file references a group of API	type: registry, count: 8
The file references a group of API	type: network, count: 6
The file references a group of hint	type: file, count: 17
The file references a group of hint	type: function, count: 69
The file references a group of hint	type: size, count: 2
The file references a group of hint	type: format-string, count: 6
The file references a group of hint	type: utility, count: 3

Here's the Portable Executable sections, where it is highlight how the entropy of the .text section is **6.143**: this coefficient is quite low, so the analyzed decryptor doesn't present particular occultation techniques of the executable .text section.

Here are further details:

property	value	value	value
name	.text	.rdata	.data
md5	<a href="#">1BE6DF46D84967F7EA0AFD6...</a>	<a href="#">1897CB665DDE48474BE633D...</a>	<a href="#">05FD5450D3417D244B19AB2...</a>
entropy	6.143	4.924	3.129
file-ratio (98.17%)	31.19 %	6.42 %	3.67 %
raw-address	0x00000400	0x00004800	0x00005600
raw-size (54784 bytes)	0x00004400 (17408 bytes)	0x00000E00 (3584 bytes)	0x00000800 (2048 bytes)
virtual-address	0x00401000	0x00406000	0x00407000
virtual-size (56058 bytes)	0x00004252 (16978 bytes)	0x00000D88 (3464 bytes)	0x00001088 (4232 bytes)
entry-point	<b>0x00004C72</b>	-	-
characteristics	0x60000020	0x40000040	0xC0000040
writable	-	-	<b>x</b>
executable	<b>x</b>	-	-
shareable	-	-	-
discardable	-	-	-
initialized-data	-	x	x
uninitialized-data	-	-	-
unreadable	-	-	-
self-modifying	-	-	-
virtualized	-	-	-
file	n/a	n/a	n/a



Stud\_PE editing : "LBB\_Decryptor.exe" - [32bit app]

File Edit Tools Help

c:\users\ieuser\desktop\lockbit3-decryptor\decryptor\_all\_pc\lbb\_decryptor.exe

Dos Sections Functions Resources Signature Procs Opti

No	Name	VirtualSize	VirtualOffset	RawSize	RawOffset	Characteri...
01	.text	00004252	00001000	00004400	00000400	60000020
02	.rdata	00000D88	00006000	00000E00	00004800	40000040
03	.data	00001088	00007000	00000800	00005600	C0000040
04	.data	00002000	00009000	00002000	00005E00	C0000040
05	.rsrc	00005780	0000B000	00005800	00007E00	40000040
06	.reloc	00000318	00011000	00000400	0000D600	42000040

Visit Stud\_PE Forum <- News Here Test'it Rva<=>Raw File Compare OK

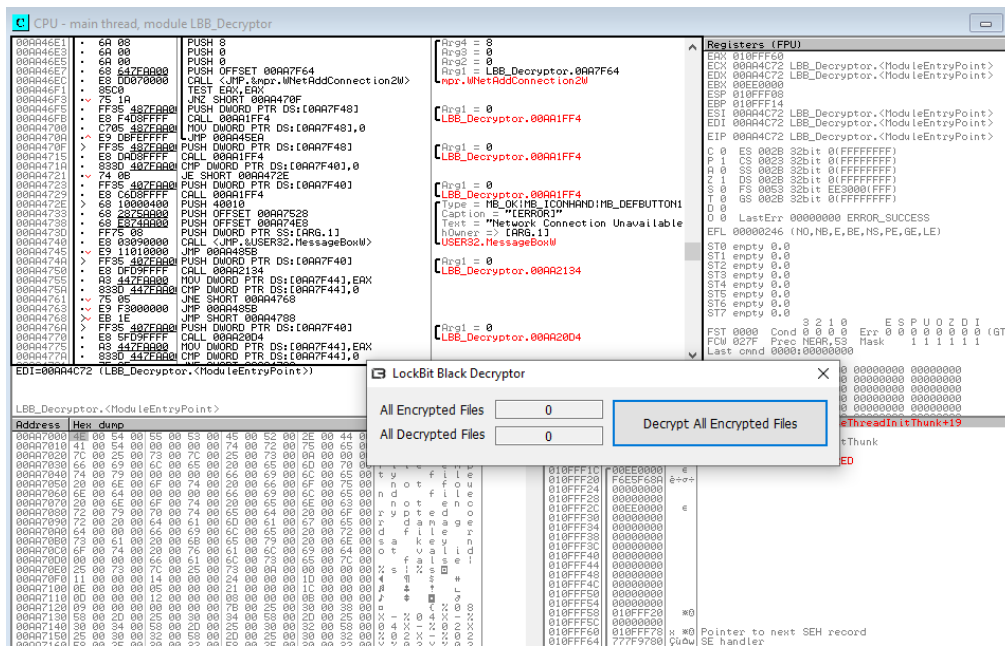
Here further details related to the imports performed and the number of functions associated to them:

library (9)	blacklist (1)	type (1)	functions (107)	description
user32.dll	-	implicit	14	Multi-User Windows USER API Client DLL
kernel32.dll	-	implicit	41	Windows NT BASE API Client DLL
comctl32.dll	-	implicit	1	Common Controls Library
shell32.dll	-	implicit	4	Windows Shell Common Dll
msvcrt.dll	-	implicit	11	Windows NT CRT DLL
advapi32.dll	-	implicit	7	Advanced Windows 32 Base API
ntdll.dll	-	implicit	19	NT Layer DLL
shlwapi.dll	-	implicit	8	Shell Light-weight Utility Library
mpr.dll	x	implicit	2	Multiple Provider Router DLL

functions (107)	blacklist (29)	type (1)	ordinal (0)	library (9)
<a href="#">EnableWindow</a>	-	implicit	-	user32.dll
<a href="#">DialogBoxParamW</a>	-	implicit	-	user32.dll
<a href="#">SetDlgItemInt</a>	-	implicit	-	user32.dll
<a href="#">SetSysColors</a>	-	implicit	-	user32.dll
<a href="#">SetTimer</a>	-	implicit	-	user32.dll
<a href="#">SetWindowPos</a>	-	implicit	-	user32.dll
<a href="#">SetWindowTextW</a>	-	implicit	-	user32.dll
<a href="#">SystemParametersInfoW</a>	x	implicit	-	user32.dll
<a href="#">EndDialog</a>	-	implicit	-	user32.dll
<a href="#">SendMessageW</a>	-	implicit	-	user32.dll
<a href="#">MessageBoxW</a>	-	implicit	-	user32.dll
<a href="#">LoadIconW</a>	-	implicit	-	user32.dll
<a href="#">KillTimer</a>	-	implicit	-	user32.dll
<a href="#">GetDlgItem</a>	-	implicit	-	user32.dll
<a href="#">WriteFile</a>	x	implicit	-	kernel32.dll
<a href="#">WriteConsoleW</a>	-	implicit	-	kernel32.dll
<a href="#">WaitForSingleObject</a>	-	implicit	-	kernel32.dll
<a href="#">WaitForMultipleObjects</a>	-	implicit	-	kernel32.dll
<a href="#">Sleep</a>	-	implicit	-	kernel32.dll
<a href="#">SetThreadPriority</a>	-	implicit	-	kernel32.dll
<a href="#">SetFilePointerEx</a>	-	implicit	-	kernel32.dll
<a href="#">CloseHandle</a>	-	implicit	-	kernel32.dll
<a href="#">CreateFileW</a>	-	implicit	-	kernel32.dll
<a href="#">CreateIoCompletionPort</a>	-	implicit	-	kernel32.dll
<a href="#">CreateThread</a>	-	implicit	-	kernel32.dll
<a href="#">DeleteFileW</a>	x	implicit	-	kernel32.dll
<a href="#">ExitProcess</a>	-	implicit	-	kernel32.dll
<a href="#">FindClose</a>	-	implicit	-	kernel32.dll
<a href="#">FindFirstFileExW</a>	x	implicit	-	kernel32.dll
<a href="#">FindNextFileW</a>	x	implicit	-	kernel32.dll
<a href="#">FlushConsoleInputBuffer</a>	x	implicit	-	kernel32.dll

functions (107)	blacklist (29)	type (1)	ordinal (0)	library (9)
wscat	-	implicit	-	msvcrt.dll
wscpy	-	implicit	-	msvcrt.dll
MD5Update	x	implicit	-	advapi32.dll
MD5Init	x	implicit	-	advapi32.dll
MD5Final	x	implicit	-	advapi32.dll
ConvertSidToStringSidW	-	implicit	-	advapi32.dll
RegDeleteKeyW	x	implicit	-	advapi32.dll
RegSetValueExW	-	implicit	-	advapi32.dll
RegCreateKeyExW	-	implicit	-	advapi32.dll
RtlDeleteCriticalSection	-	implicit	-	ntdll.dll
RtlDestroyHeap	-	implicit	-	ntdll.dll
RtlCreateHeap	-	implicit	-	ntdll.dll
RtlFreeHeap	-	implicit	-	ntdll.dll
RtlInitializeCriticalSection	-	implicit	-	ntdll.dll
RtlLeaveCriticalSection	-	implicit	-	ntdll.dll
RtlReAllocateHeap	-	implicit	-	ntdll.dll
NtClose	-	implicit	-	ntdll.dll
RtlAllocateHeap	-	implicit	-	ntdll.dll
RtlAdjustPrivilege	x	implicit	-	ntdll.dll
NtTerminateThread	-	implicit	-	ntdll.dll
NtSetInformationThread	x	implicit	-	ntdll.dll
NtSetInformationProcess	x	implicit	-	ntdll.dll
NtQuerySystemInformation	x	implicit	-	ntdll.dll
NtQueryInformationToken	-	implicit	-	ntdll.dll
NtOpenProcessToken	x	implicit	-	ntdll.dll
NtOpenProcess	x	implicit	-	ntdll.dll
NtDuplicateToken	-	implicit	-	ntdll.dll
RtlEnterCriticalSection	-	implicit	-	ntdll.dll
PathFindFileNameW	x	implicit	-	shlwapi.dll
PathsDirectoryEmptyW	x	implicit	-	shlwapi.dll
PathFindExtensionW	x	implicit	-	shlwapi.dll

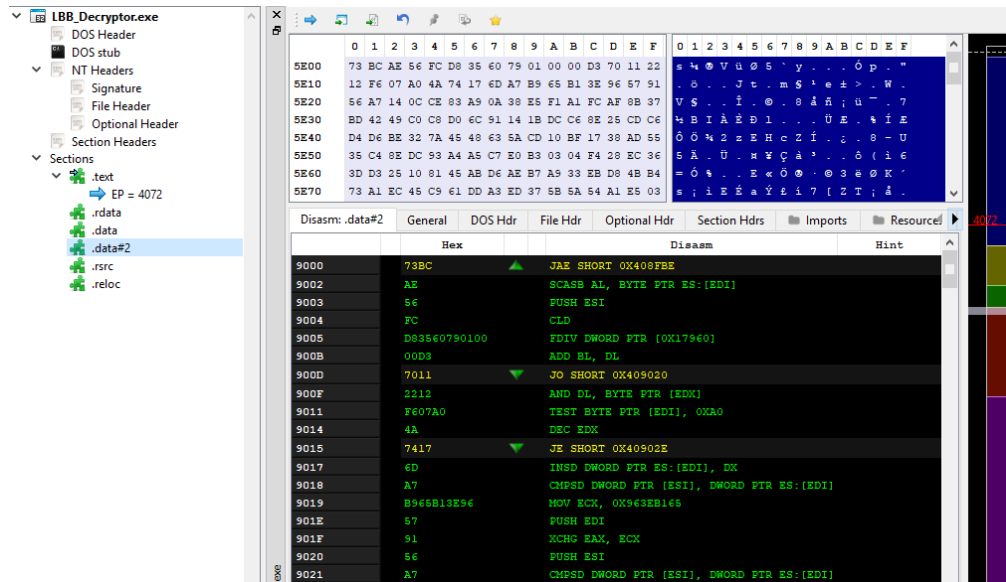
Here's how the decryptor is in a debugging instance:



The screenshot shows a debugger window for the CPU - main thread, module LBB\_Decryptor. The assembly view displays instructions such as `PUSH 8`, `PUSH 0`, `PUSH OFFSET 00A07F64`, `CALL JNE, WNetAddConnection2`, `TEST EAX, EAX`, `JNE SHORT 00A0479F`, `PUSH DWORD PTR DS:[00A07F48]`, `CALL 00A01FF4`, `MOV DWORD PTR DS:[00A07F48], 0`, `LMP 00A045EA`, `CALL 00A01FF4`, `MOV DWORD PTR DS:[00A07F48], 0`, `JNE SHORT 00A0472E`, `PUSH DWORD PTR DS:[00A07F40]`, `CALL 00A01FF4`, `PUSH 40010`, `PUSH OFFSET 00A07E28`, `PUSH OFFSET 00A074E8`, `PUSH DWORD PTR SS:[ARG.1]`, `JMP USER32.MessageBoxW`, `JMP 00A0485B`, `CALL 00A02134`, `MOV DWORD PTR DS:[00A07F44], EAX`, `JNE SHORT 00A04768`, `JMP SHORT 00A04788`, `PUSH DWORD PTR DS:[00A07F40]`, `MOV DWORD PTR DS:[00A07F44], EAX`, and `CALL 00A020D4`. The registers window shows values for EAX (01000000), ECX (00004C72), EDI (00004C72), ESP (0100FF08), EBP (0100FF14), ESI (00004C72), EDI (00004C72), EIP (00004C72), C (0), P (1), S (0), Z (1), O (0), T (0), I (0), D (0), EFL (00000246), SIO (empty), ST1 (empty), ST2 (empty), ST3 (empty), ST4 (empty), ST5 (empty), ST6 (empty), ST7 (empty). The 'LockBit Black Decryptor' dialog box is open, showing 'All Encrypted Files' as 0 and a 'Decrypt All Encrypted Files' button. The hex dump view shows memory addresses from 00A07800 to 00A07F40 with corresponding hex values.



Curiously, the executable has two .data sections. In the second section there are details related to strings used as output during the “compare” instructions as verdicts of the decryption threads:



	Name	VirtualSize	VirtualAddress	SizeOfRawData	PointerToRawData	PointerToRelocation	RelocationToLineNumber	NumberOfRelocations	RelocationToLineNumber
0	.text	00004252	00001000	00004400	00000400	00000000	00000000	0000	0000
1	.rdata	00000d88	00006000	00000e00	00004800	00000000	00000000	0000	0000
2	.data	00001088	00007000	00000800	00005600	00000000	00000000	0000	0000
3	.data	00002000	00009000	00002000	00005e00	00000000	00000000	0000	0000
4	.rsrc	00005780	0000b000	00005800	00007e00	00000000	00000000	0000	0000
5	.reloc	00000318	00011000	00000400	0000d600	00000000	00000000	0000	0000

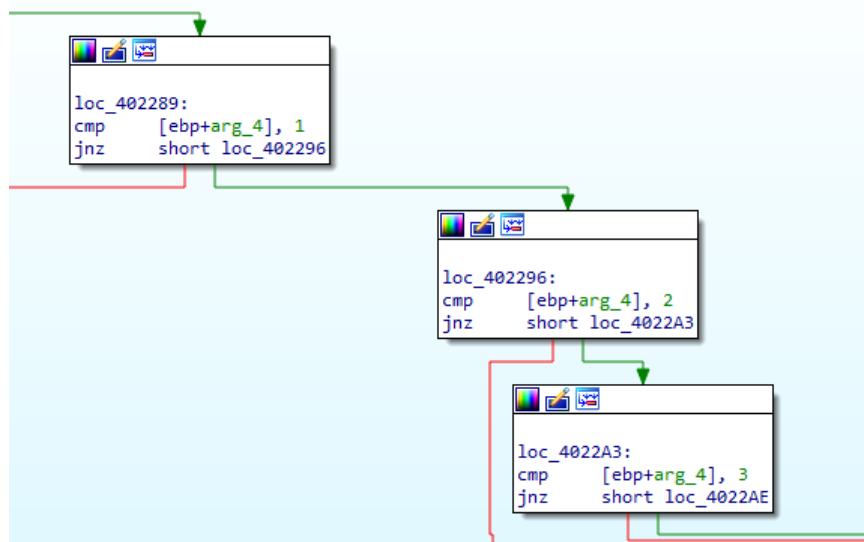
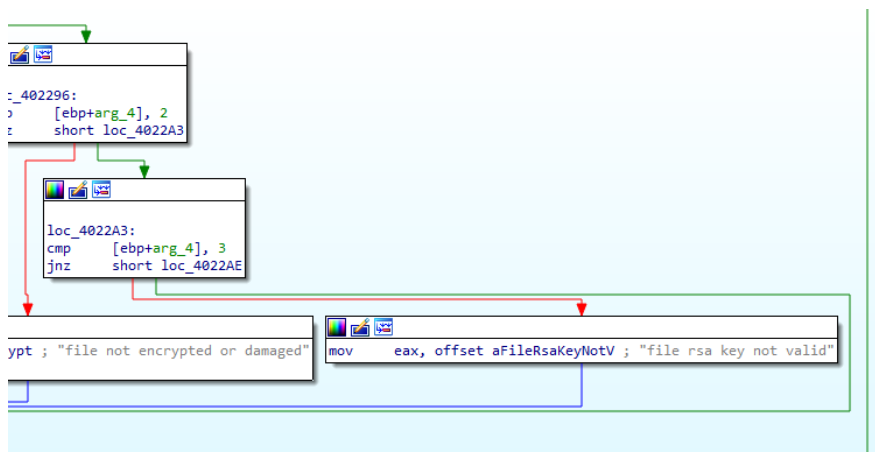
  

Address	Hex	Symbols
0000:7000	4e 00 54 00 55 00 53 00 45 00 52 00 2e 00 44 00	N.T.U.S.E.R...D.
0000:7010	41 00 54 00 00 00 00 00 74 00 72 00 75 00 65 00	A.T....t.r.u.e.
0000:7020	7c 00 25 00 73 00 7c 00 25 00 73 00 0a 00 00 00	.%.s .%.s....
0000:7030	66 00 69 00 6c 00 65 00 20 00 65 00 6d 00 70 00	f.i.l.l.e. .e.m.p.
0000:7040	74 00 79 00 00 00 00 00 66 00 69 00 6c 00 65 00	t.y....f.i.l.l.e.
0000:7050	20 00 6e 00 6f 00 74 00 20 00 66 00 6f 00 75 00	.n.o.t. .f.o.u.
0000:7060	6e 00 64 00 00 00 00 00 66 00 69 00 6c 00 65 00	n.d....f.i.l.l.e.
0000:7070	20 00 6e 00 6f 00 74 00 20 00 65 00 6e 00 63 00	.n.o.t. .e.n.c.
0000:7080	72 00 79 00 70 00 74 00 65 00 64 00 20 00 6f 00	r.y.p.t.e.d. .o.
0000:7090	72 00 20 00 64 00 61 00 6d 00 61 00 67 00 65 00	r. .d.a.m.a.g.e.
0000:70a0	64 00 00 00 66 00 69 00 6c 00 65 00 20 00 72 00	d...f.i.l.l.e. .r.
0000:70b0	73 00 61 00 20 00 6b 00 65 00 79 00 20 00 6e 00	s.a. .k.e.y. .n.

	Address	Size	Type	String
1	7000	0000000a	U	NTUSER.DAT
2	7030	0000000a	U	file empty
3	7048	0000000e	U	file not found
4	7068	0000001d	U	file not encrypted or damaged
5	70a4	00000016	U	file rsa key not valid
6	7128	00000032	U	{%08X-%04X-%04X-%02X%02X-%02X%02X%02X%02X%02X}
7	7190	0000000d	U	%s.README.txt
8	71c4	0000000c	U	\DefaultIcon
9	71e0	0000000c	U	advapi32.dll

```
.data:004070A4 aFileRsaKeyNotV: ; DATA XREF: sub_402240+69fo
.data:004070A4 text "UTF-16LE", 'file rsa key not valid',0
.data:004070D2 align 4
```

After a series of checks (“compare”) and conceptual “if”, we arrive at the result “file rsa key not found”:



Here’s the details of an extract of the hexadecimal code of the analyzed executable:

CFF Explorer VIII - [LBB\_Decryptor.exe]

File Settings ?

LBB\_Decryptor.exe

VA  
RVA  
File Offset

File: LBB\_Decryptor.exe

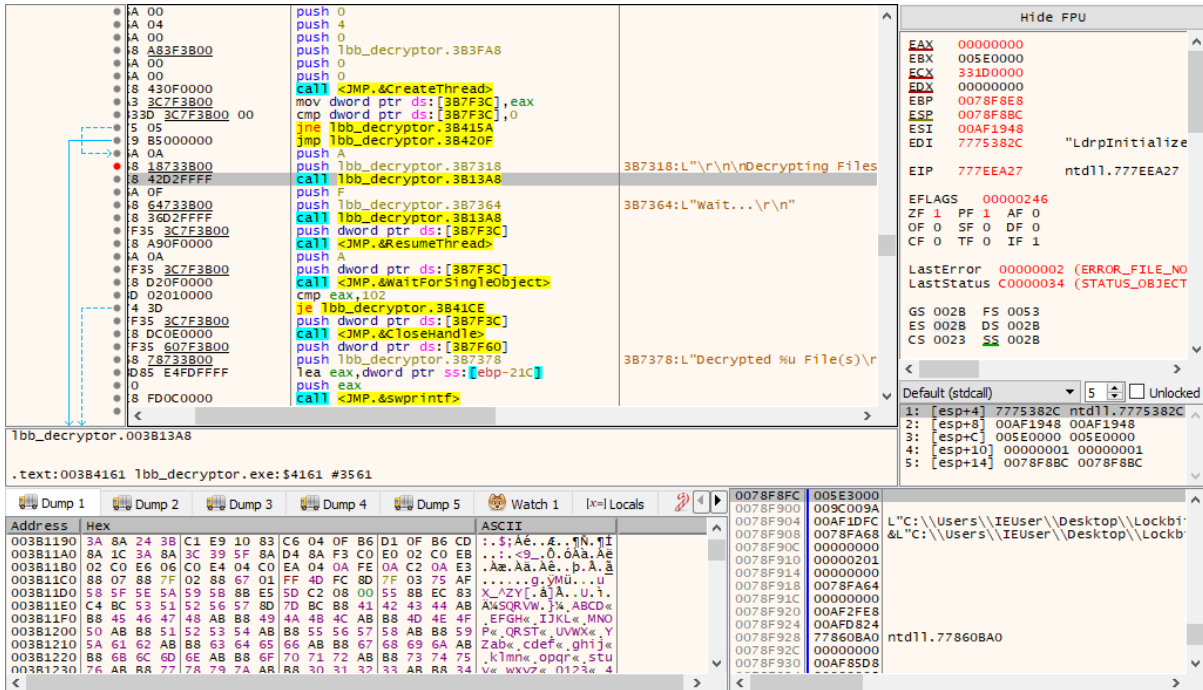
- Dos Header
- Nt Headers
  - File Header
  - Optional Header
  - Data Directories [x]
- Section Headers [x]
- Import Directory
- Resource Directory
- Relocation Directory
- Debug Directory
- Address Converter
- Dependency Walker
- Hex Editor
- Identifier
- Import Adder
- Quick Disassembler
- Rebuilder
- Resource Editor
- UPX Utility

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	Ascii
00005510	72	65	63	74	6F	72	79	57	00	00	61	00	50	61	74	68	rectoryW...a Path
00005520	49	73	4E	65	74	77	6F	72	6B	50	61	74	68	57	00	00	IsNetworkFathW...
00005530	8B	00	50	61	74	68	52	65	6D	6F	76	65	46	69	6C	65	PathRemoveFile
00005540	53	70	65	63	57	00	53	48	4C	57	41	50	49	2E	64	6C	SpecW_SHLWAPI.dl
00005550	6C	00	03	00	57	4E	65	74	41	64	64	43	6F	6E	6E	65	l...WNetAddConne
00005560	63	74	69	6F	6E	32	57	00	22	00	57	4E	65	74	47	65	ction2W...WNetGe
00005570	74	55	6E	69	76	65	72	73	61	6C	4E	61	6D	65	57	00	tUniversalNameW...
00005580	6D	70	72	2E	64	6C	6C	00	00	00	00	00	00	00	00	00	mpr.dll...
00005590	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
000055A0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
000055B0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
000055C0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
000055D0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
000055E0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
000055F0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
00005600	4E	00	54	00	55	00	53	00	45	00	52	00	2E	00	44	00	N.T.U.S.E.R...D.
00005610	41	00	54	00	00	00	00	74	00	72	00	75	00	65	00	00	A.T...true.
00005620	7C	00	25	00	73	00	7C	00	25	00	73	00	0A	00	00	00	].%s.].%s....
00005630	66	00	69	00	6C	00	65	00	20	00	65	00	6D	00	70	00	file...emp.
00005640	74	00	79	00	00	00	00	66	00	69	00	6C	00	65	00	00	ty...file.
00005650	20	00	6E	00	6F	00	74	00	20	00	66	00	6F	00	75	00	...not...fou.
00005660	6E	00	64	00	00	00	00	66	00	69	00	6C	00	65	00	00	nd...file.
00005670	20	00	6E	00	6F	00	74	00	20	00	65	00	6E	00	63	00	...not...enc.
00005680	72	00	79	00	70	00	74	00	65	00	64	00	20	00	6F	00	ryp...ed...o
00005690	72	00	20	00	64	00	61	00	6D	00	61	00	67	00	65	00	rd...d...age
000056A0	64	00	00	00	66	00	69	00	6C	00	65	00	20	00	72	00	d...file...r
000056B0	73	00	61	00	20	00	6B	00	65	00	79	00	20	00	6E	00	s...key...n
000056C0	6F	00	74	00	20	00	76	00	61	00	6C	00	69	00	64	00	o...t...valid
000056D0	00	00	00	00	66	00	61	00	6C	00	73	00	65	00	7C	00	...f...alse...
000056E0	25	00	73	00	7C	00	25	00	73	00	0A	00	00	00	00	00	%s.].%s....
000056F0	11	00	00	00	14	00	00	00	24	00	00	00	1D	00	00	00	...0...\$...
00005700	0E	00	00	00	05	00	00	00	21	00	00	00	1C	00	00	00	...0...!...
00005710	0D	00	00	00	12	00	00	00	08	00	00	00	0B	00	00	00	...0...0...
00005720	09	00	00	00	00	00	00	00	7B	00	25	00	30	00	38	00	...0...{...0.8.
00005730	58	00	2D	00	25	00	30	00	34	00	58	00	2D	00	25	00	X-...%0.4.X-...%

LBB\_Decryptor.exe

Member	Offset	Size	Value	Meaning
Magic	00000098	Word	010B	PE32
MajorLinkerVersion	0000009A	Byte	0E	
MinorLinkerVersion	0000009B	Byte	0C	
SizeOfCode	0000009C	Dword	00004400	
SizeOfInitializedData	000000A0	Dword	00009C00	
SizeOfUninitializedData	000000A4	Dword	00000000	
AddressOfEntryPoint	000000A8	Dword	00004C72	.text
BaseOfCode	000000AC	Dword	00001000	
BaseOfData	000000B0	Dword	00006000	
ImageBase	000000B4	Dword	00400000	
SectionAlignment	000000B8	Dword	00001000	
FileAlignment	000000BC	Dword	00000200	
MajorOperatingSystemVers...	000000C0	Word	0005	
MinorOperatingSystemVers...	000000C2	Word	0001	
MajorImageVersion	000000C4	Word	0000	
MinorImageVersion	000000C6	Word	0000	
MajorSubsystemVersion	000000C8	Word	0005	
MinorSubsystemVersion	000000CA	Word	0001	
Win32VersionValue	000000CC	Dword	00000000	
SizeOfImage	000000D0	Dword	00012000	
SizeOfHeaders	000000D4	Dword	00000400	
Checksum	000000D8	Dword	0000FFC3	

Following, the details related to the phase of the execution of the decryption thread where is possible to notice references to the management of registry keys for their disinfection:



The screenshot shows a debugger window with assembly code on the left, registers on the right, and a memory dump at the bottom. The assembly code includes instructions for thread creation, file decryption, and registry key management. The registers window shows EAX, EBX, ECX, EDI, and EIP values. The memory dump shows a list of addresses and their corresponding hex and ASCII values.

```
int32_t SetFileAttributesW = 0x68dc;
```

```
void fun_40513e(struct s0* a1, struct s0* a2, struct s0* a3) {
    goto SetFileAttributesW;
}
```

```
int32_t DeleteFileW = 0x66ba;
```

```
struct s0* fun_405090(struct s0* a1, struct s0* a2, struct s0* a3, struct s0* a4, struct s0* a5, struct s0* a6, struct s0* a7) {
    goto DeleteFileW;
}
```

```
int32_t SHGetSpecialFolderPathW = 0x69da;
```

```
void fun_405180(struct s0* a1, struct s0* a2, struct s0* a3, struct s0* a4) {
    goto SHGetSpecialFolderPathW;
}
```

```
void fun_401574(struct s0* ecx, struct s0* a2, struct s0* a3, struct s0* a4, struct s0* a5, struct s0* a6, struct s0* a7, struct s0* a8, struct
int32_t eax19;
struct s0* ebx20;
```

```
if (!a2) {
    addr_40159d_2:
    return;
} else {
    eax19 = 0;
    ebx20 = a2;
    while (*reinterpret_cast<struct s0**>(reinterpret_cast<unsigned char>(ebx20) + eax19 * 2)) {
```

```

int32_t PathFindExtensionW = 0x6cc4;

struct s0* fun_40522e(struct s0* a1, struct s0* a2, struct s0* a3, struct s0* a4, struct s0* a5, struct s0* a6) {
    goto PathFindExtensionW;
}

int32_t GetModuleHandleW = 0x67b8;

struct s0* fun_4050e4(struct s0* a1, struct s0* a2, struct s0* a3, struct s0* a4, struct s0* a5, struct s0* a6, struct s0* a7, struct s0* a8, struct s0* a9) {
    goto GetModuleHandleW;
}

int32_t GetProcAddress = 0x67cc;

struct s0* fun_4050ea(struct s0* a1, struct s0* a2, struct s0* a3, struct s0* a4, struct s0* a5, struct s0* a6, struct s0* a7, struct s0* a8, struct s0* a9) {
    goto GetProcAddress;
}

int32_t RegSetValueExW = 0x6adc;

void fun_4051aa(int32_t a1, int32_t a2, int32_t a3, int32_t a4, int32_t a5, int32_t a6, struct s0* a7, struct s0* a8, struct s0* a9, struct s0* a10) {
    goto RegSetValueExW;
}

int32_t SystemParametersInfoW = 0x6650;

void fun_405072(int32_t a1, int32_t a2, int32_t a3, uint32_t a4, struct s0* a5, struct s0* a6, struct s0* a7, struct s0* a8, struct s0* a9, struct s0* a10) {
    goto SystemParametersInfoW;
}

int32_t SHChangeNotify = 0x69c8;

struct s0* fun_40517a(int32_t a1, int32_t a2, int32_t a3, int32_t a4, int32_t a5, int32_t a6, int32_t a7, uint32_t a8, struct s0* a9, struct s0* a10) {
    goto SHChangeNotify;
}

int32_t NtQuerySystemInformation = 0x6b5a;

int32_t fun_4051ce() {
    goto NtQuerySystemInformation;
}

int32_t RtlReAllocateHeap = 0x6c86;

void fun_40521c() {
    goto RtlReAllocateHeap;
}

int32_t RtlFreeHeap = 0x6c3e;

void fun_40520a() {
    goto RtlFreeHeap;
}

int32_t RtlAdjustPrivilege = 0x6bbe;

int32_t fun_4051e6(int32_t a1, int32_t a2, int32_t a3, void* a4) {
    goto RtlAdjustPrivilege;
}

int32_t RegCreateKeyExW = 0x6aba;

int32_t fun_40519e(struct s0* a1, struct s0* a2, struct s0* a3, struct s0* a4, struct s0* a5, struct s0* a6, struct s0* a7, struct s0* a8, struct s0* a9) {
    goto RegCreateKeyExW;
}

```

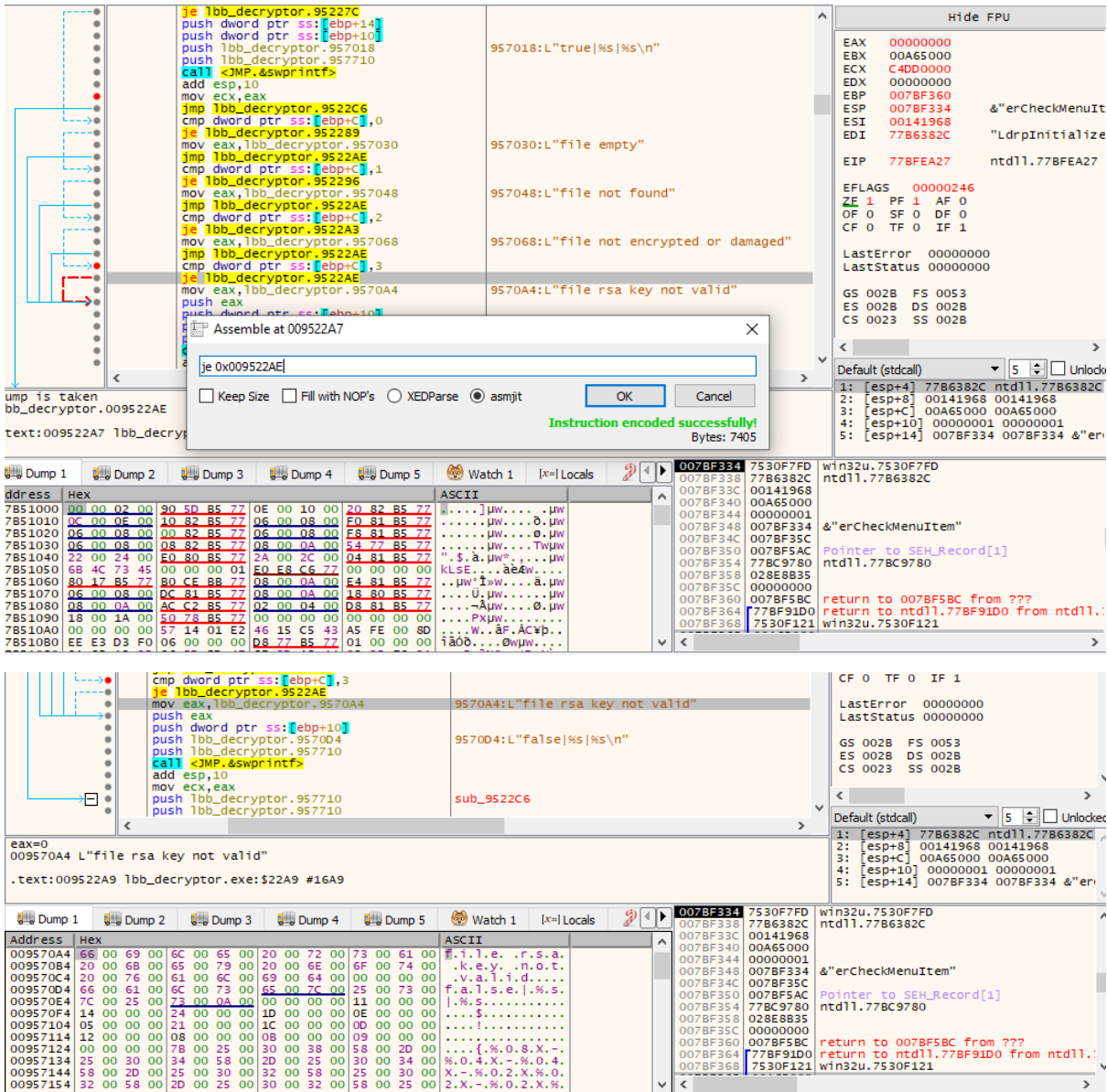
```

if (v4) {
v5 = reinterpret_cast<struct s0*>(reinterpret_cast<int32_t>(ebp2) + 0xffffde8);
fun_405180(0, v5, 35, 0);
fun_401574(ecx, reinterpret_cast<int32_t>(ebp2) + 0xffffde8, 0, v5, 35, 0, edi6, esi7, edx8, ecx, ebx9, v10, v11, v12, v13, v14, v15, v16);
fun_404eb6(reinterpret_cast<int32_t>(ebp2) + 0xffffde8, &v4->f2, 0, v5, 35, 0, edi6, esi7, edx8, ecx, ebx9, v17, v18, v19, v20, v21, v22);
fun_404eb6(reinterpret_cast<int32_t>(ebp2) + 0xffffde8, ".", 0, v5, 35, 0, edi6, esi7, edx8, ecx, ebx9, v24, v25, v26, v27, v28, v29, v30);
v31 = reinterpret_cast<struct s0*>(reinterpret_cast<int32_t>(ebp2) + 0xffffde8);
fun_405090(v31, 0, v5, 35, 0, edi6, esi7);
v32 = reinterpret_cast<struct s0*>(reinterpret_cast<int32_t>(ebp2) + 0xffffde8);
eax33 = fun_40522e(v32, v31, 0, v5, 35, 0);
fun_404ebc(eax33, ".", v32, v31, 0, v5, 35, 0, edi6);
v34 = reinterpret_cast<struct s0*>(reinterpret_cast<int32_t>(ebp2) + 0xffffde8);
fun_405090(v34, v32, v31, 0, v5, 35, 0);
fun_404ebc(reinterpret_cast<int32_t>(ebp2) + 0xffffde8, &v4->f2, v34, v32, v31, 0, v5, 35, 0);
fun_404eb6(reinterpret_cast<int32_t>(ebp2) + 0xffffde8, "\\", v34, v32, v31, 0, v5, 35, 0, edi6, esi7, edx8, ecx, ebx9, v35, v36, v37, v38);
eax42 = fun_4050e4("a", v34, v32, v31, 0, v5, 35, 0, edi6, esi7, edx8, ecx, ebx9, v39, v40, v41);
eax46 = fun_4050ea(eax42, "RegDeleteKeyExW", "a", v34, v32, v31, 0, v5, 35, 0, edi6, esi7, edx8, ecx, ebx9, v43, v44, v45);
g407f10 = eax46;
zf47 = g407f10 == 0;
if (zf47) {
v48 = reinterpret_cast<struct s0*>(reinterpret_cast<int32_t>(ebp2) + 0xffffde8);
v49 = reinterpret_cast<struct s0*>(0x80000000);
fun_4051a4(0x80000000, v48, eax42, "RegDeleteKeyExW", "a", v34, v32, v31, 0, v5, 35, 0, edi6, esi7, edx8, ecx);
v50 = reinterpret_cast<struct s0*>(&v4->f2);
fun_4051a4(0x80000000, v50, 0x80000000, v48, eax42, "RegDeleteKeyExW", "a", v34, v32, v31, 0, v5, 35, 0, edi6, esi7);
v51 = v4;
v52 = reinterpret_cast<struct s0*>(0x80000000);
fun_4051a4(0x80000000, v51, 0x80000000, v50, 0x80000000, v48, eax42, "RegDeleteKeyExW", "a", v34, v32, v31, 0, v5, 35, 0);
} else {
v48 = reinterpret_cast<struct s0*>(0);
v49 = reinterpret_cast<struct s0*>(0x100);
v50 = reinterpret_cast<struct s0*>(reinterpret_cast<int32_t>(ebp2) + 0xffffde8);
g407f10(0x80000000, v50, 0x100, 0, eax42, "RegDeleteKeyExW", "a", v34, v32, v31, 0, v5, 35, 0);
v51 = reinterpret_cast<struct s0*>(0);
v52 = reinterpret_cast<struct s0*>(0x100);
v53 = &v4->f2;
g407f10(0x80000000, v53, 0x100, 0, 0x80000000, v50, 0x100, 0, eax42, "RegDeleteKeyExW", "a", v34, v32, v31, 0, v5, 35, 0);
g407f10(0x80000000, v4, 0x100, 0, 0x80000000, v53, 0x100, 0, 0x80000000, v50, 0x100, 0, eax42, "RegDeleteKeyExW", "a", v34, v32, v31,
}
}

```

After the execution of the subroutines of the management of the files attributes, it is executed a series of compare instructions.

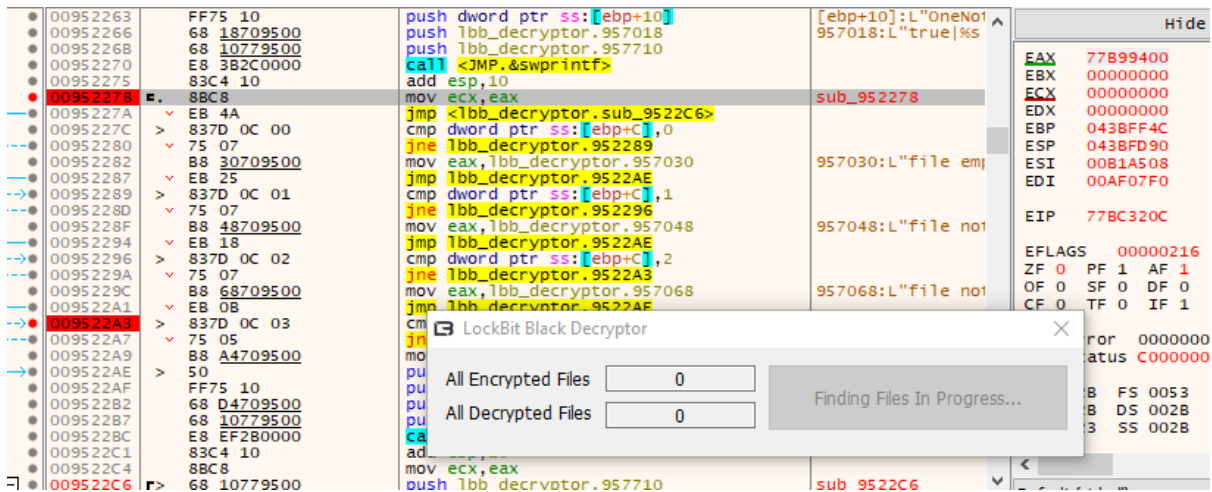
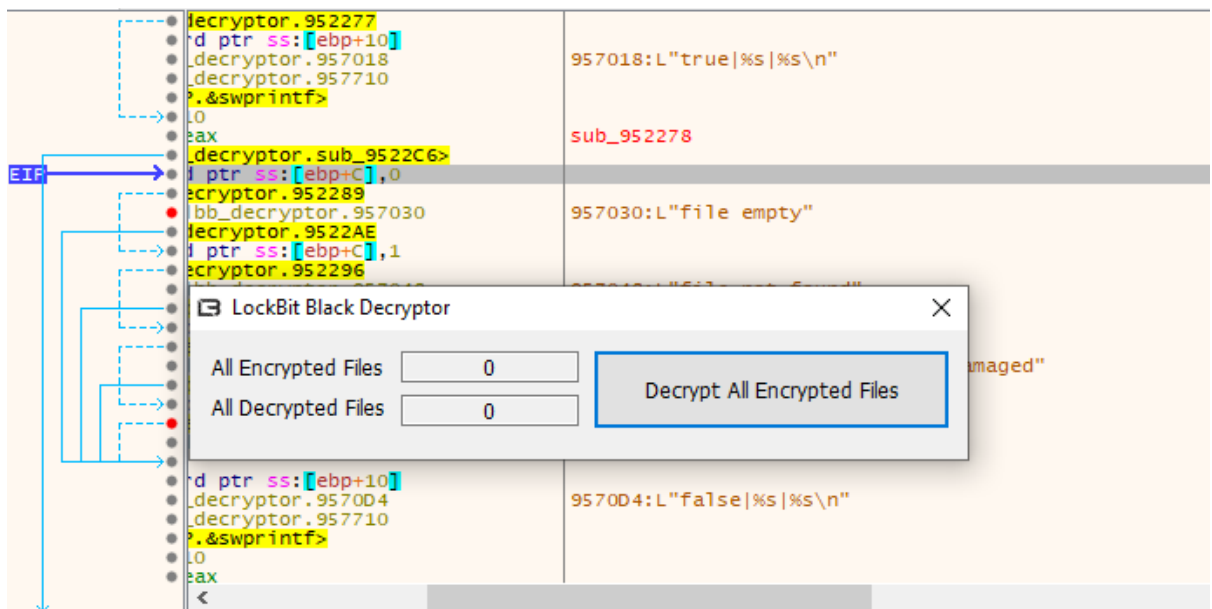
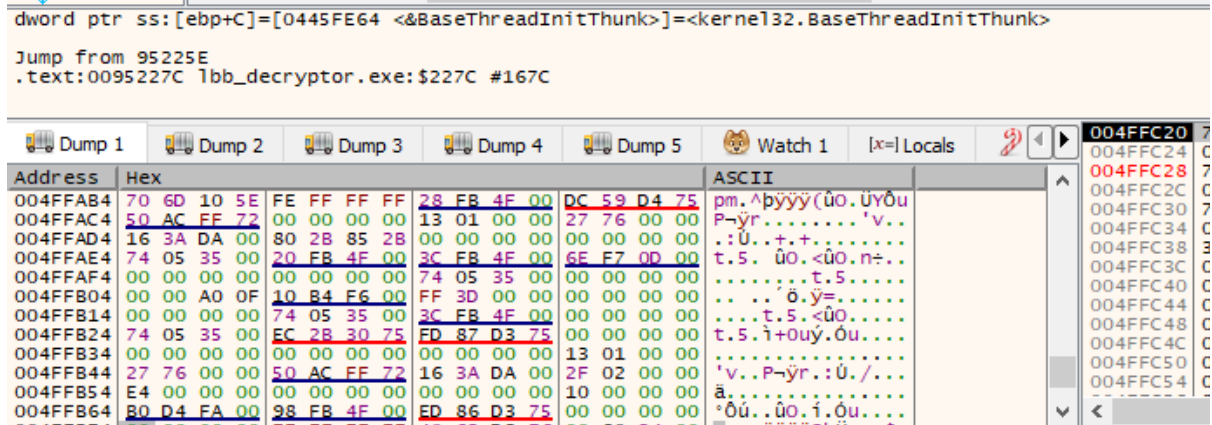
In the following case it doesn't succeed the phase of the decryption of files (obtained through enumeration), in fact the verdict is "false". In case the results of the operations are true (so succeeded) a positive verdict of the execution is written in the log file trial\_dec.log (then called from the filepath trailing removing function PathRemoveFileSpecW):



The screenshot displays the Immunity Debugger interface with the following components:

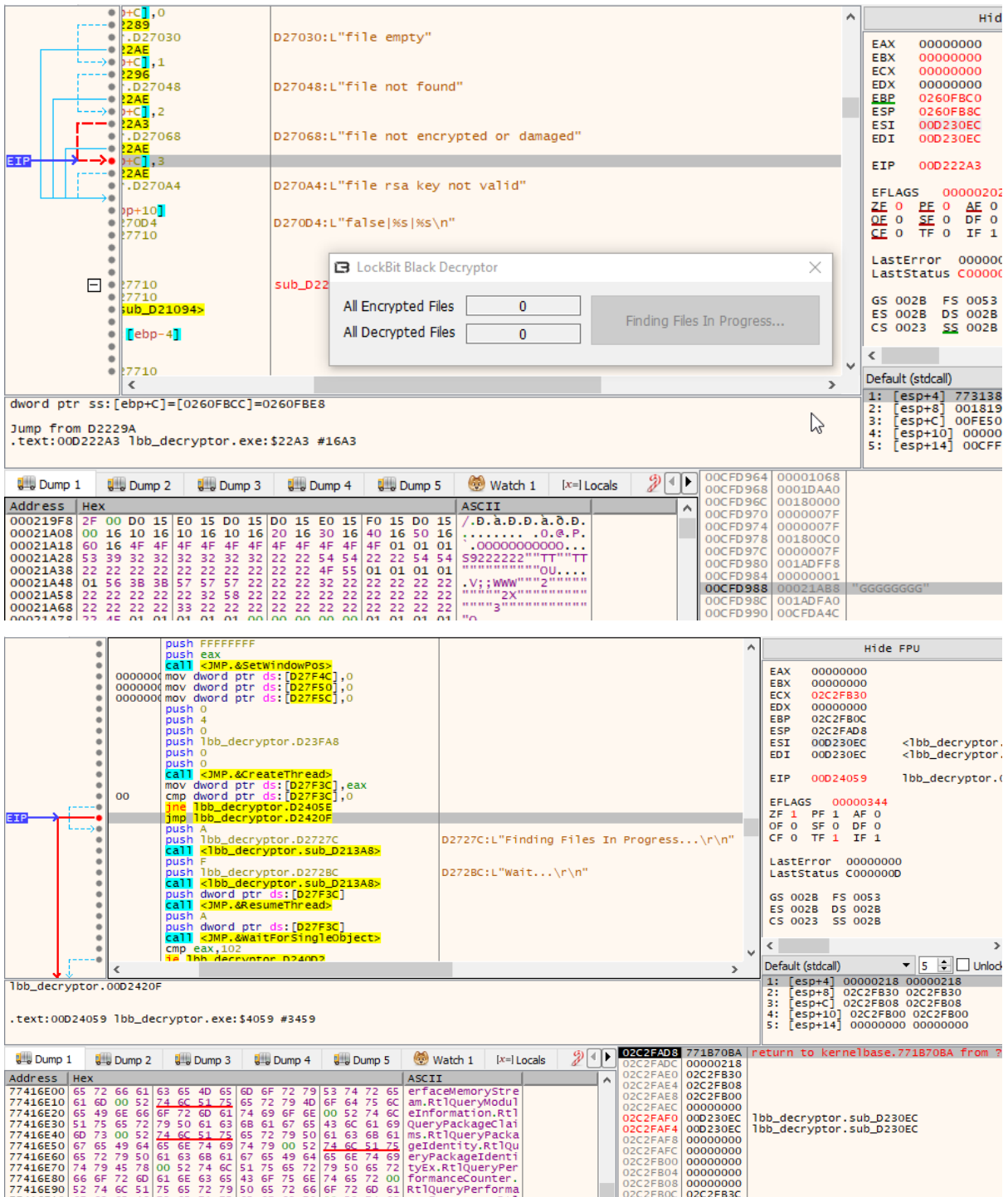
- Assembly View:** Shows assembly instructions for the `lbb_decryptor.95227C` function. The code includes `push`, `cmp`, `jmp`, `mov`, and `push` instructions. Comments indicate file status checks like "file empty", "file not found", and "file rsa key not valid".
- Registers Panel:** Shows the state of registers including EAX, EBX, ECX, EDX, EBP, ESP, ESI, EDI, EIP, EFLAGS, and LastError. The EIP register is at `778FEA27`.
- Instruction Encoded Dialog:** A dialog box titled "Assemble at 009522A7" is open, showing the instruction `je 0x009522AE` with options for "Keep Size", "Fill with NOP's", "XEDParse", and "asmjit". A message at the bottom states "Instruction encoded successfully! Bytes: 7405".
- Memory Dumps:** The bottom section shows memory dumps (Dump 1 to Dump 5) with columns for address, hex, and ASCII. The ASCII column shows characters like "true", "file", and "false".
- Registers and Stack:** The right side shows the stack and registers. The stack pointer (ESP) is at `778FEA27`. The stack contains pointers to `&"erCheckMenuItem"` and `Pointer to SEH_Record[1]`.

Following some details of the dumping of the EBP register, which is used to perform the compare instructions and execute the operation of switching through the various output options:

Here's a detail of debugging with the EIP pointed before the verdict "RSA key not valid", so it is simulated the read of the content of the registers (so the data related to the execution) during the decryption and logging phase:



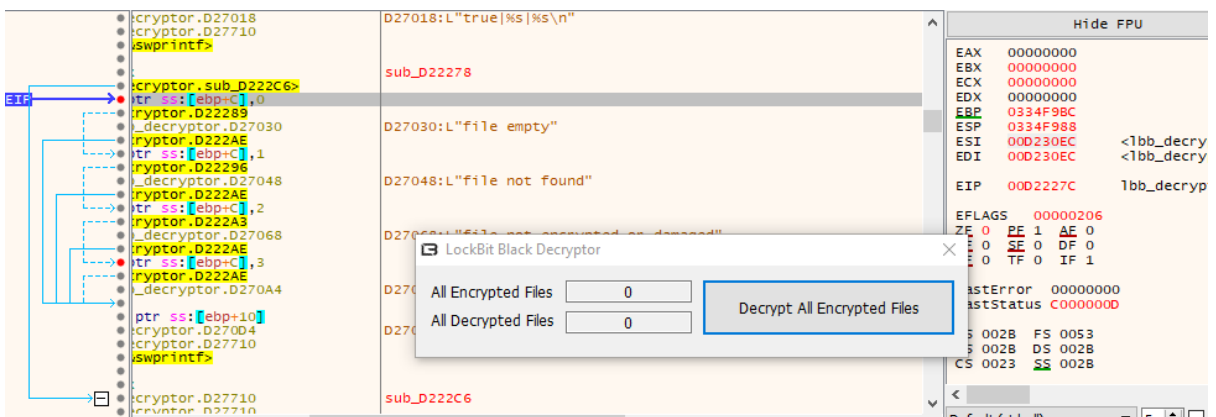


The screenshot shows the Immunity Debugger interface. A dialog box titled "LockBit Black Decryptor" is centered on the screen. It contains two input fields: "All Encrypted Files" with the value "0" and "All Decrypted Files" with the value "0". A button labeled "Finding Files In Progress..." is positioned to the right of these fields. The background shows assembly code with a breakpoint at address 022A3. The registers window on the right shows EAX: 00000000, EBX: 00000000, ECX: 00000000, EDX: 00000000, ESP: 0260FB8C, ESI: 00D230EC, EDI: 00D230EC, and EIP: 00D22A3. The status bar at the bottom shows "Dump 1" through "Dump 5" and "Watch 1".

Following the evidence of breakpoint hitting where you can see that during the phase of debugging it was intercepted the breakpoint previously set:

Software	00D222A3	1bb_decryptor.exe	Enabled	cmp dword ptr ss:[ebp+C],3	0
	00D24059	1bb_decryptor.exe	Enabled	jmp 1bb_decryptor.D2420F	1



Assembly code view showing instructions like `sub_D22278`, `D27030:L"file empty"`, and `D27048:L"file not found"`. A dialog box titled "LockBit Black Decryptor" is open, showing "All Encrypted Files: 0" and "All Decrypted Files: 0", with a "Decrypt All Encrypted Files" button.

Register view (Hide FPU):

EAX	00000000
EBX	00000000
ECX	00000000
EDX	00000000
EBP	0334F98C
ESP	0334F988
ESI	00D230EC
EIP	00D2227C

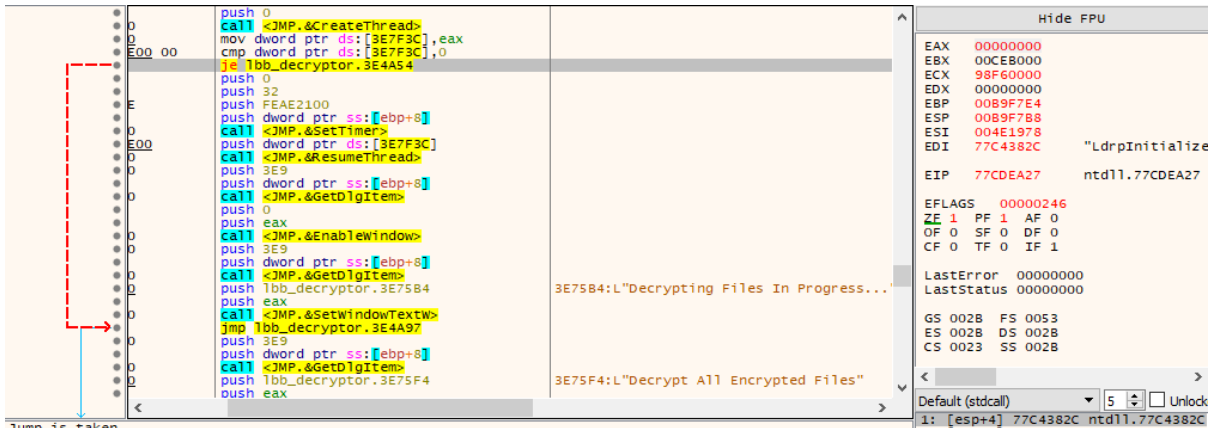
Register view (Default (stdcal)):

1: [esp+4]	7731382C	ntd11.7731382C
2: [esp+8]	01481968	01481968
3: [esp+C]	01006000	01006000
4: [esp+10]	00000001	00000001
5: [esp+14]	012FF2A8	012FF2A8

Memory dump view (Address Hex):

012FF74C	00 00 00 00	FF FF FF FF	40 62 1A 77	00 60 00 01	ASCII
012FF75C	7C E7 2E 01	00 00 00 00	7A 7C 5F 14	78 B8 D2 00	=.....z _x_0.
012FF76C	00 00 D2 00	88 E7 2F 01	02 86 C0 76	00 00 00 00	..0..+/.Av....
012FF77C	74 44 D2 00	00 00 00 00	01 00 00 00	80 E7 2F 01	td0.....+./.
012FF78C	8A 50 C4 76	00 00 D2 00	78 B8 D2 00	00 00 00 00	°PAv...0.X.0...
012FF79C	74 44 D2 00	00 00 00 00	00 00 00 00	72 4C D2 00	td0.....rL0...
012FF7AC	28 71 D2 00	E4 E7 2E 01	37 4C D2 00	00 00 D2 00	{q0.0+/.7L0...0.
012FF7BC	E8 03 00 00	00 00 00 00	74 44 D2 00	00 00 00 00	è.....td0.....
012FF7CC	41 40 D2 00	A0 2E 37 77	00 00 00 00	00 00 00 00	AM0.../7w.....
012FF7DC	00 00 00 00	00 00 00 00	03 00 00 00	00 00 00 80	.....D.K..ø/...ft
012FF7EC	01 00 00 00	D0 8A 48 01	04 F8 2F 01	19 04 A3 74	.....ft ø/.ir6w
012FF7FC	00 60 00 01	00 04 A3 74	60 F8 2F 01	ED 72 36 77	

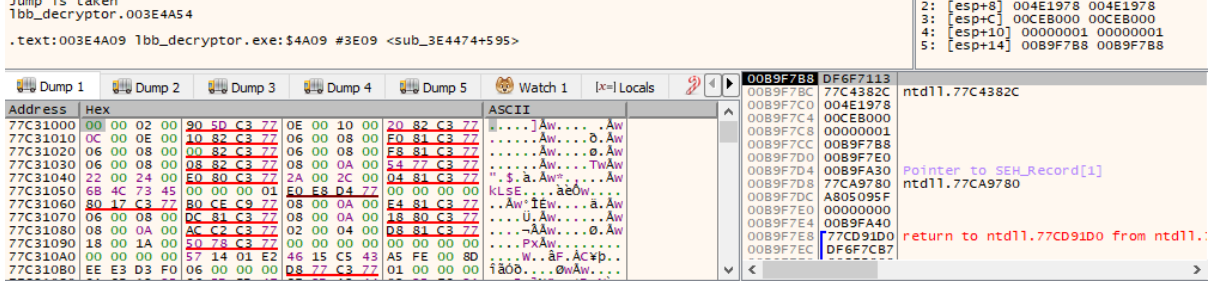
Following, the details of an attempt to modify a **JE** assembly instruction in the context of the creation of the bulk decryption thread to modify the execution flow after the creation of it:



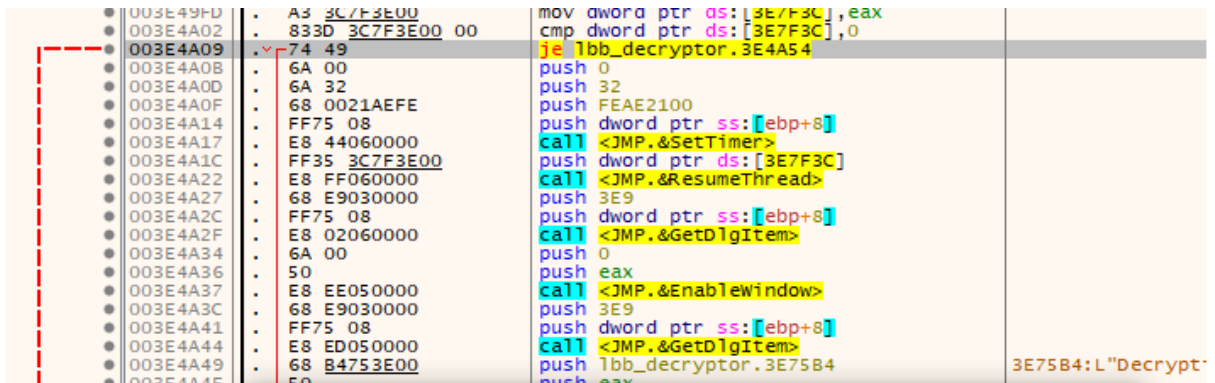
```

003E4A49: push 0
003E4A4A: call <JMP.&createThread>
003E4A4B: mov dword ptr ds:[3E7F3C],eax
003E4A4C: cmp dword ptr ds:[3E7F3C],0
003E4A4D: je lbb_decryptor.3E4A54
003E4A4E: push 0
003E4A4F: push 32
003E4A50: push FEAE2100
003E4A51: push dword ptr ss:[ebp+8]
003E4A52: call <JMP.&SetTimer>
003E4A53: push dword ptr ds:[3E7F3C]
003E4A54: call <JMP.&ResumeThread>
003E4A55: push 3E9
003E4A56: push dword ptr ss:[ebp+8]
003E4A57: call <JMP.&GetDlgItem>
003E4A58: push 0
003E4A59: push eax
003E4A5A: call <JMP.&EnableWindow>
003E4A5B: push 3E9
003E4A5C: push dword ptr ss:[ebp+8]
003E4A5D: call <JMP.&GetDlgItem>
003E4A5E: push lbb_decryptor.3E75B4
003E4A5F: push eax
003E4A60: call <JMP.&SetWindowTextW>
003E4A61: jmp lbb_decryptor.3E4A97
003E4A62: push 3E9
003E4A63: push dword ptr ss:[ebp+8]
003E4A64: call <JMP.&GetDlgItem>
003E4A65: push lbb_decryptor.3E75F4
003E4A66: push eax
003E4A67:

```



Address	Hex	ASCII	
77C31000	00 00 02 00 90 5D C3 77	0E 00 10 00 20 82 C3 77	.....]Aw....Aw
77C31010	0C 00 0E 00 10 82 C3 77	06 00 08 00 F0 81 C3 77	.....Aw....Aw
77C31020	06 00 08 00 08 82 C3 77	08 00 0A 00 54 77 C3 77	.....Aw....TwAw
77C31030	06 00 08 00 08 82 C3 77	08 00 0A 00 54 77 C3 77	.....Aw....TwAw
77C31040	22 00 24 00 E0 80 C3 77	2A 00 2C 00 04 81 C3 77	..\$.a.Aw....Aw
77C31050	68 4C 73 45 00 00 00 01	E0 8E D4 77 00 00 00 00	kLSE.....ae0w...
77C31060	80 17 C3 77 80 CE C9 77	08 00 0A 00 E4 81 C3 77	.....Aw*IEw....a.Aw
77C31070	06 00 08 00 DC 81 C3 77	08 00 0A 00 18 80 C3 77	.....U.Aw....Aw
77C31080	08 00 0A 00 AC C2 C3 77	02 00 04 00 D8 81 C3 77	.....-AAw....0.Aw
77C31090	18 00 1A 00 50 78 C3 77	00 00 00 00 00 00 00 00	.....PxAw.....
77C310A0	00 00 00 00 57 14 01 E2	46 15 C5 43 A5 FE 00 8D	.....W..âF.ACÿ...
77C310B0	EE E3 D3 F0 06 00 00 00	D8 77 C3 77 01 00 00 00	ïã0b.....0wAw....



```

003E49FD: . A3 3C/F3E0U mov dword ptr ds:[3E7F3C],eax
003E4A02: . 83D 3C7F3E00 00 cmp dword ptr ds:[3E7F3C],0
003E4A09: . 74 49 je lbb_decryptor.3E4A54
003E4A0B: . 6A 00 push 0
003E4A0D: . 6A 32 push 32
003E4A0F: . 68 0021AEFE push FEAE2100
003E4A14: . FF75 08 push dword ptr ss:[ebp+8]
003E4A17: . E8 44060000 call <JMP.&SetTimer>
003E4A1C: . FF35 3C7F3E00 push dword ptr ds:[3E7F3C]
003E4A22: . E8 FF060000 call <JMP.&ResumeThread>
003E4A27: . 68 E9030000 push 3E9
003E4A2C: . FF75 08 push dword ptr ss:[ebp+8]
003E4A2F: . E8 02060000 call <JMP.&GetDlgItem>
003E4A34: . 6A 00 push 0
003E4A36: . 50 push eax
003E4A37: . E8 EE050000 call <JMP.&EnableWindow>
003E4A3C: . 68 E9030000 push 3E9
003E4A41: . FF75 08 push dword ptr ss:[ebp+8]
003E4A44: . E8 ED050000 call <JMP.&GetDlgItem>
003E4A49: . 68 B4753E00 push lbb_decryptor.3E75B4
003E4A4E: . 50 push eax
003E4A54:
003E4A56:
003E4A5B:

```

Assemble at 003E4A09

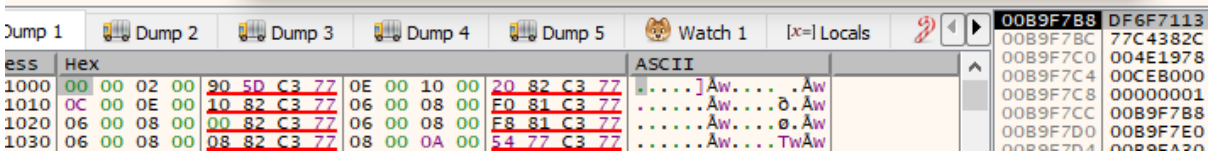
jne 0x003E4A54

Keep Size  Fill with NOP's  XEDParse  asmjit

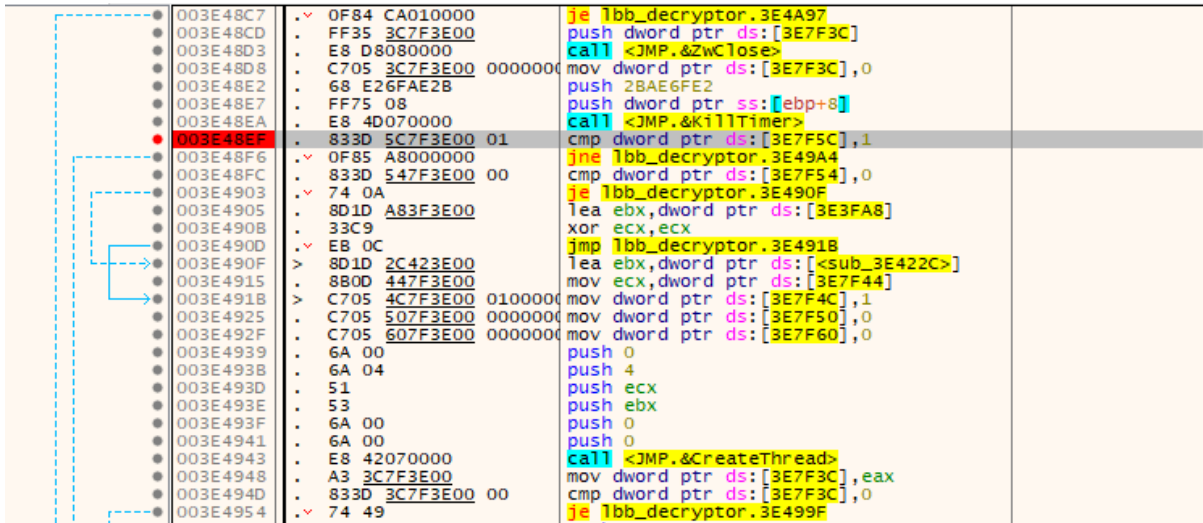
OK Cancel

Instruction encoded successfully!

Bytes: 7549

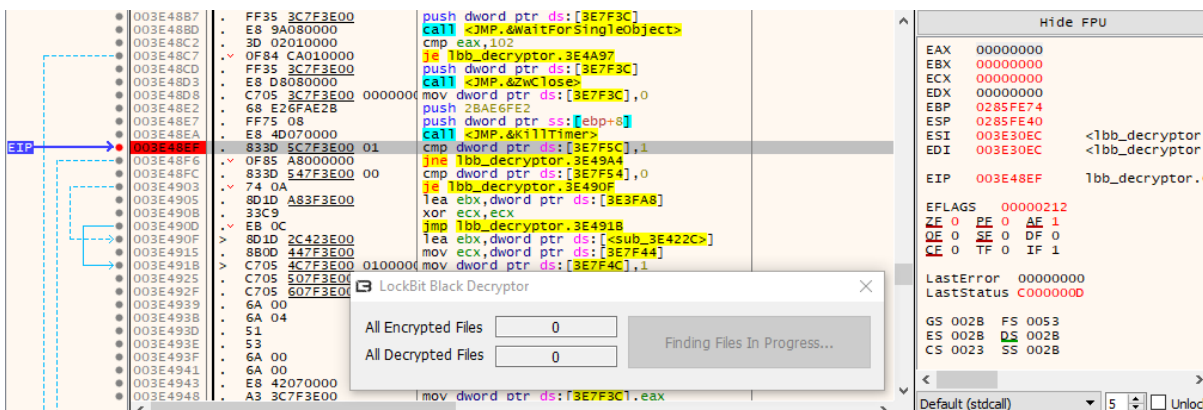


Address	Hex	ASCII	
1000	00 00 02 00 90 5D C3 77	0E 00 10 00 20 82 C3 77	.....]Aw....Aw
1010	0C 00 0E 00 10 82 C3 77	06 00 08 00 F0 81 C3 77	.....Aw....Aw
1020	06 00 08 00 08 82 C3 77	06 00 08 00 F8 81 C3 77	.....Aw....Aw
1030	06 00 08 00 08 82 C3 77	08 00 0A 00 54 77 C3 77	.....Aw....TwAw



```

003E48C7 0F84 CA010000  je lbb_decryptor.3E4A97
003E48C8  FF35 3C7F3E00  push dword ptr ds:[3E7F3C]
003E48D3  E8 D8080000  call <JMP.&ZwClose>
003E48D8  C705 3C7F3E00 000000  mov dword ptr ds:[3E7F3C],0
003E48E2  68 E26FAE2B  push 2BAE6FE2
003E48E7  FF75 08  push dword ptr ss:[ebp+8]
003E48EA  E8 4D070000  call <JMP.&KillTimer>
003E48EF  833D 5C7F3E00 01  cmp dword ptr ds:[3E7F5C],1
003E48F6  0F85 A8000000  jne lbb_decryptor.3E49A4
003E48FC  833D 547F3E00 00  cmp dword ptr ds:[3E7F54],0
003E4903  74 0A  je lbb_decryptor.3E490F
003E4905  8D1D A83F3E00  lea ebx,dword ptr ds:[3E3FA8]
003E4908  33C9  xor ecx,ecx
003E490D  EB 0C  jmp lbb_decryptor.3E4918
003E490F  8D1D 2C423E00  lea ebx,dword ptr ds:[<sub_3E422C>]
003E4915  8B0D 447F3E00  mov ecx,dword ptr ds:[3E7F44]
003E491B  C705 4C7F3E00 010000  mov dword ptr ds:[3E7F4C],1
003E4925  C705 507F3E00 000000  mov dword ptr ds:[3E7F50],0
003E492F  C705 607F3E00 000000  mov dword ptr ds:[3E7F60],0
003E4939  6A 00  push 0
003E493B  6A 04  push 4
003E493D  51  push ecx
003E493E  53  push ebx
003E493F  6A 00  push 0
003E4941  6A 00  push 0
003E4943  E8 42070000  call <JMP.&CreateThread>
003E4948  A3 3C7F3E00  mov dword ptr ds:[3E7F3C],eax
003E494D  833D 3C7F3E00 00  cmp dword ptr ds:[3E7F3C],0
003E4954  74 49  je lbb_decryptor.3E499F
  
```

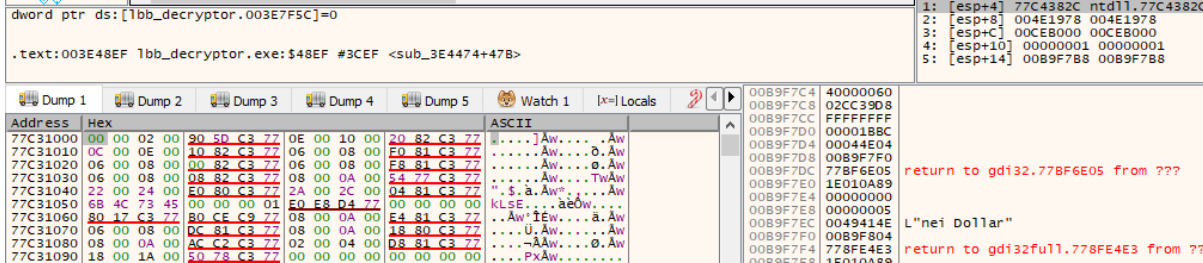


LockBit Black Decryptor

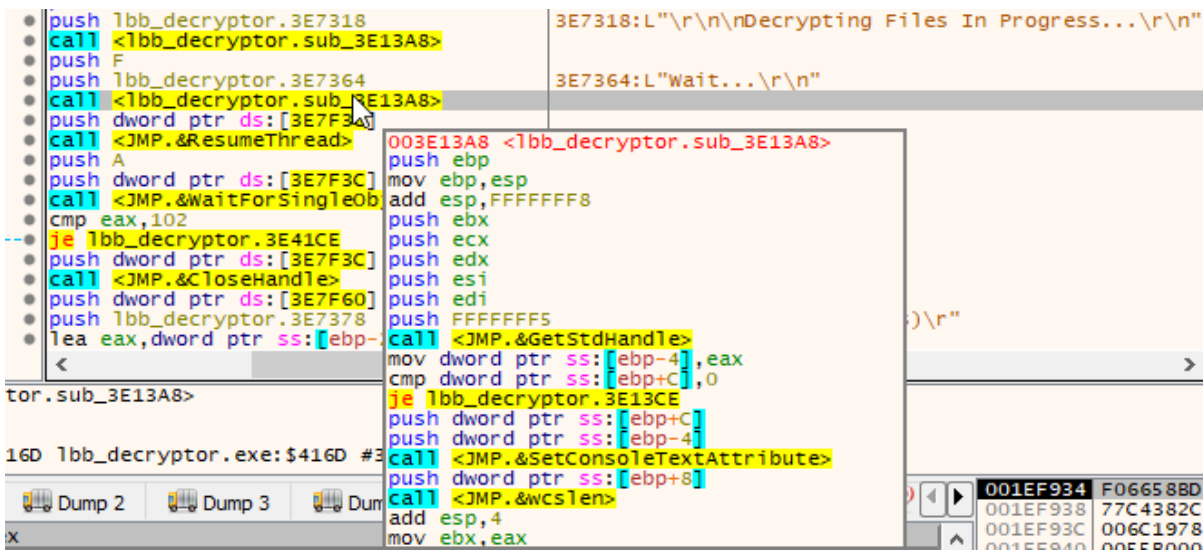
All Encrypted Files: 0

All Decrypted Files: 0

Finding Files In Progress...



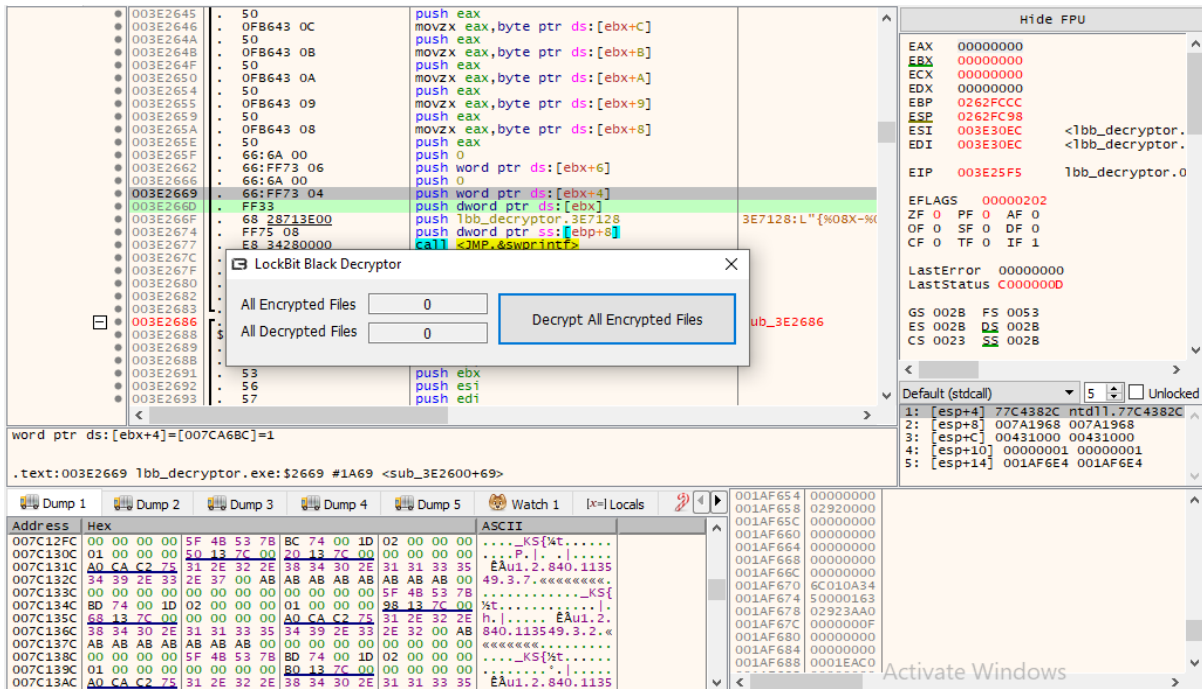
Address	Hex	ASCII
77C31000	00 00 02 00 90 5D C3 77	Aw...Aw
77C31010	00 00 0E 00 10 82 C3 77	Aw...b.Aw
77C31020	06 00 08 00 00 82 C3 77	Aw...b.Aw
77C31030	06 00 08 00 08 82 C3 77	Aw...Aw
77C31040	22 00 24 00 E0 80 C3 77	Aw...Aw
77C31050	68 4C 73 45 00 00 01 E0 F8 D4 77	Aw...Aw
77C31060	80 17 C3 77 80 CE C9 77	Aw...Aw
77C31070	06 00 08 00 DC 81 C3 77	Aw...Aw
77C31080	08 00 0A 00 AC C2 C3 77	Aw...Aw
77C31090	18 00 1A 00 50 78 C3 77	Aw...Aw



```

push lbb_decryptor.3E7318
call <lbb_decryptor.sub_3E13A8>
push F
push lbb_decryptor.3E7364
call <lbb_decryptor.sub_3E13A8>
push dword ptr ds:[3E7F3C]
call <JMP.&ResumeThread>
push A
push dword ptr ds:[3E7F3C]
call <JMP.&WaitForSingleOb
cmp eax,102
jne lbb_decryptor.3E41CE
push dword ptr ds:[3E7F3C]
call <JMP.&CloseHandle>
push dword ptr ds:[3E7F60]
push lbb_decryptor.3E7378
lea eax,dword ptr ss:[ebp-
tor.sub_3E13A8>
16D lbb_decryptor.exe:5416D #3
  
```

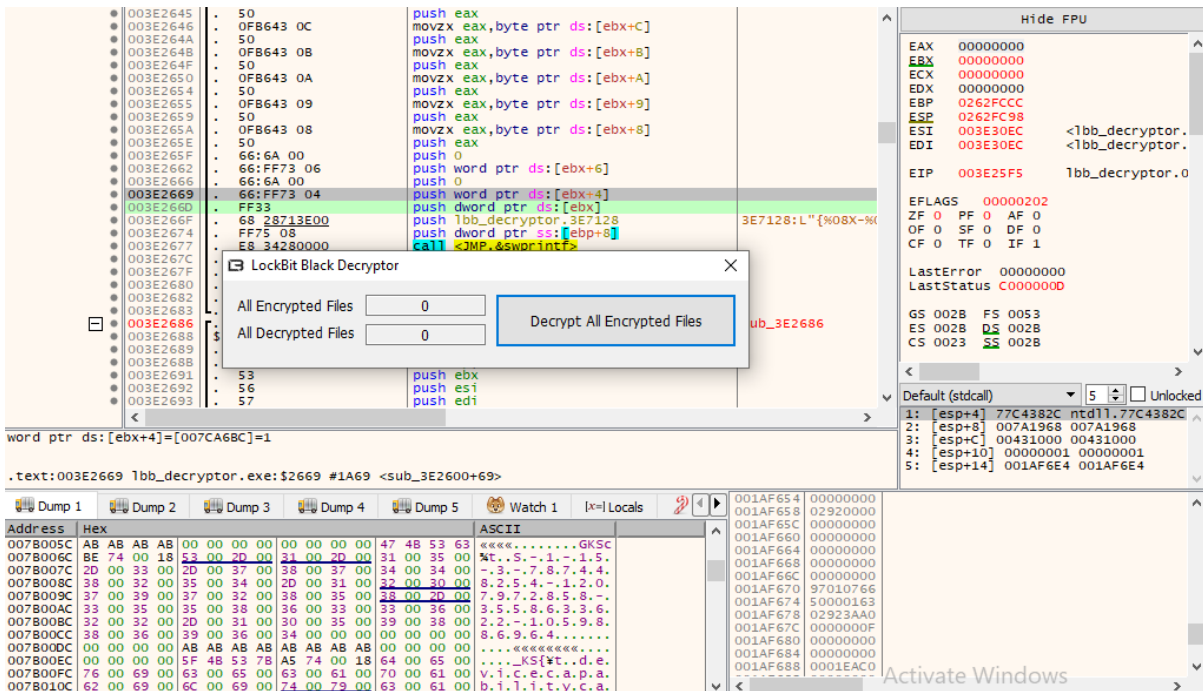




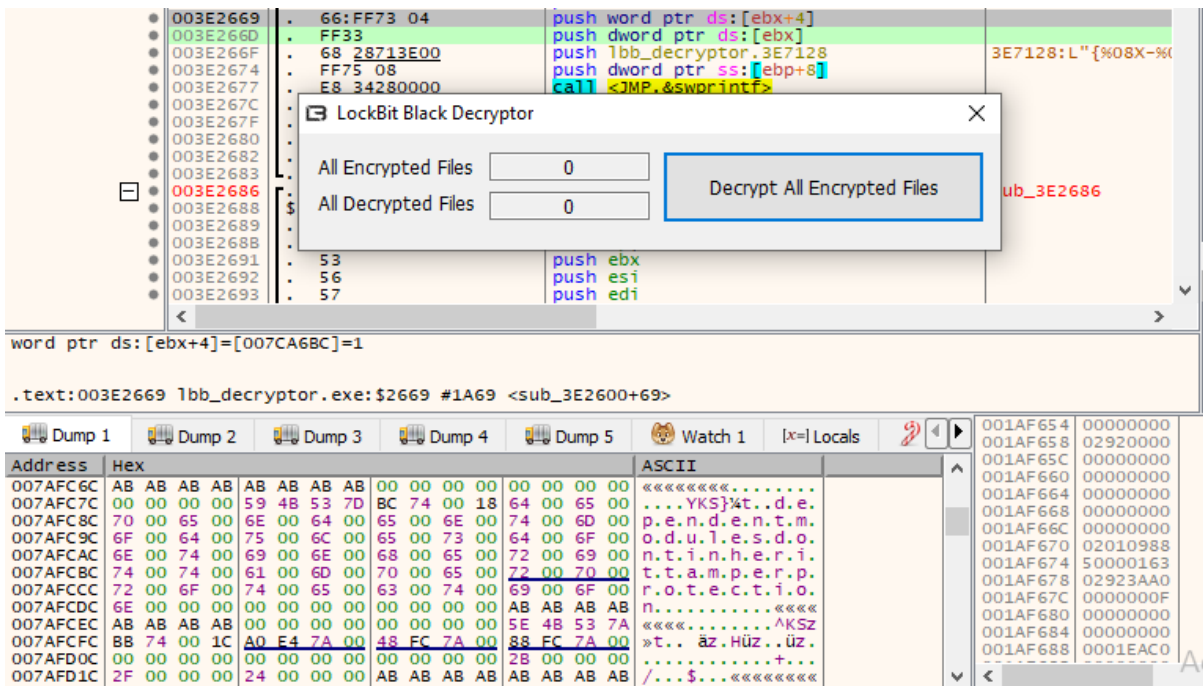
The screenshot displays a debugger window with the following components:

- Assembly View:** Shows instructions such as `push eax`, `movzx eax, byte ptr ds:[ebx+C]`, and `call <JMP.&swprintf>`. The instruction at address `003E2669` is highlighted in green.
- Registers:** The right-hand pane shows register values: `EAX 00000000`, `EBX 00000000`, `EIP 003E25F5`, etc.
- Dialog Box:** A "LockBit Black Decryptor" dialog is open, showing "All Encrypted Files" and "All Decrypted Files" both set to 0, with a "Decrypt All Encrypted Files" button.
- Memory Dump:** The bottom pane shows a hex dump of memory with ASCII characters, including "49.3.7.#####", "h|.....EÄu1.2.", and "840.113549.3.2.#####".

It is possible to highlight the presence of a security identifier. The decryptor tool performs in fact also OS settings and information gathering. Those evidences show, however, the trend to customize those decryptor tools for the victims.



The screenshot shows the Immunity Debugger interface. The assembly window displays instructions from address 003E2645 to 003E2693. A dialog box titled "LockBit Black Decryptor" is open, showing "All Encrypted Files" and "All Decrypted Files" both set to 0, with a "Decrypt All Encrypted Files" button. The registers window on the right shows EAX, EBX, ECX, EDX, EBP, ESP, ESI, and EDI. The stack window shows the current stack frame for "lbb\_decryptor.exe". The dump window shows hex and ASCII data.



This screenshot is similar to the first one, showing the same assembly code and registers. The "LockBit Black Decryptor" dialog box is again open, with the "Decrypt All Encrypted Files" button highlighted. The dump window shows different hex and ASCII data, indicating a different point in the execution or a different memory location.

Address	Hex	ASCII
007AF06C	00 00 00 00 00 00 00 00 00 00 00 00 17 00 00 00	.....
007AF07C	17 00 00 00 11 00 00 00 AB AB AB AB AB AB AB AB	.....««««««««
007AF08C	00 00 00 00 00 00 00 00 00 00 00 00 51 4B 53 75	.....QKSU
007AF09C	BC 74 00 18 70 00 72 00 65 00 66 00 65 00 72 00	%t..p.r.e.f.e.r.
007AF0AC	<u>73 00 79 00</u> 73 00 74 00 65 00 6D 00 33 00 32 00	s.y.s.t.e.m.3.2.
007AF0BC	00 00 00 00 AB AB AB AB AB AB AB AB 00 00 00 00	.....««««««««
007AF0CC	00 00 00 00 5E 4B 53 7A B3 74 00 1C <u>50 F1 7A 00</u>	.....^KSz*t..Pňz.
007AF0DC	<u>78 FD 7A 00</u> <u>A0 F0 7A 00</u> 00 00 00 00 00 00 00 00	xýz. õz.....
007AF0EC	00 00 00 00 0E 00 00 00 0F 00 00 00 12 00 00 00	.....
007AF0FC	AB AB AB AB AB AB AB AB 00 00 00 00 00 00 00 00	««««««««
007AF10C	00 00 00 00 51 4B 53 75 BC 74 00 18 72 00 65 00	.....QKSU%t..r.e.
007AF11C	74 00 75 00 72 00 6E 00 66 00 6C 00 6F 00 77 00	t.u.r.n.f.l.o.w.

Address	Hex	ASCII
007AEB5C	BD 74 00 1C <u>F8 EB 7A 00</u> <u>50 E7 7A 00</u> <u>18 EB 7A 00</u>	%t..øëz.Pçz..ëz.
007AEB6C	00 00 00 00 00 00 00 00 00 00 00 00 12 00 00 00	.....
007AEB7C	17 00 00 00 09 00 00 00 AB AB AB AB AB AB AB AB	.....««««««««
007AEB8C	00 00 00 00 00 00 00 00 00 00 00 00 5D 4B 53 79	.....]KSy
007AEB9C	BC 74 00 18 64 00 69 00 73 00 61 00 62 00 6C 00	%t..d.i.s.a.b.l.
007AEBAC	65 00 77 00 69 00 6E 00 33 00 32 00 68 00 73 00	e.w.i.n.3.2.k.s.
007AEBBC	79 00 73 00 74 00 65 00 6D 00 63 00 61 00 6C 00	y.s.t.e.m.c.a.l.
007AEBCC	6C 00 73 00 00 00 00 00 00 00 00 00 00 00 00 00	l.s.....
007AEBDC	00 00 00 00 AB AB AB AB AB AB AB AB 00 00 00 00	.....««««««««
007AEBEC	00 00 00 00 5E 4B 53 7A BF 74 00 1C <u>80 EC 7A 00</u>	.....^KSz;t...iz.
007AEBFC	<u>60 EB 7A 00</u> <u>A0 EB 7A 00</u> 00 00 00 00 00 00 00 00	ëz. ëz.....
007AEC0C	00 00 00 00 18 00 00 00 1F 00 00 00 0A 00 00 00	.....

In the context of the analysis of the file %s.README.txt (where %s stands for string variable which is related to a pattern contained the filename) by the decryptor, is called the function RtlFreeHeap to free a memory block allocated from an heap.



```

mov eax,dword ptr ss:[ebp-4]
lea eax,dword ptr ds:[eax+2]
push eax
push lbb_decryptor.247190 247190:L"%s.README.txt"
lea eax,dword ptr ss:[ebp-2E]
push eax
call <JMP.&swprintf>
add esp,C
push FFFFFFFF
lea eax,dword ptr ss:[ebp-2E]
push eax
call <lbb_decryptor.sub_24103C>
mov ebx,eax
push dword ptr ss:[ebp-4]
call <lbb_decryptor.sub_241FF4>
mov eax,ebx
pop ebx
mov esp,ebp
pop ebp
ret
mov edi,edi
push ebx
push esi
push edi
xor ebx,ebx
push lbb_decryptor.24900C
call <lbb_decryptor.sub_242538>
mov ebx,eax
test ebx,ebx
je lbb_decryptor.242802
push 100

```

```

ret 8
lea eax,dword ptr ds:[eax]
push ebp
mov ebp,esp
mov eax,dword ptr ds:[30]
push dword ptr ss:[ebp+8]
push 0
push dword ptr ds:[eax+18]
call <JMP.&RtlFreeHeap>
pop ebp
ret 4
mov edi,edi
push ebp
mov ebp,esp
push dword ptr ss:[ebp+C]
push 8
push dword ptr ss:[ebp+8]
call <JMP.&RtlAllocateHeap>
pop ebp
ret 8
push ebp
mov ebp,esp
push ebx
push ecx
push edx
mov ebx,10
rnm ehx.4

```

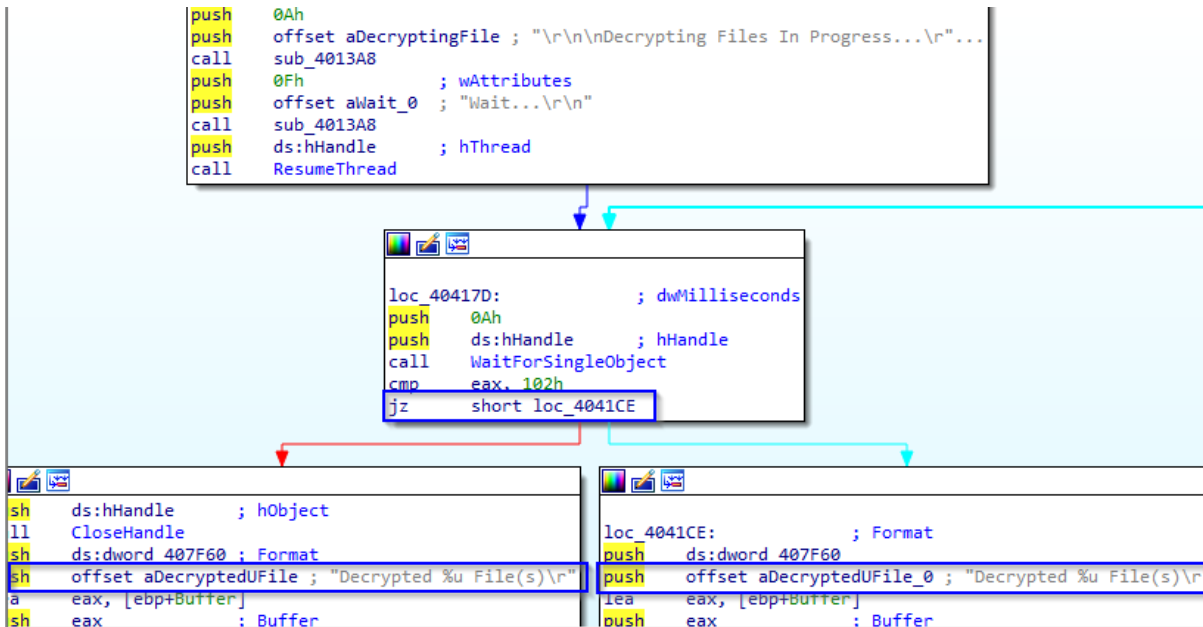
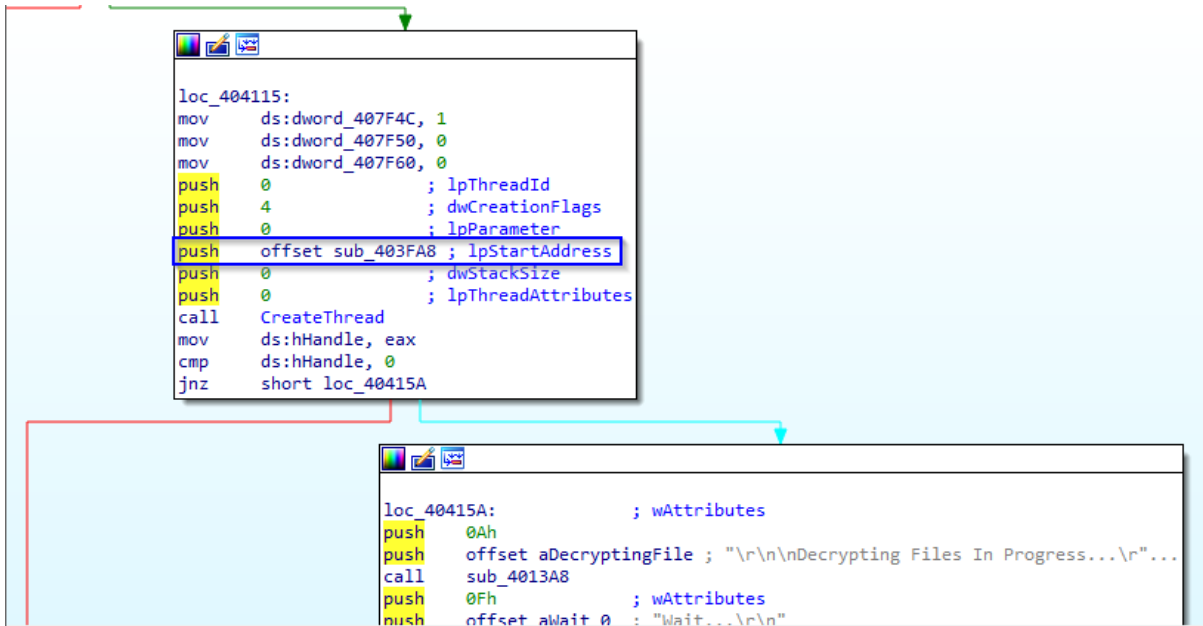
ebp=0135F4B4

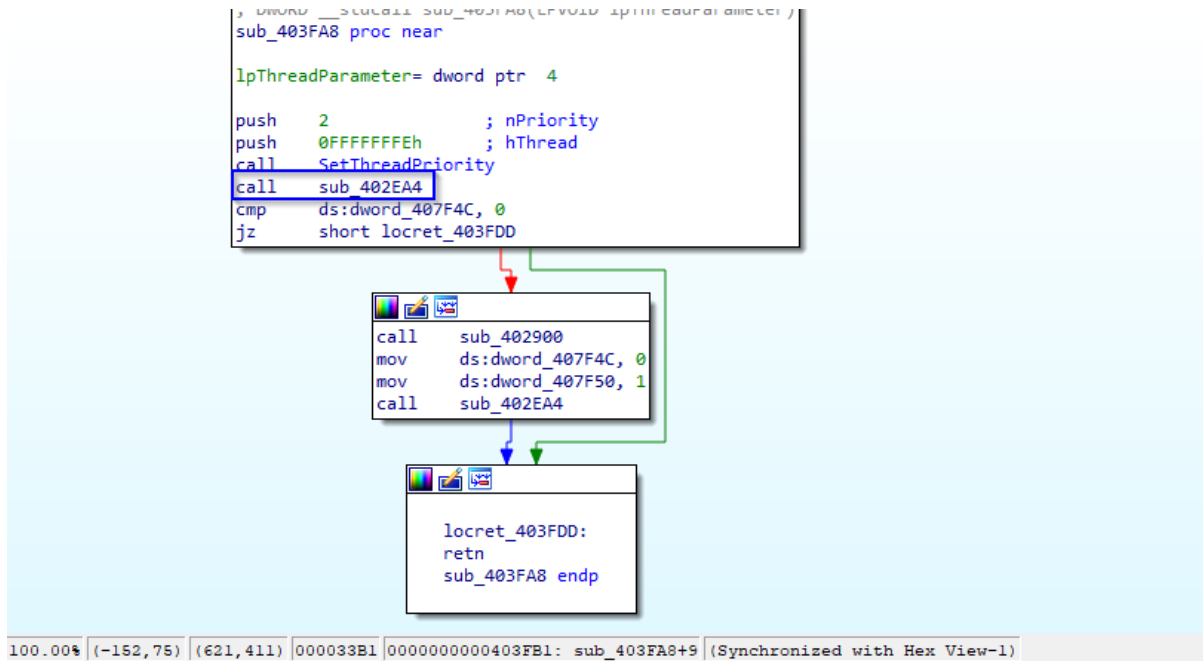
Call from sub\_24205E+F, 242489, 2424FA, sub\_24256C+76, 242772, 242807, 2428DF, sub\_2429C  
 .text:00241FF4 lbb\_decryptor.exe:\$1FF4 #13F4 <sub\_241FF4>

Address	Hex	ASCII
0135F4B4	10 F7 35 01 00 91 90 77 F0 2C 40 7C 00 60 17 01	5.D..w@ . . .
0135F4C4	00 00 00 00 00 90 17 01 9A 00 9C 00 1C 1E 34 00	.....4.
0135F4D4	34 F6 35 01 00 00 00 00 01 02 00 00 00 00 00 00	405.....
0135F4E4	30 F6 35 01 00 00 00 00 28 30 34 00 04 8E 34 00	005.....(04...4.
0135F4F4	A0 08 98 77 00 00 00 00 90 33 34 00 09 00 00 00	..w.....34.....
0135F504	00 00 00 00 00 60 24 00 00 10 00 00 09 00 00 00	.....\$. . . . .
0135F514	00 00 00 00 00 00 24 00 02 00 00 00 00 00 00 00	.....ob\$. . . . .
0135F524	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
0135F534	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
0135F544	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
0135F554	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	.....
0135F564	00 00 00 00 00 00 00 00 28 00 00 00 00 60 17 01	.....(.....

It is important to underline that, in the context of files loop gathering to obtain the details of the files to decrypt on the disks of the compromised machine, it is created an execution thread

which points to the function **sub\_403FA8**, which calls the function **sub\_402EA4**. After the execution of the functions of the thread is present the instruction **jz short loc\_4041CE** and the "switch" is managed through the offsets **aDecryptedUFile** and **aDecryptedUFile\_0** based on the result get from the thread execution:





The function **sub\_402EA4** is fundamental because a check operation is performed with a sort of “execution key”, in fact it is present a chain of `cmp` and `jnz` instructions that point to others labels (for example `loc_402F01`).

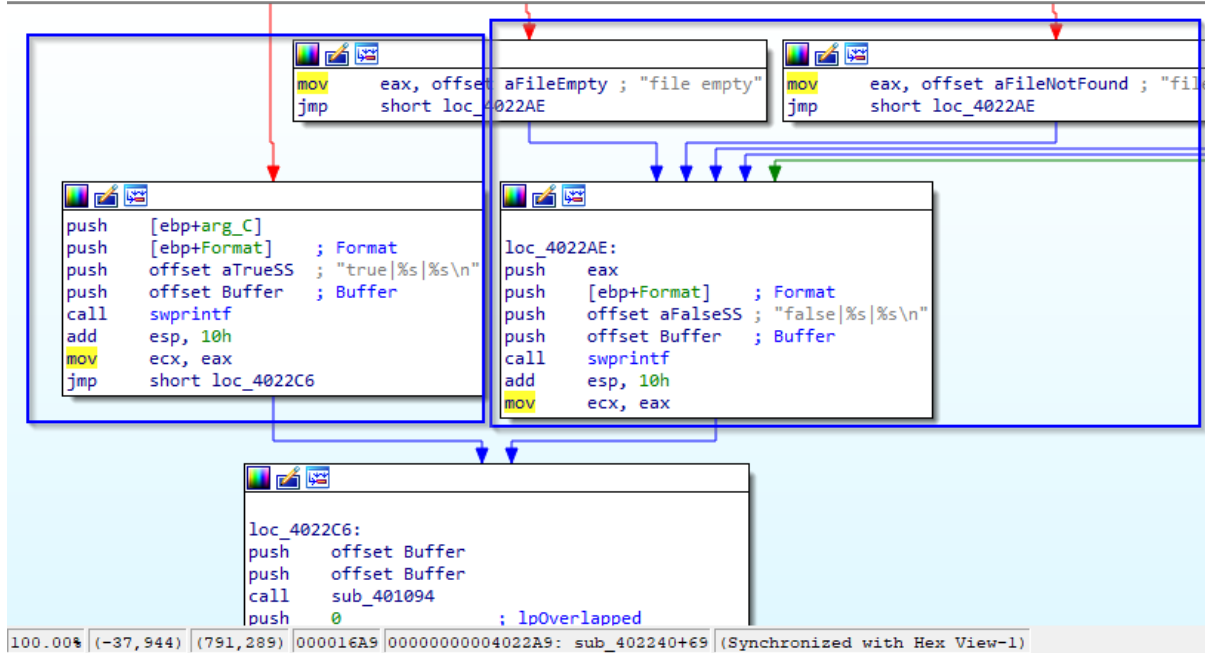
```

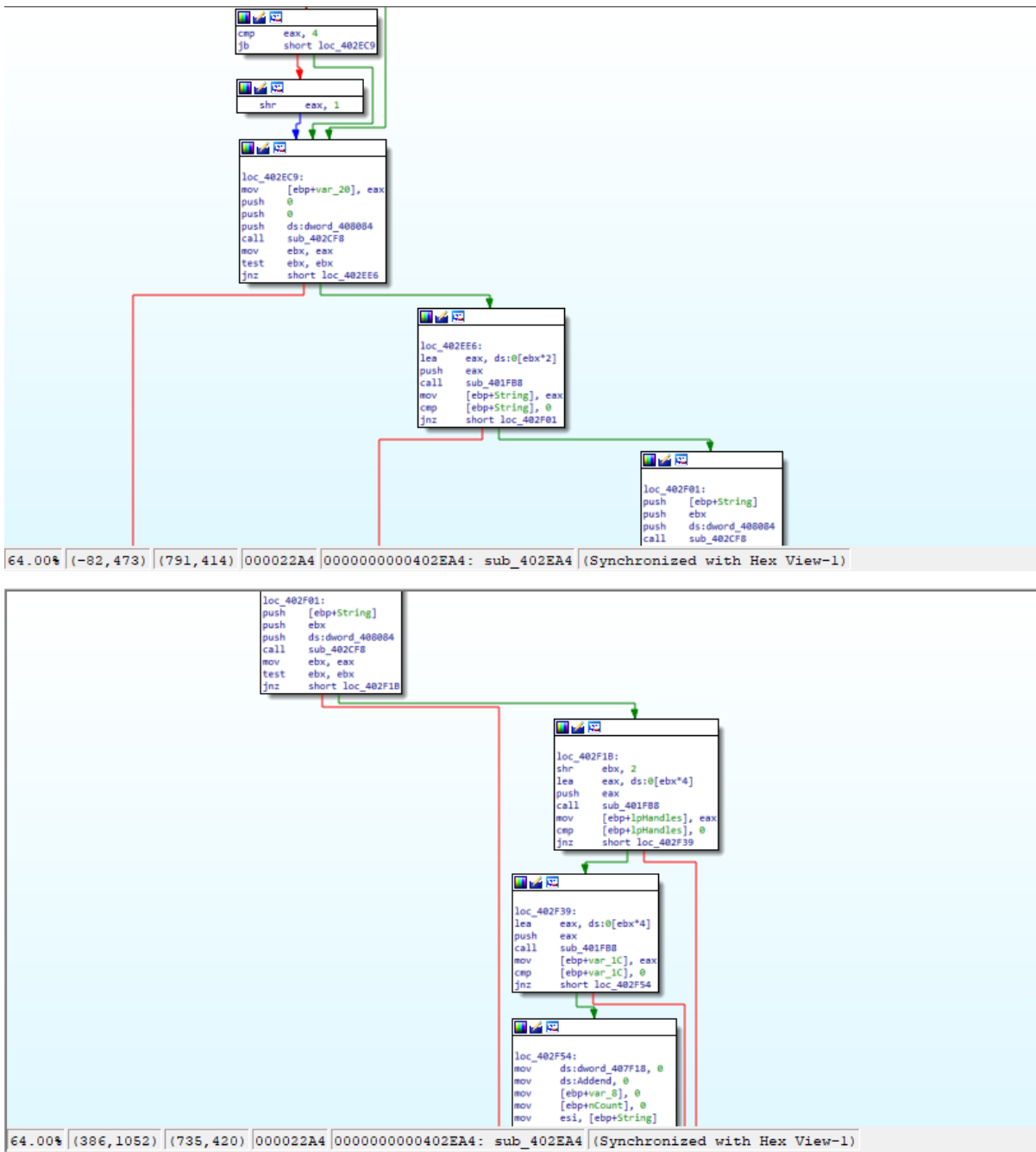
; Attributes: bp-based frame
sub_402EA4 proc near
var_20= dword ptr -20h
var_1C= dword ptr -1Ch
lpHandles= dword ptr -18h
String= dword ptr -14h
lpParameter= dword ptr -10h
nCount= dword ptr -0Ch
var_8= dword ptr -8
Handle= dword ptr -4

push    ebp
mov     ebp, esp
add     esp, 0FFFFFFE0h
push    ebx
push    ecx
push    edx
push    esi
push    edi
xor     ebx, ebx
mov     [ebp+String], ebx
call   sub_401428
cmp     ds:dword_407F4C, 0
jz     short loc_402EC9

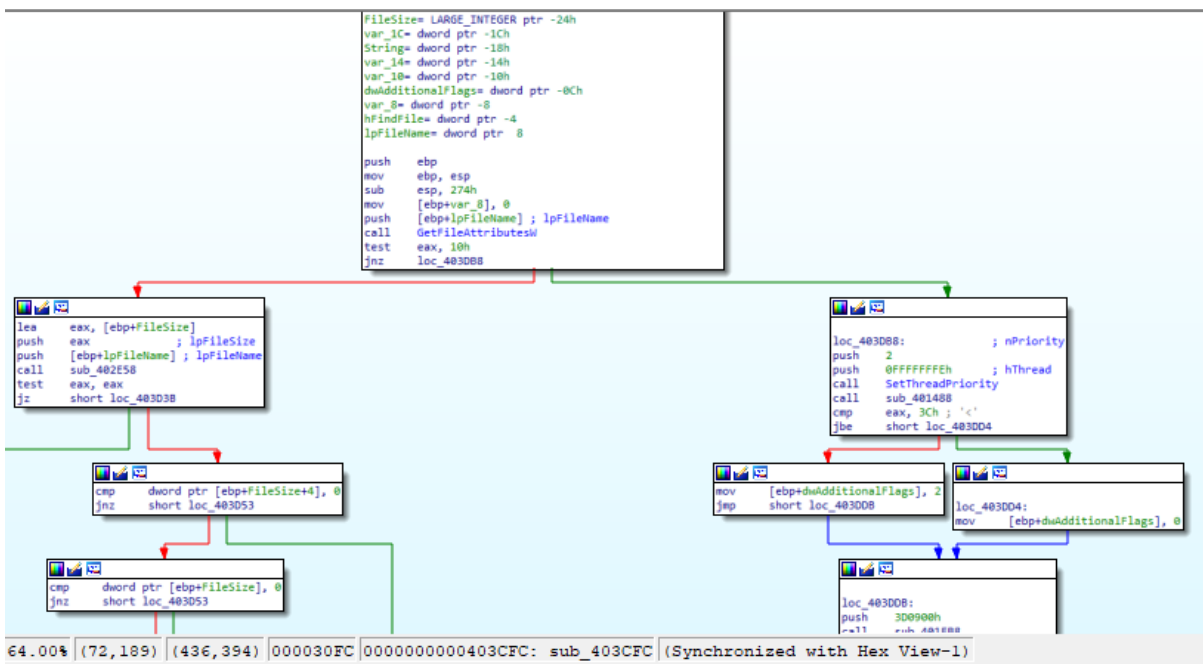
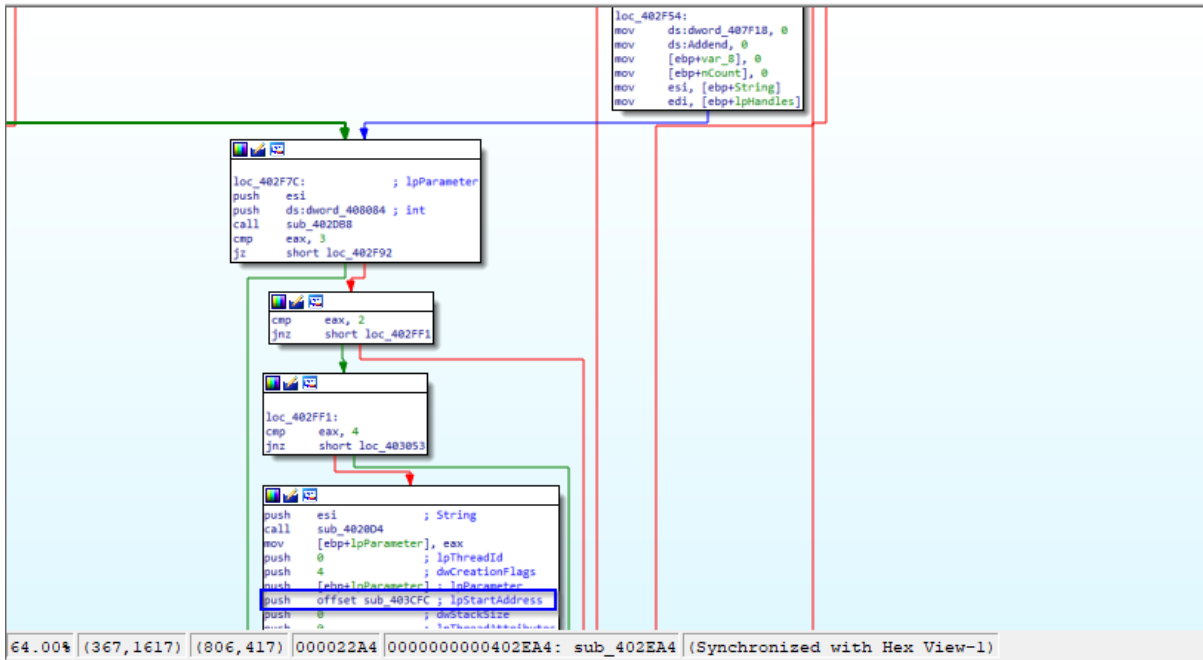
```

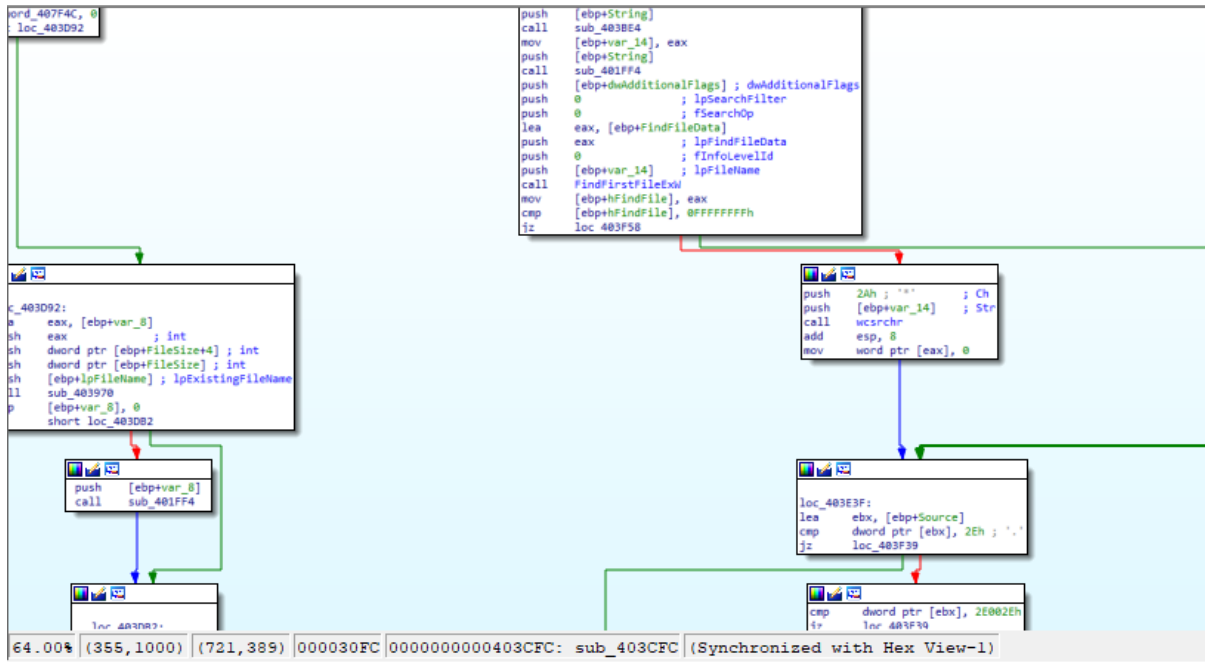
100.00% (-104,27) (621,418) 000022A4 | 00000000000402EA4: sub\_402EA4 (Synchronized with Hex View-1)





After the execution of the check instructions and validation we arrive to the point of the execution which calls the function **sub\_403CFC**, which effectively starts the operations of files gathering (note the function **FindFirstFileExW** and the wildcard `"*"`), and then continue with the obtaining of the attributes of the encrypted files:





```

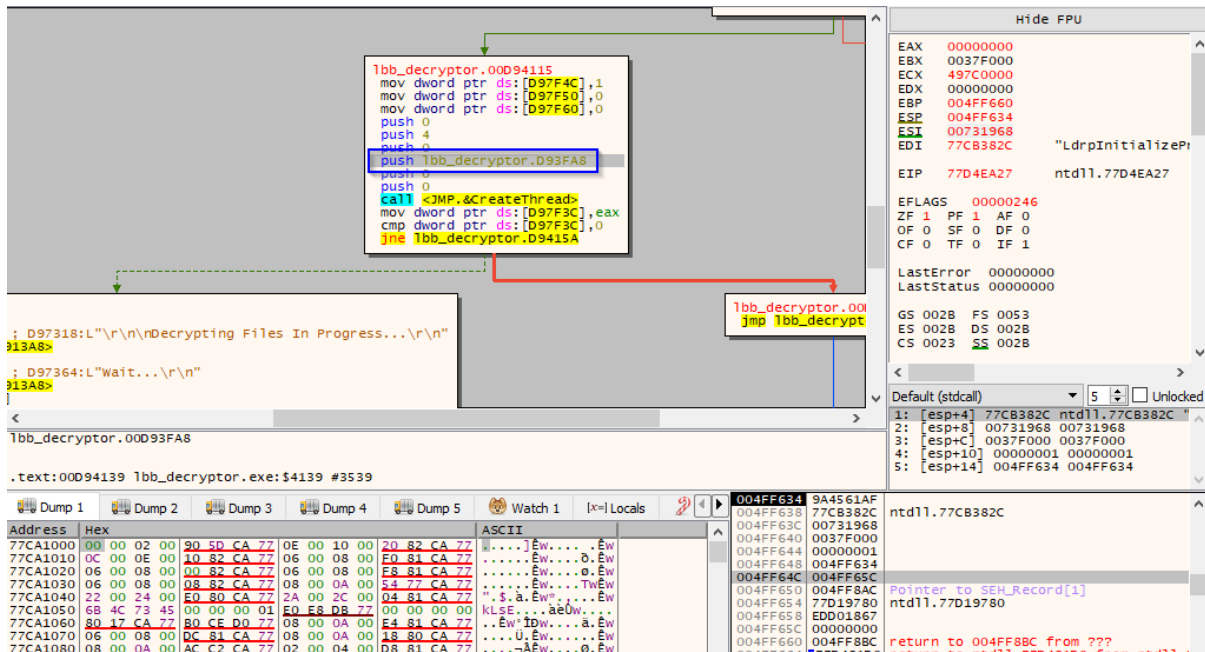
loc_403D92:
    push [ebp+String]
    call sub_4038E4
    mov [ebp+var_14], eax
    push [ebp+String]
    call sub_401FF4
    push [ebp+dwAdditionalFlags] ; dwAdditionalFlags
    push 0 ; lpSearchFilter
    push 0 ; fSearchOp
    lea eax, [ebp+FindFileData]
    push eax ; lpFindFileData
    push 0 ; fInfoLevelId
    push [ebp+var_14] ; lpFileName
    call FindFirstFileExW
    mov [ebp+hFindFile], eax
    cmp [ebp+hFindFile], 0FFFFFFFh
    jz loc_403F58

loc_403D92:
    mov eax, [ebp+var_8]
    sh eax ; int
    sh dword ptr [ebp+FileSize+4] ; int
    sh dword ptr [ebp+FileSize] ; int
    sh [ebp+lpFileName] ; lpExistingFileName
    ll sub_403970
    p [ebp+var_8], 0
    short loc_403D82

loc_403E3F:
    lea ebx, [ebp+Source]
    cmp dword ptr [ebx], 2Eh ; '.'
    jz loc_403F39

loc_403F39:
    cmp dword ptr [ebx], 2E002Eh
    jz loc_403F58
  
```

64.00% (355, 1000) (721, 389) 000030FC 0000000000403CFC: sub\_403CFC (Synchronized with Hex View-1)



```

Tbb_decryptor.00D94115
mov dword ptr ds:[D97F4C],1
mov dword ptr ds:[D97F50],0
mov dword ptr ds:[D97F60],0
push 0
push 4
push 0
push Tbb_decryptor.D93FA8
push 0
call <JMP.<CreateThread>
mov dword ptr ds:[D97F3C],eax
cmp dword ptr ds:[D97F3C],0
jne Tbb_decryptor.D9415A
jmp Tbb_decryptor.00D93FA8
  
```

Hide FPU

EAX 00000000  
 EBX 0037F000  
 ECX 497C0000  
 EDX 00000000  
 EBP 004FF660  
 ESP 004FF634  
 EIP 77D4EA27 ntdll.77D4EA27  
 EDI 77CB382C "LdrpInitializeP  
 EIP 77D4EA27 ntdll.77D4EA27

EFLAGS 00000246  
 ZF 1 PF 1 AF 0  
 OF 0 SF 0 DF 0  
 CF 0 TF 0 IF 1

LastError 00000000  
 LastStatus 00000000

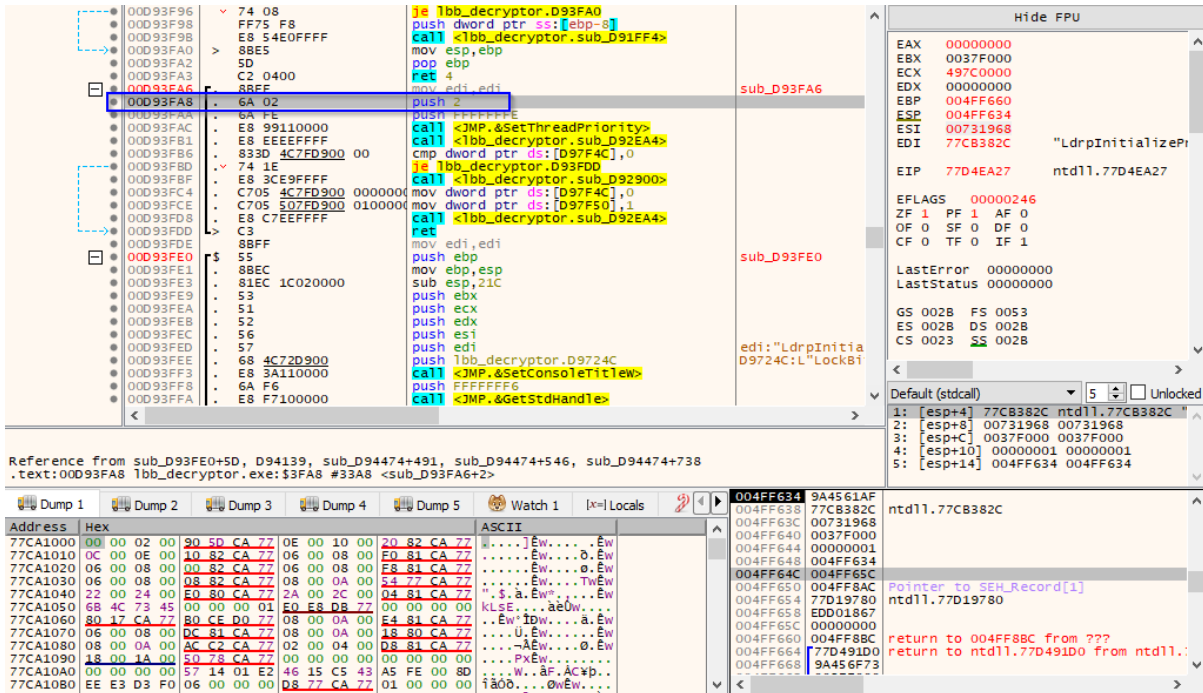
GS 0028 FS 0053  
 ES 0028 DS 0028  
 CS 0023 SS 0028

Default (stdcall) 5 Unlocked

1: [esp+4] 77CB382C ntdll.77CB382C  
 2: [esp+8] 0037F000 0037F000  
 3: [esp+C] 0037F000 0037F000  
 4: [esp+10] 00000001 00000001  
 5: [esp+14] 004FF634 004FF634

004FF634 9A4561AF ntdll.77CB382C  
 004FF638 77CB382C ntdll.77CB382C  
 004FF63C 00731968 ntdll.77D19780  
 004FF640 0037F000 ntdll.77D19780  
 004FF644 00000001 ntdll.77D19780  
 004FF648 004FF634 ntdll.77D19780  
 004FF64C 004FF65C ntdll.77D19780  
 004FF650 004FF84C ntdll.77D19780  
 004FF654 77D19780 ntdll.77D19780  
 004FF658 EDD01867 ntdll.77D19780  
 004FF65C 00000000 ntdll.77D19780  
 004FF660 004FF88C ntdll.77D19780

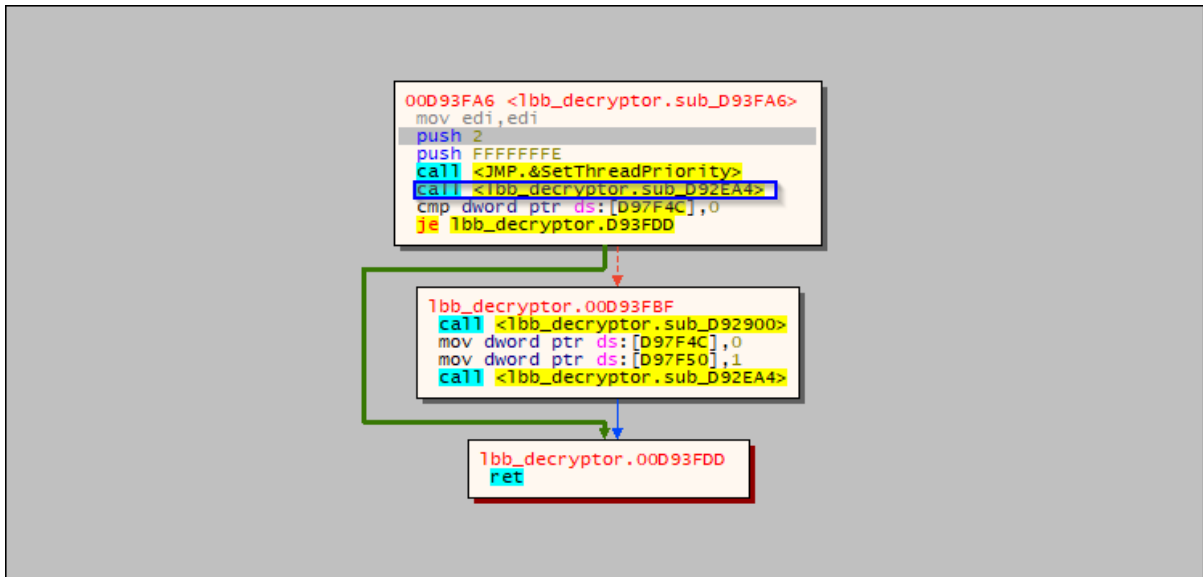
Address	Hex	ASCII
77CA1000	00 00 02 00 90 5D CA 77 0E 00 10 00 20 82 CA 77	.....jEw....Ew
77CA1010	0C 00 0E 00 1D 82 CA 77 06 00 08 00 E0 81 CA 77	.....Ew....Ew
77CA1020	06 00 08 00 00 82 CA 77 06 00 08 00 E8 81 CA 77	.....Ew....Ew
77CA1030	06 00 08 00 08 82 CA 77 08 00 0A 00 54 77 CA 77	.....Ew....Ew
77CA1040	22 00 24 00 E0 80 CA 77 2A 00 2C 00 04 81 CA 77	"\$.a.Ew....Ew
77CA1050	68 4C 73 45 00 00 00 01 E0 E8 DB 77 00 00 00 00	KLsE....aEw....
77CA1060	80 17 CA 77 8C CE D0 77 08 00 0A 00 E4 81 CA 77	.....Ew....Ew
77CA1070	06 00 08 00 DC E1 CA 77 08 00 0A 00 18 80 CA 77	.....U.Ew....Ew
77CA1080	08 00 0A 00 AC E2 CA 77 02 00 04 00 D8 81 CA 77	.....AEw....Ew



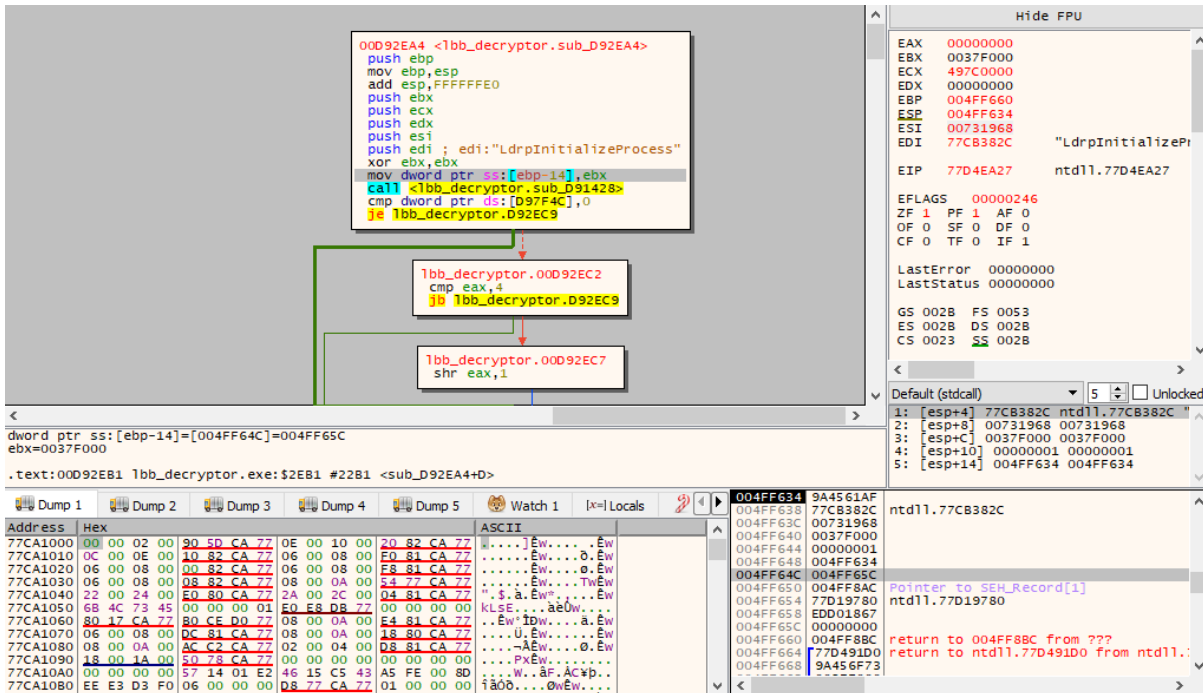
The screenshot shows a debugger window with assembly code on the left and registers on the right. The assembly code includes instructions like `je lbb_decryptor.D93FA0`, `push dword ptr ss:[ebp-8]`, `call <lbb_decryptor.sub_D91FF4>`, `mov esp,ebp`, `pop ebp`, `ret 4`, `mov edi,edi`, `push 2`, `push FFFFFFFE`, `call <JMP.&SetThreadPriority>`, `call <lbb_decryptor.sub_D92EA4>`, `cmp dword ptr ds:[D97F4C],0`, `je lbb_decryptor.D93FDD`, `call <lbb_decryptor.sub_D92900>`, `mov dword ptr ds:[D97F4C],0`, `mov dword ptr ds:[D97F50],1`, `call <lbb_decryptor.sub_D92EA4>`, `ret`, `mov edi,edi`, `push ebp`, `mov ebp,esp`, `sub esp,21C`, `push ebx`, `push ecx`, `push edx`, `push esi`, `push edi`, `push lbb_decryptor.D9724C`, `call <JMP.&SetConsoleTitleW>`, `push FFFFFFF6`, `call <JMP.&GetStdHandle>`.

The registers window shows: EAX: 00000000, EBX: 0037F000, ECX: 497C0000, EDX: 00000000, EBP: 004FF660, ESP: 004FF634, ESI: 00731968, EDI: 77CB382C. The instruction pointer (EIP) is 77D4EA27.

Below the assembly code, there is a memory dump table with columns for Address, Hex, and ASCII. The dump shows hex values like 00 00 02 00, 9D 5D CA 77, 0E 00 10 00, 20 82 CA 77, etc.







00D92EA4 <lbb\_decryptor.sub\_D92EA4>  
 push ebp  
 mov ebp,esp  
 add esp,FFFFFFF0  
 push ebx  
 push ecx  
 push edx  
 push esi  
 push edi ; edi:"LdrpInitializeProcess"  
 xor ebx,ebx  
 mov dword ptr [ebp-14],ebx  
 call <lbb\_decryptor.sub\_D91428>  
 cmp dword ptr ds:[D97F4C],0  
 je lbb\_decryptor.D92EC9

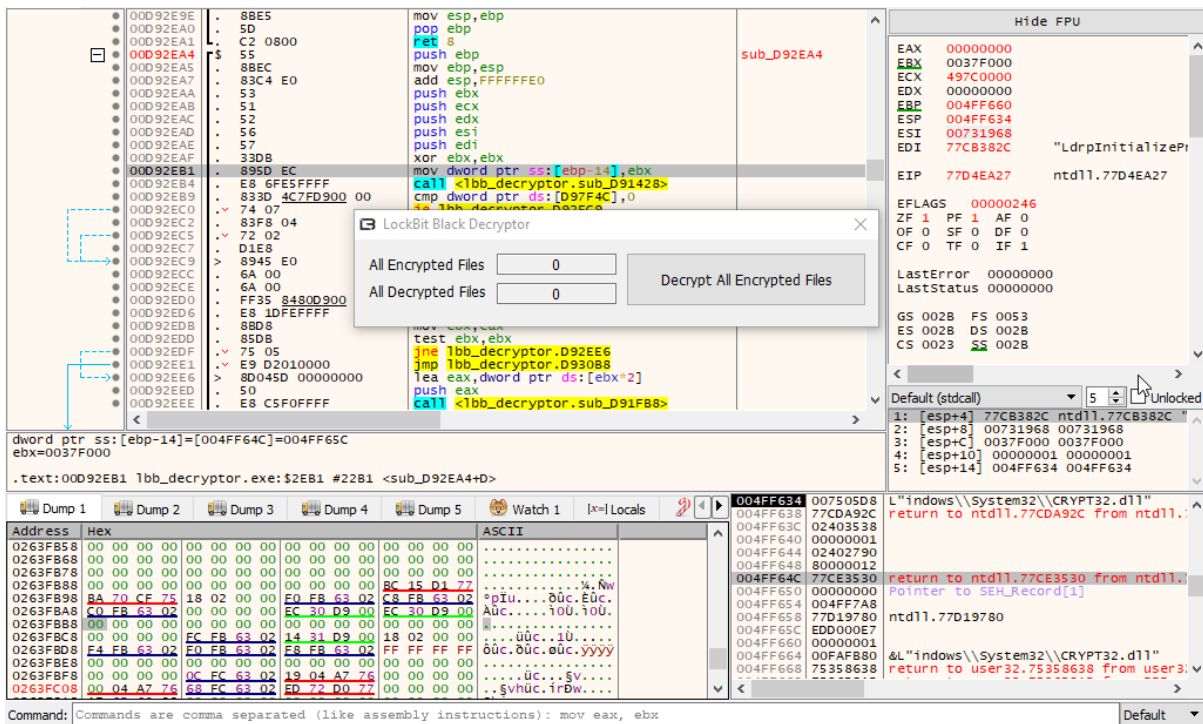
lbb\_decryptor.00D92EC2  
 jb lbb\_decryptor.D92EC9

lbb\_decryptor.00D92EC7  
 shr eax,1

dword ptr ss:[ebp-14]=[004FF64C]=004FF65C  
 ebx=0037F000

.text:00D92E81 lbb\_decryptor.exe:\$2E81 #2281 <sub\_D92EA4+0>

Address	Hex	ASCII		
77CA1000	00 00 02 00	90 5D CA 77 0E 00 10 00	20 82 CA 77	.....EW.....EW
77CA1010	0C 00 0E 00	10 82 CA 77 06 00 08 00	F0 81 CA 77	.....EW...d.EW
77CA1020	06 00 08 00	00 82 CA 77 06 00 08 00	F8 81 CA 77	.....EW...o.EW
77CA1030	06 00 08 00	08 82 CA 77 08 00 0A 00	54 77 CA 77	.....EW...TW.EW
77CA1040	22 00 24 00	F0 80 CA 77 2A 00 2C 00	04 81 CA 77	"\$.a.EW".....EW
77CA1050	68 4C 73 45	00 00 00 01 50 F8 D8 77	00 00 00 00	klSE...æW.....
77CA1060	80 17 CA 77	80 CE D0 77 08 00 0A 00	F4 81 CA 77	..EW*Idw...a.EW
77CA1070	06 00 08 00	DC 81 CA 77 08 00 0A 00	A8 80 CA 77	.....U.EW.....EW
77CA1080	08 00 0A 00	AC C2 CA 77 02 00 04 00	D8 81 CA 77	.....AEW.....EW
77CA1090	A8 00 1A 00	50 78 CA 77 00 00 00 00	00 00 00 80	.....P.EW.....EW
77CA10A0	00 00 00 00	57 14 01 E2 46 15 C5 43	A5 FE 00 80	...W..âF.AçPb...
77CA10B0	EE E3 D3 F0	06 00 00 00 D8 77 CA 77	01 00 00 00	iâ0b....0W.EW...



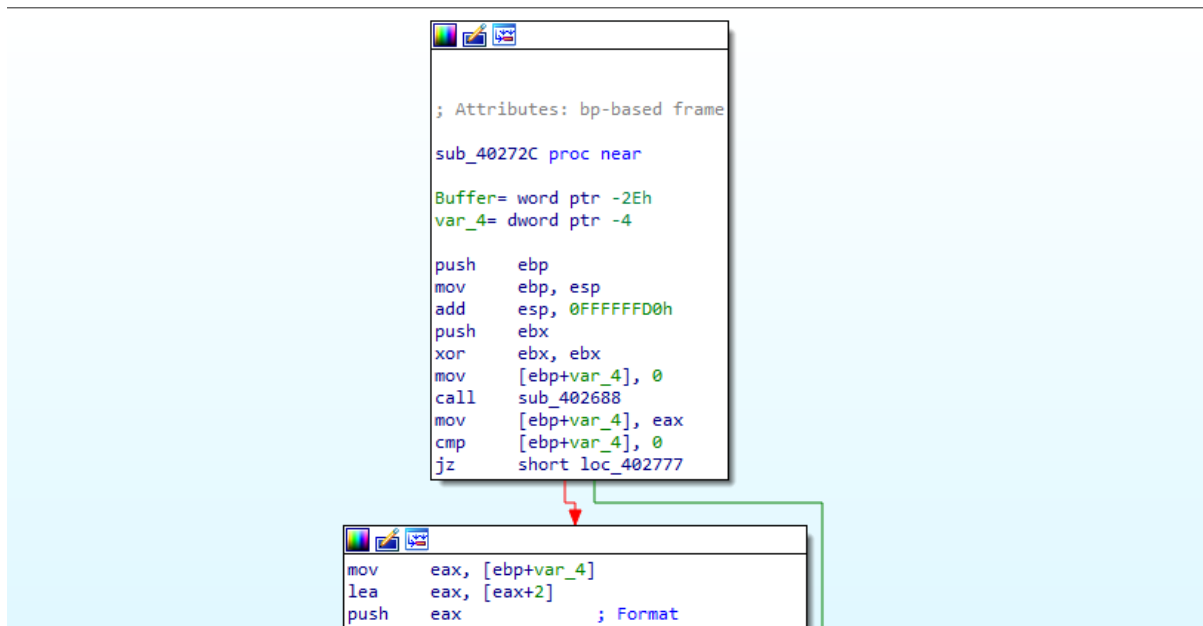
00D92E9E . 8BE5 mov esp,ebp  
 00D92EA0 . 5D pop ebp  
 00D92EA1 . C2 0800 push ebp  
 00D92EA4 . 55 add esp,FFFFFFF0  
 00D92EA5 . 8BEC mov ebp,esp  
 00D92EA7 . 83C4 E0 add esp,FFFFFFF0  
 00D92EA8 . 53 push ebx  
 00D92EAB . 51 push ecx  
 00D92EAC . 52 push edx  
 00D92EAD . 56 push esi  
 00D92EAE . 57 push edi  
 00D92EAF . 330B xor ebx,ebx  
 00D92EB1 . 895D EC mov dword ptr [ebp-14],ebx  
 00D92EB4 . E8 6F5FFFFF call <lbb\_decryptor.sub\_D91428>  
 00D92EB9 . 833D 4C7FD900 00 cmp dword ptr ds:[D97F4C],0  
 00D92EC0 . 74 07 je lbb\_decryptor.D92EC9  
 00D92EC2 . 83F8 04 mov ecx,ecx  
 00D92EC5 . 72 02 test ebx,ebx  
 00D92EC7 . D1E8 jne lbb\_decryptor.D92E56  
 00D92EC9 . 8945 E0 jmp lbb\_decryptor.D93083  
 00D92ECC . 6A 00 tea eax,dword ptr ds:[ebx\*2]  
 00D92ECE . 6A 00 push eax  
 00D92ED0 . FF35 8480D900 call lbb\_decryptor.sub\_D91F83  
 00D92ED6 . E8 1DFEFFFF  
 00D92EDB . 88D8  
 00D92EDD . 85D8  
 00D92EDF . 75 05  
 00D92EE1 . E9 D2010000  
 00D92EE6 . 8045D 00000000  
 00D92EE8 . 50  
 00D92EEE . 58  
 00D92EF2 . E8 C5F0FFFF

LockBit Black Decryptor  
 All Encrypted Files: 0  
 All Decrypted Files: 0  
 Decrypt All Encrypted Files

dword ptr ss:[ebp-14]=[004FF64C]=004FF65C  
 ebx=0037F000

.text:00D92E81 lbb\_decryptor.exe:\$2E81 #2281 <sub\_D92EA4+0>

Address	Hex	ASCII		
0263FB58	00 00 00 00	00 00 00 00 00 00 00 00	.....	
0263FB68	00 00 00 00	00 00 00 00 00 00 00 00	.....	
0263FB78	00 00 00 00	00 00 00 00 00 00 00 00	.....	
0263FB88	00 00 00 00	00 00 00 00 00 00 00 00	.....	
0263FB98	BA 70 CF 75	18 02 00 00 F0 FB 63 02	C8 FB 63 02	*Iu.....ôü.Éüç.
0263FBA8	CO FB 63 02	00 00 00 00 EC 30 D9 00	EC 30 D9 00	Aüç.....10ü.10ü.
0263FBB8	00 00 00 00	00 00 00 00 00 00 00 00	00 00 00 00	.....
0263FBC8	00 00 00 00	FC FB 63 02 14 31 D9 00	18 02 00 00	...üüç.üü.
0263FBD8	F4 FB 63 02	F0 FB 63 02 F8 FB 63 02	FF FF FF FF	üüç.üüç.üüç.yyyy
0263FBE8	00 00 00 00	00 00 00 00 00 00 00 00	00 00 00 00	.....
0263FBF8	00 00 00 00	0C FC 63 02 19 04 A7 76	00 00 00 00	.....üüç.üüç.yü.
0263FC08	00 04 A7 76	68 FC 63 02 FD 72 D0 77	00 00 00 00	...üüç.ifüü.



```
; Attributes: bp-based frame

sub_40272C proc near

Buffer= word ptr -2Eh
var_4= dword ptr -4

push    ebp
mov     ebp, esp
add     esp, 0FFFFFFD0h
push    ebx
xor     ebx, ebx
mov     [ebp+var_4], 0
call    sub_402688
mov     [ebp+var_4], eax
cmp     [ebp+var_4], 0
jz     short loc_402777

mov     eax, [ebp+var_4]
lea     eax, [eax+2]
push    eax
; Format
```

At the moment in which the content of the file README is read is possible to highlight how the function **sub\_402688** is called, which consequently calls the function of hashing digest (specifically the MD5 context is created) and, then, the function **sub\_4011DC** is executed:

```

mov     eax, [ebp+var_4]
lea     eax, [eax+2]
push   eax           ; Format
push   offset aSReadmeTxt ; "%s.README.txt"
lea     eax, [ebp+Buffer]
push   eax           ; Buffer
call   swprintf
add    esp, 0Ch
push   0FFFFFFFh
lea     eax, [ebp+Buffer]
push   eax
call   sub_40103C
mov     ebx, eax
push   [ebp+var_4]
call   sub_401FF4

```

```

loc_402777:
mov     eax, ebx
pop     ebx
mov     esp, ebp
pop     ebp
retn
sub_40272C endp

```

100.00% (-225,345) (802,234) 00001B3C|000000000040273C: sub\_40272C+10 (Synchronized with Hex View-1)

```

; Attributes: bp-based frame
sub_40272C proc near
Buffer= word ptr -2Eh
var_4= dword ptr -4

push   ebp
mov    ebp, esp
add    esp, 0FFFFFFD0h
push   ebx
xor    ebx, ebx
mov    [ebp+var_4], 0
call   sub_402688
mov    [ebp+var_4], eax
cmp    [ebp+var_4], 0
jz     short loc_402777

```

```

mov     eax, [ebp+var_4]
lea     eax, [eax+2]
push   eax           ; Format
push   offset aSReadmeTxt ; "%s.README.txt"
lea     eax, [ebp+Buffer]
push   eax           ; Buffer

```

100.00% (-225,30) (768,288) 00001B3C|000000000040273C: sub\_40272C+10 (Synchronized with Hex View-1)

```

sub_402688 proc near
var_108= byte ptr -108h
Buffer= word ptr -0E8h
var_68= byte ptr -68h
var_10= byte ptr -10h

push    ebp
mov     ebp, esp
sub     esp, 108h
push    ebx
push    esi
push    edi
xor     ebx, ebx
push    18h
call   sub_401FB8
mov     ebx, eax
test    ebx, ebx
jz     short loc_402720

mov     word ptr [ebx], 2Eh ; '.'
lea     edi, [ebx+2]
lea     eax, [ebp+var_68]
push    eax
call   MD5Init

lea     eax, ds:0[eax*2]
push    eax
lea     eax, [ebp+Buffer]
push    eax
lea     eax, [ebp+var_68]
push    eax
call   MD5Update
lea     eax, [ebp+var_68]
push    eax
call   MD5Final
lea     esi, [ebp+var_108]
push    esi
push    10h
lea     eax, [ebp+var_10]
push    eax
call   sub_4011DC
mov     byte ptr [esi+9], 0
xor     eax, eax

loc_4026FD:
lodsb

```

100.00% (-246,72) (780,415) 00001A88 0000000000402688: sub\_402688 (Synchronized with Hex View-1)

100.00% (-246,586) (790,360) 00001AF2 00000000004026F2: sub\_402688+6A (Synchronized with Hex View-1)

In this function there are insertions of plenty of **hardcoded** values which are added to the eax register. Then various AND and OR operations are executed as follows, after a compare and jnz construct to the label loc\_401256. In particular the values are referred to a dictionary, in hexadecimal:

```

; Attributes: bp-based frame
sub_4011DC proc near
var_44= byte ptr -44h
var_4= dword ptr -4
arg_0= dword ptr 8
arg_4= dword ptr 0Ch
arg_8= dword ptr 10h

push    ebp
mov     ebp, esp
add     esp, 0FFFFFFBCh
push    ebx
push    ecx
push    edx
push    esi
push    edi
lea     edi, [ebp+var_44]
mov     eax, 44434241h
stosd  eax, 48474645h
mov     eax, 4C484A49h
stosd  eax, 504F4E4Dh
mov     eax, 54535251h
stosd  eax, 58575655h
mov     eax, 62615A59h
stosd  eax, 66656463h

```

80.00% (-251,26) (600,418) 000005DC 00000000004011DC: sub\_4011DC (Synchronized with Hex View-1)

```

stosd  eax, 33323130h
mov     eax, 37363534h
stosd  eax, 2F283938h
mov     eax, 2F283938h
stosd  esi, [ebp+arg_0]
mov     eax, [ebp+arg_4]
mov     [ebp+var_4], eax
mov     edi, [ebp+arg_8]

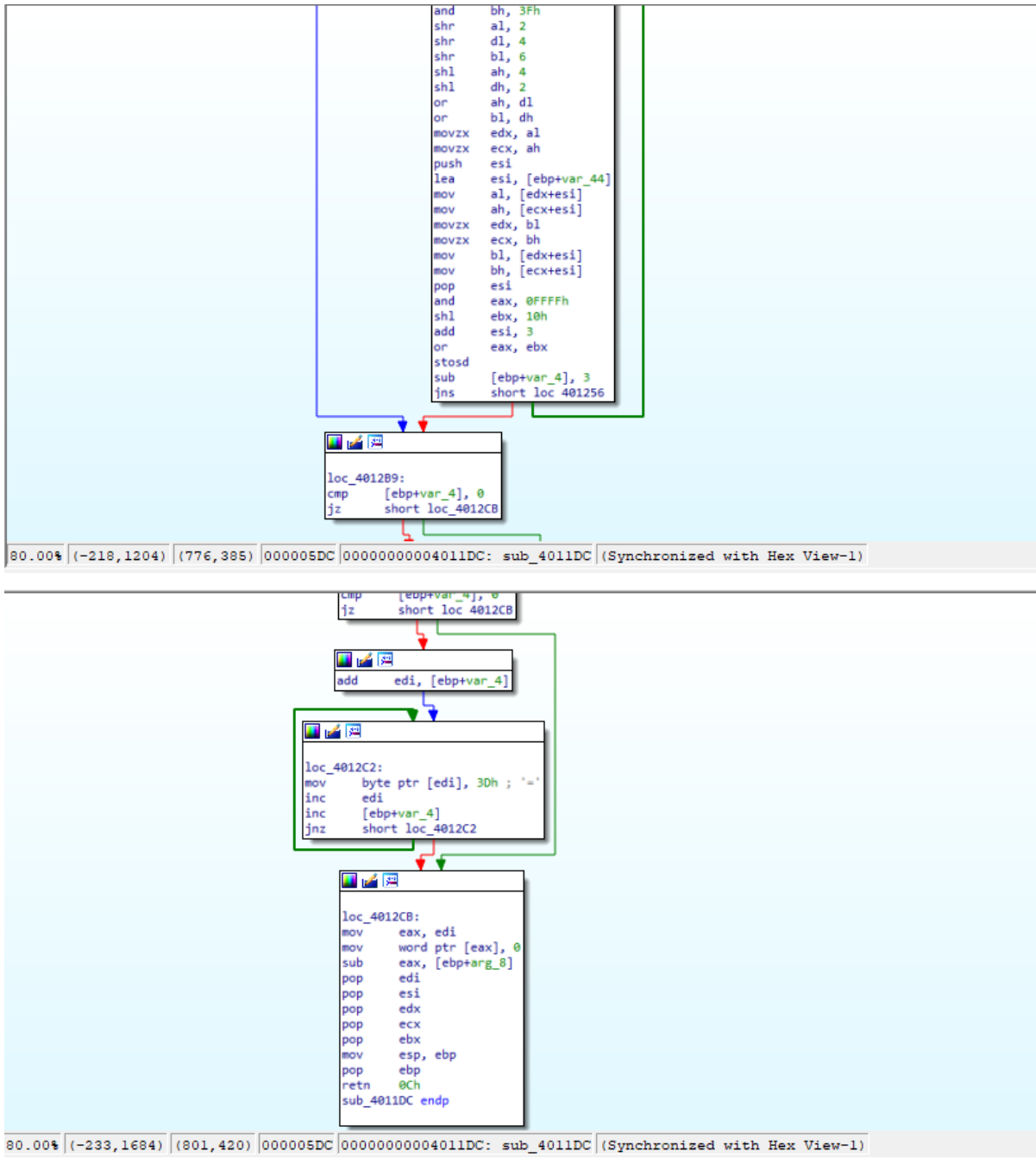
loc_401256:
cmp     [ebp+var_4], 0
jnz    short loc_40125E

jmp     short loc_4012B9

loc_40125E:
mov     al, [esi]
mov     dl, [esi+1]
mov     bl, [esi+2]
mov     ah, al
mov     dh, dl
mov     bh, bl
and     ah, 3
and     dh, 0Fh
and     bh, 3Fh
shr     al, 2


```

80.00% (-212,709) (628,418) 000005DC 00000000004011DC: sub\_4011DC (Synchronized with Hex View-1)

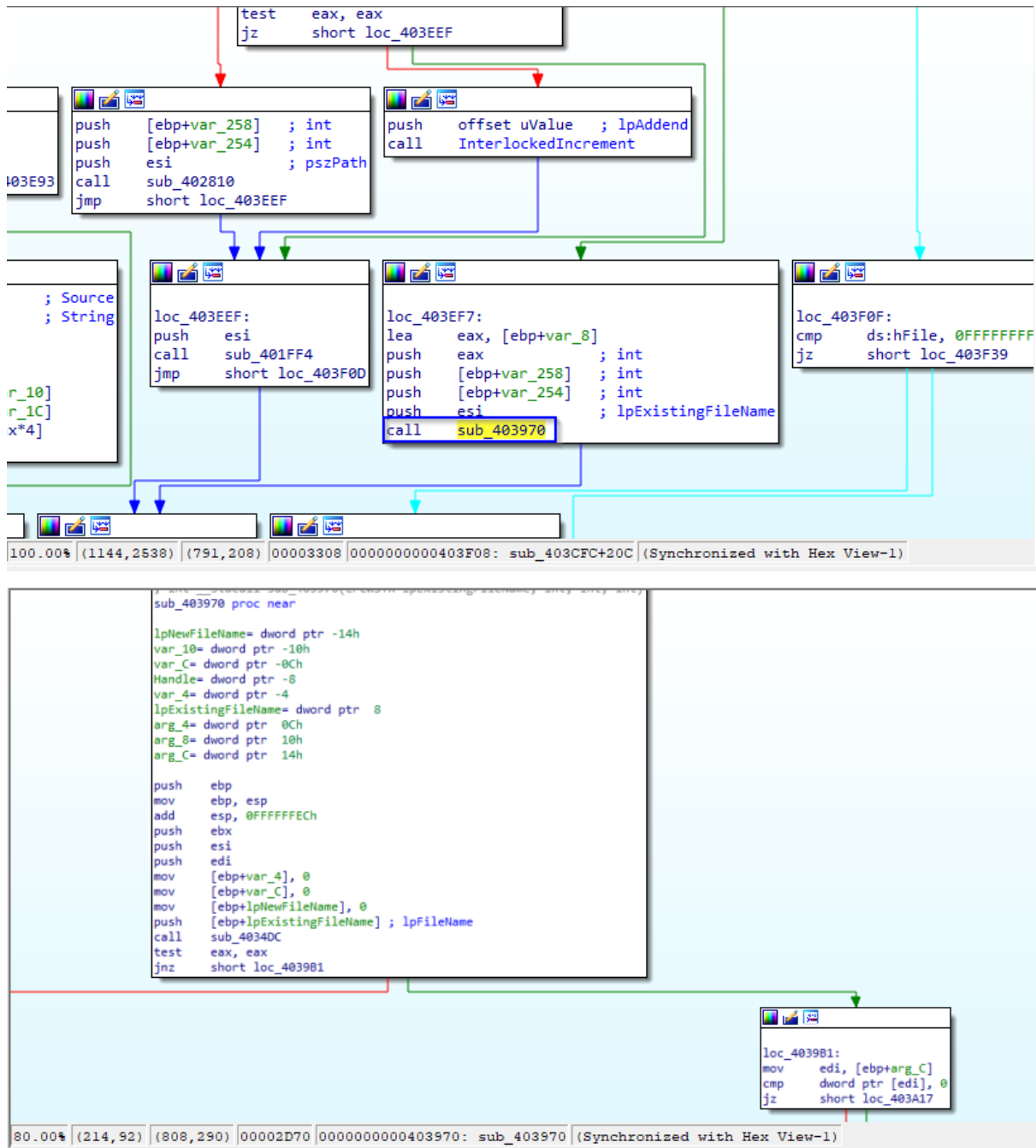


Input
44434241h

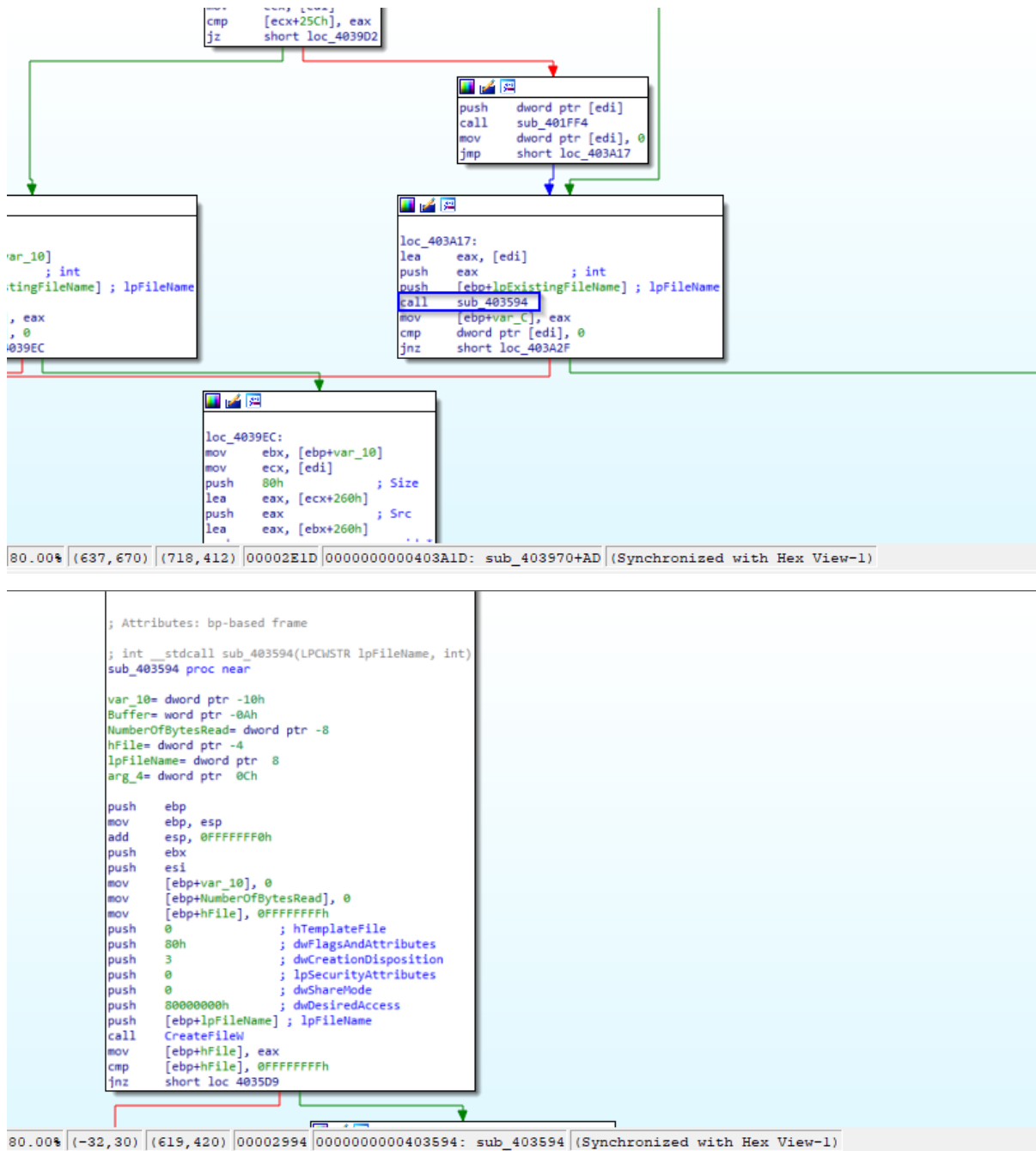
  

Output 
DCBA

Here are the details of the function calling in the context of files gathering for the setting of the file pointer and the attributes of the files taken into consideration.







```

cmp     [ecx+25Ch], eax
jz      short loc_4039D2

loc_403A17:
lea     eax, [edi]
push   eax
push   [ebp+lpExistingFileName] ; lpFileName
call   sub_403594
mov     [ebp+var_C], eax
cmp     dword ptr [edi], 0
jnz    short loc_403A2F

loc_4039EC:
mov     ebx, [ebp+var_10]
mov     ecx, [edi]
push   80h ; Size
lea     eax, [ecx+260h]
push   eax ; Src
lea     eax, [ebx+260h]

; Attributes: bp-based frame
; int __stdcall sub_403594(LPCWSTR lpFileName, int)
sub_403594 proc near
var_10= dword ptr -10h
Buffer= word ptr -0Ah
NumberOfBytesRead= dword ptr -8
hFile= dword ptr -4
lpFileName= dword ptr 8
arg_4= dword ptr 0Ch

push   ebp
mov     ebp, esp
add     esp, 0FFFFFFF0h
push   ebx
push   esi
mov     [ebp+var_10], 0
mov     [ebp+NumberOfBytesRead], 0
mov     [ebp+hFile], 0FFFFFFFh
push   0 ; hTemplateFile
push   80h ; dwFlagsAndAttributes
push   3 ; dwCreationDisposition
push   0 ; lpSecurityAttributes
push   0 ; dwShareMode
push   80000000h ; dwDesiredAccess
push   [ebp+lpFileName] ; lpFileName
call   CreateFileW
mov     [ebp+hFile], eax
cmp     [ebp+hFile], 0FFFFFFFh
jnz    short loc_4035D9

```

80.00% (637, 670) (718, 412) 00002E1D 00000000000403A1D: sub\_403970+AD (Synchronized with Hex View-1)

80.00% (-32, 30) (€19, 420) 00002994 00000000000403594: sub\_403594 (Synchronized with Hex View-1)

```

loc_4035D9:
xor     eax, eax
xor     edx, edx
sub     eax, 86h
sbb     edx, 0
push    2             ; dwMoveMethod
push    0             ; lpNewFilePointer
push    edx
push    eax           ; liDistanceToMove
push    [ebp+hFile]  ; hFile
call    SetFilePointerEx
test    eax, eax
jnz     short loc_4035FC

loc_4035FC:
; lpOverlapped
push    0
lea     eax, [ebp+NumberOfBytesRead]
push    eax           ; lpNumberOfBytesRead
push    2             ; nNumberOfBytesToRead
lea     eax, [ebp+Buffer]
push    eax           ; lpBuffer
push    [ebp+hFile]  ; hFile
call    ReadFile
test    eax, eax
jnz     short loc_403616

```

80.00% (50, 512) (659, 417) 00002994 0000000000403594: sub\_403594 (Synchronized with Hex View-1)

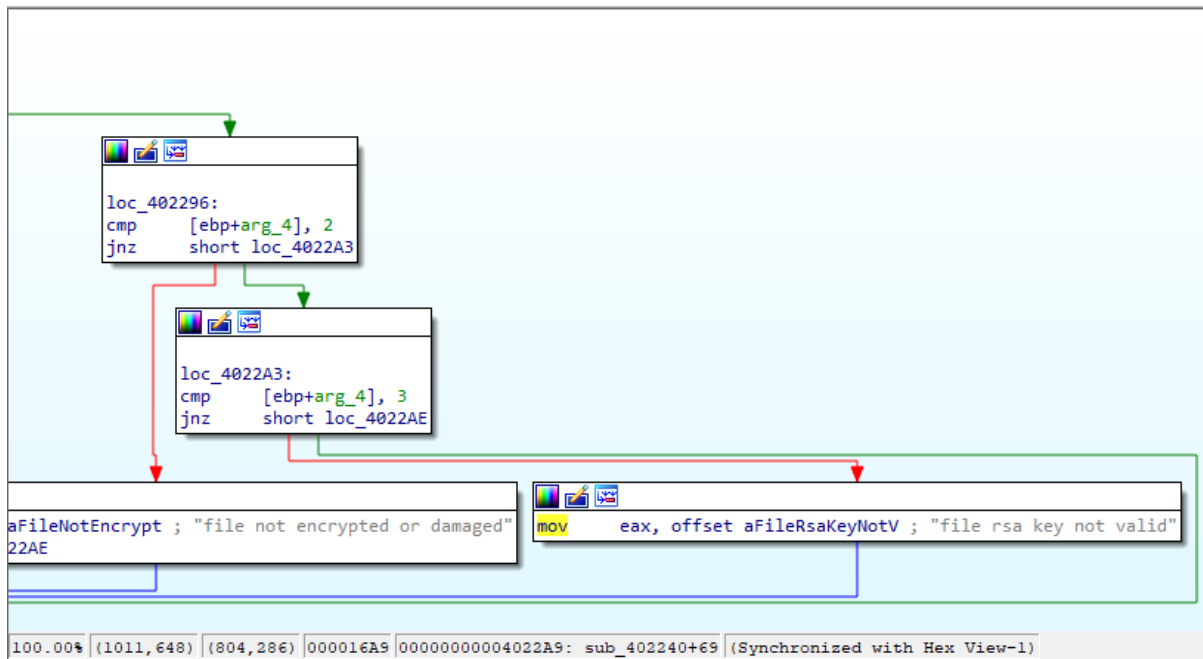
```

loc_403616:
push    2E0h
call    sub_401F88
mov     [ebp+var_10], eax
cmp     [ebp+var_10], 0
jnz     short loc_40362B

loc_40362B:
mov     esi, [ebp+var_10]
add     esi, 25Ah
movzx  eax, [ebp+Buffer]
sub     esi, eax
mov     ebx, 2E0h
mov     eax, esi
sub     ebx, eax
sub     ebx, eax
xor     eax, eax
xor     edx, edx
sub     eax, ebx
sbb     edx, 0
push    2             ; dwMoveMethod
push    0             ; lpNewFilePointer
push    edx
push    eax           ; liDistanceToMove
push    [ebp+hFile]  ; hFile
call    SetFilePointerEx
test    eax, eax
jnz     short loc_403663

```

80.00% (466, 1046) (629, 369) 00002994 0000000000403594: sub\_403594 (Synchronized with Hex View-1)



When the encrypted files in input are read, the function **sub\_403484** is executed, then a buffer is called and inserted in the `eax` register. The function `sub_403484` contains XOR operations and calls for 3 times (intermittently to `bswap` operations) the function **sub\_401334**. The ***bswap*** instruction permits to perform the swap of bytes taken in input considered during the execution.

```

push  0          ; lpOverlapped
lea   eax, [ebp+NumberOfBytesRead]
push  eax        ; lpNumberOfBytesRead
push  84h        ; nNumberOfBytesToRead
lea   eax, [ebp+Buffer]
push  eax        ; lpBuffer
push  [ebp+hFile] ; hFile
call  ReadFile
test  eax, eax
jz    short loc_403582

push  80h
lea   eax, [ebp+var_8C]
push  eax
call  sub_403484
mov   ebx, eax
test  ebx, ebx
jz    short loc_403582

mov   eax, [ebp+Buffer]
cmp   [ebx], eax
jnz   short loc_40357C

```

100.00% (-225, 813) (660, 413) 00002962 00000000000403562: sub\_4034DC+86 (Synchronized with Hex View-1)

```

; Attributes: bp-based frame

sub_403484 proc near

arg_0= dword ptr  8
arg_4= dword ptr  0Ch

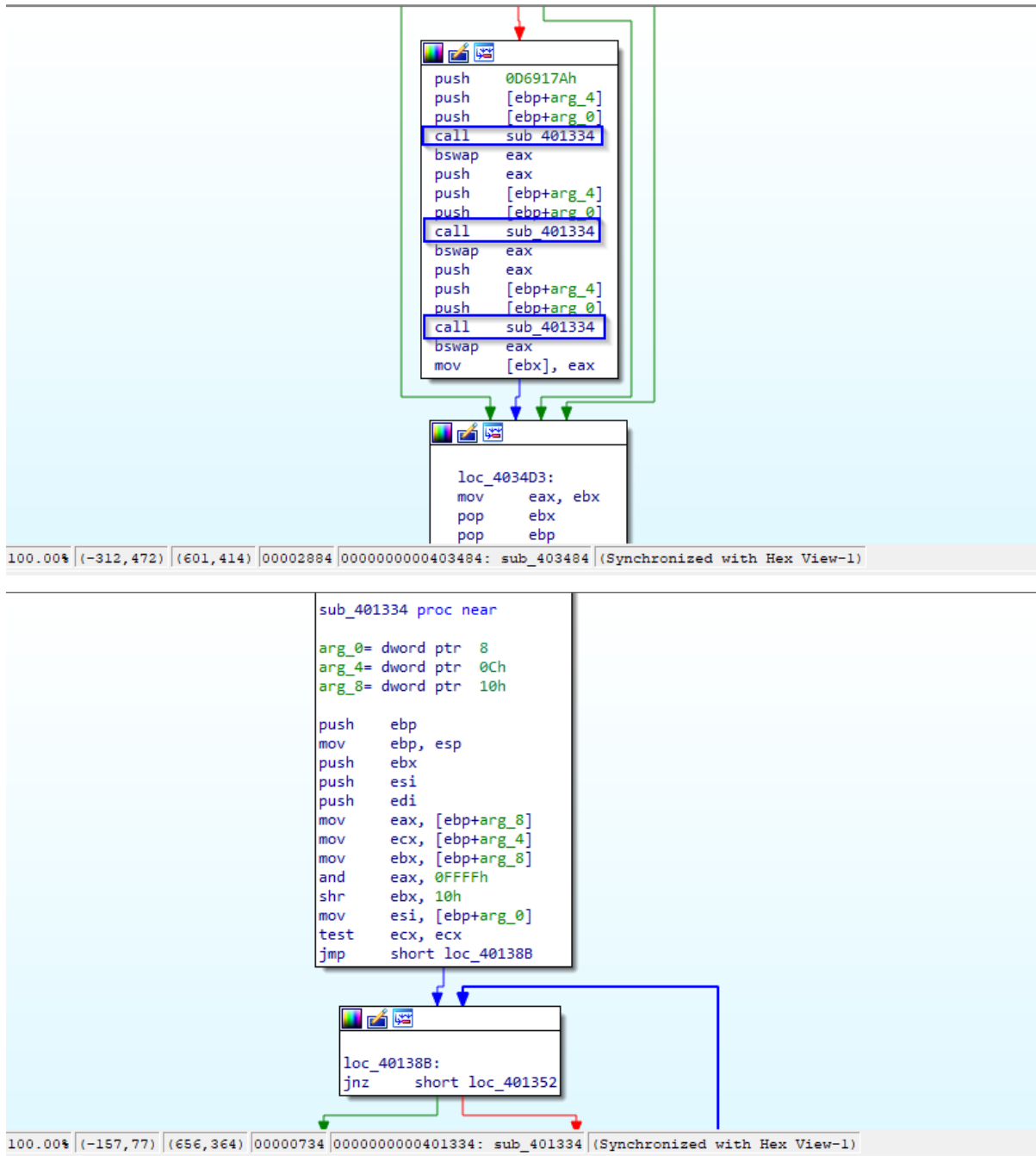
push  ebp
mov   ebp, esp
push  ebx
xor   ebx, ebx
cmp   [ebp+arg_4], 0
jz    short loc_4034D3

cmp   [ebp+arg_0], 0
jz    short loc_4034D3

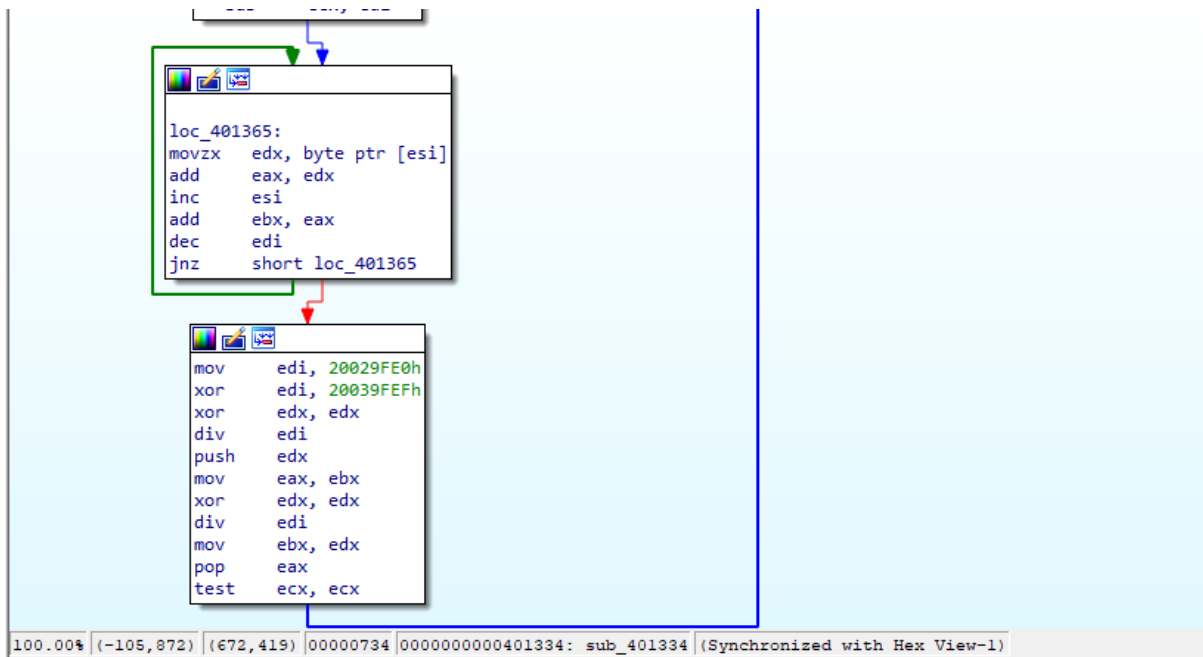
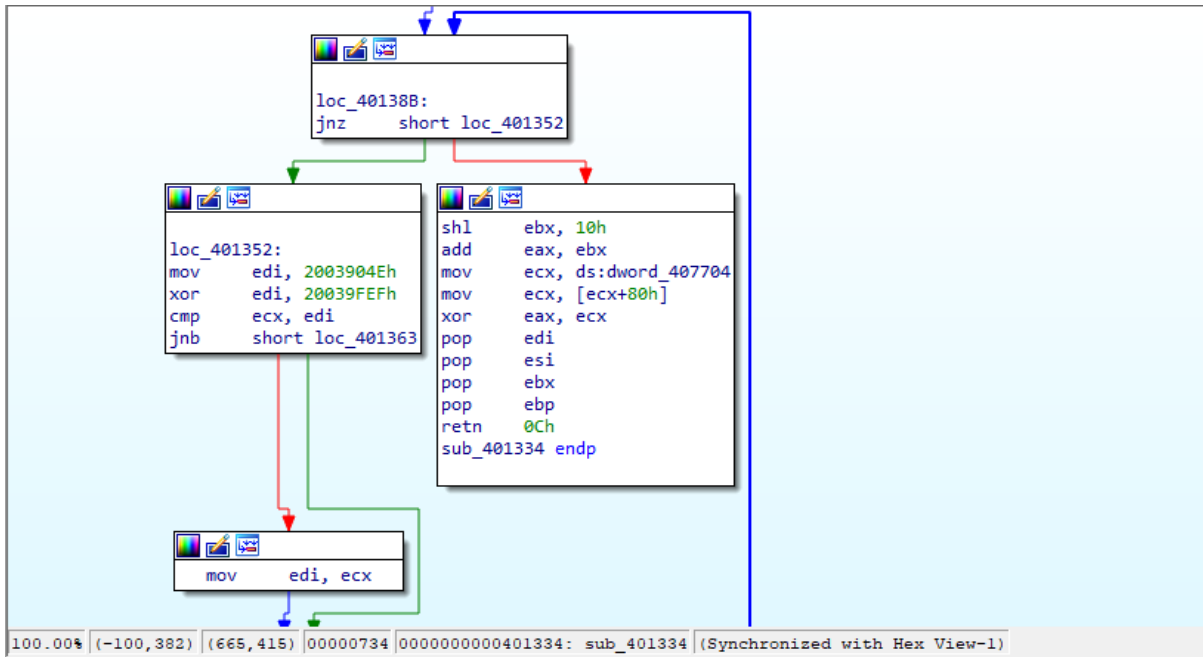
push  4
call  sub_401FB8

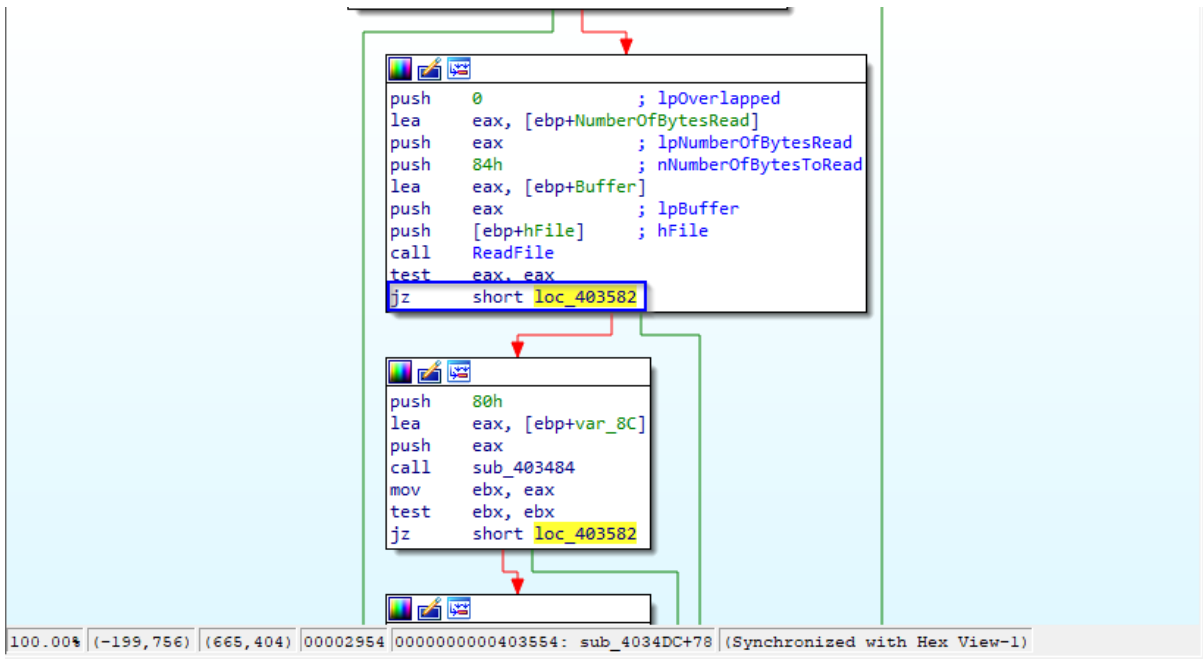
```

100.00% (-305, 4) (639, 413) 00002884 00000000000403484: sub\_403484 (Synchronized with Hex View-1)



Follows, instead, the execution of the **XOR** instructions for the value **20039FEFh**:



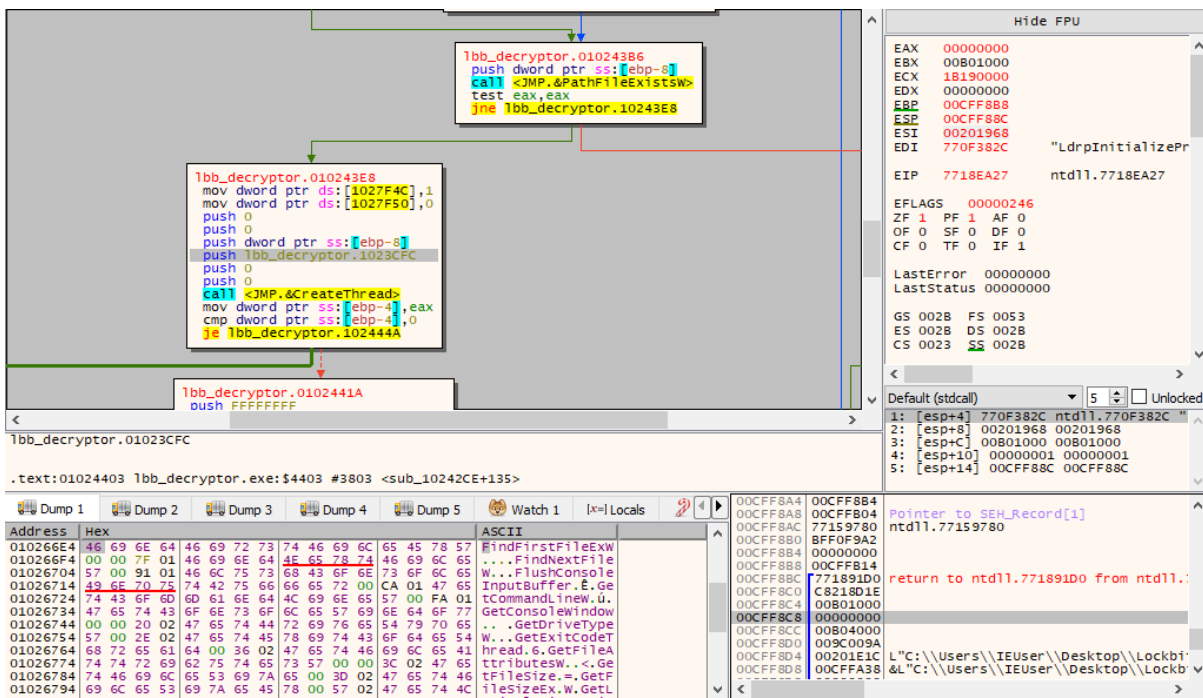


```

push 0 ; lpOverlapped
lea eax, [ebp+NumberOfBytesRead]
push eax ; lpNumberOfBytesRead
push 84h ; nNumberOfBytesToRead
lea eax, [ebp+Buffer]
push eax ; lpBuffer
push [ebp+hFile] ; hFile
call ReadFile
test eax, eax
jz short loc_403582

push 80h
lea eax, [ebp+var_8C]
push eax
call sub_403484
mov ebx, eax
test ebx, ebx
jz short loc_403582
  
```

100.00% (-199,756) (665,404) 00002954 0000000000403554: sub\_4034DC+78 (Synchronized with Hex View-1)



```

1bb_decryptor.01024386
push dword ptr ss:[ebp-8]
call <JMP.&PathFileEx1stsw>
test eax, eax
jne 1bb_decryptor.10243E8

1bb_decryptor.010243E8
mov dword ptr ds:[1027F4C],1
mov dword ptr ds:[1027F50],0
push 0
push 0
push dword ptr ss:[ebp-8]
push 1bb_decryptor.1023CFC
push 0
push 0
call <JMP.&CreateThread>
mov dword ptr ss:[ebp-4],eax
cmp dword ptr ss:[ebp-4],0
je 1bb_decryptor.102444A

1bb_decryptor.0102441A
push FFFFFFFF
  
```

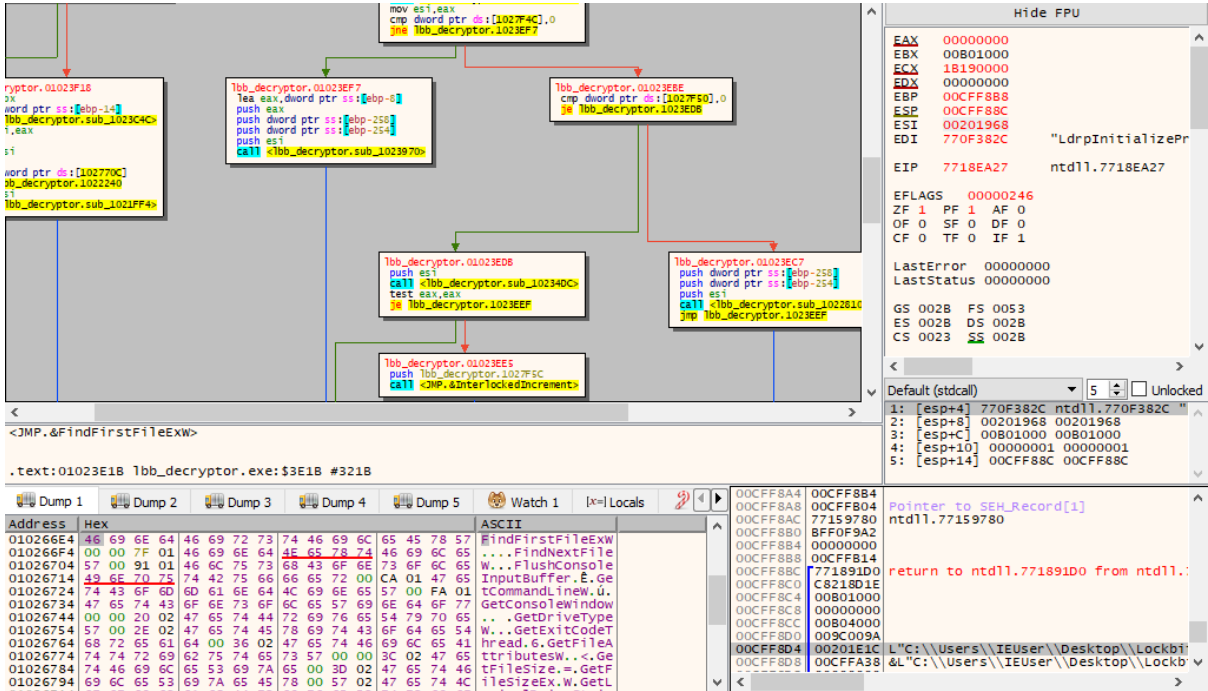
Hide FPU

EAX	00000000
EBX	00801000
ECX	1B190000
EDX	00000000
EBP	00CFF888
ESP	00CFF88C
ESI	00201968
EDI	770F382C
EIP	7718EA27 ntdll.7718EA27
EFLAGS	00000246
ZF	1 PF 1 AF 0
OF	0 SF 0 DF 0
CF	0 TF 0 IF 1
LastError	00000000
LastStatus	00000000
GS	0028 FS 0053
ES	0028 DS 0028
CS	0023 SS 0028

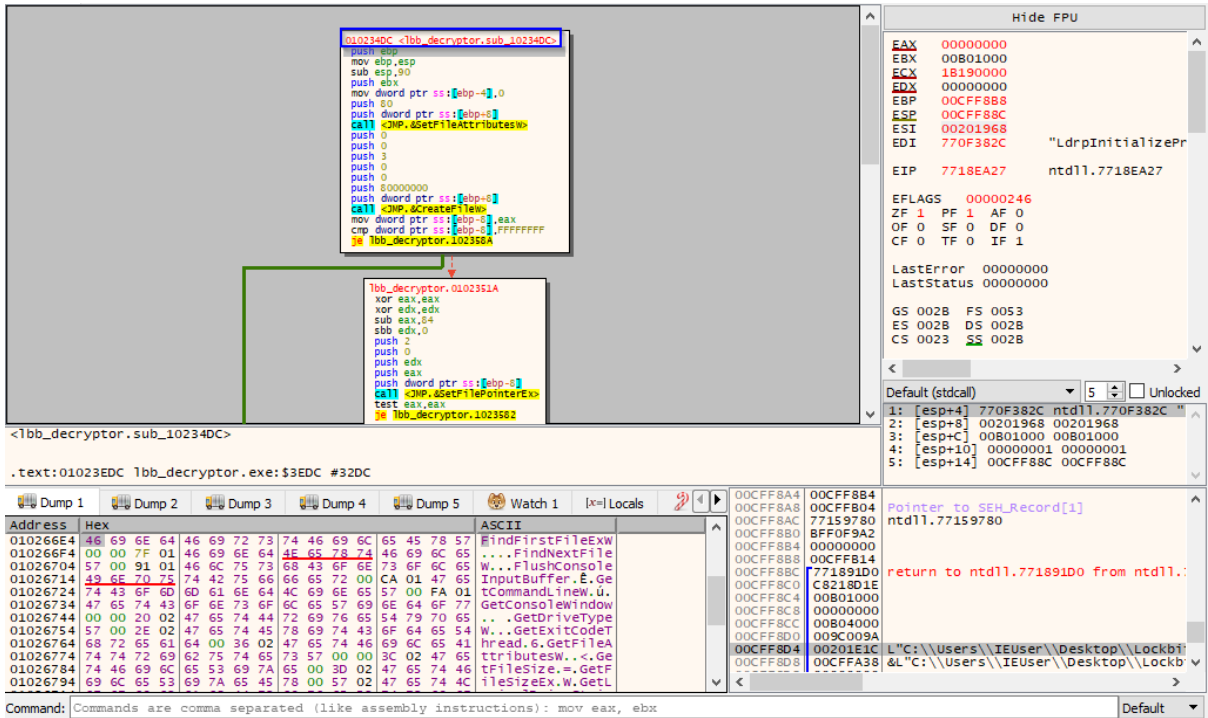
Default (stdcall) 5 Unlocked

1:	[esp+4] 770F382C ntdll.770F382C
2:	[esp+8] 00201968 00201968
3:	[esp+C] 00801000 00801000
4:	[esp+10] 00000001 00000001
5:	[esp+14] 00CFF88C 00CFF88C

Address	Hex	ASCII
010266E4	46 69 6E 64 46 69 72 73 74 46 69 6C 65 45 78 57	FindFirstFileExW
010266F4	00 00 7F 01 46 69 6E 64 4E 65 78 74 46 69 6C 65	...FindNextFile
01026704	57 00 91 01 46 6C 75 73 68 43 6F 6E 73 6F 6C 65	W...FlushConsole
01026714	49 6E 70 75 74 42 75 66 66 65 72 00 CA 01 47 65	InputBuffer.É.Ge
01026724	74 43 6F 6D 6D 61 6E 64 4C 69 6E 65 57 00 FA 01	tCommandLine.u.
01026734	47 65 74 43 6F 6E 73 6F 6C 65 57 69 6E 64 6F 77	GetConsoleWindow
01026744	00 00 20 02 47 65 74 44 72 69 76 65 54 79 70 65	...GetDriveType
01026754	57 00 2E 02 47 65 74 45 78 69 74 43 6F 64 65 54	W...GetExitCodeT
01026764	68 72 65 61 64 00 36 02 47 65 74 46 69 6C 65 41	hread.6.GetFileA
01026774	74 74 72 69 62 75 74 65 73 57 00 02 3C 02 47 65	ttributesW.<.Ge
01026784	74 46 69 6C 65 53 69 7A 65 00 3D 02 47 65 74 46	tFileSize.=.GetF
01026794	69 6C 65 53 69 7A 65 45 78 00 57 02 47 65 74 4C	ileSizeEx.W.GetL



The screenshot shows a debugger window with a control flow graph on the left and CPU registers on the right. The graph highlights several basic blocks, including `tbb_decryptor.01023E18` and `tbb_decryptor.01023E1B`. The registers window shows the EIP register at `7718EA27` and the instruction pointer pointing to `ntdll.7718EA27`. The dump window shows memory addresses from `010266E4` to `01026794` with hex and ASCII values.



This screenshot shows the debugger at a different execution point. The control flow graph highlights the `tbb_decryptor.sub_10234DC` block. The registers window shows the EIP register at `7718EA27` and the instruction pointer pointing to `ntdll.7718EA27`. The dump window shows memory addresses from `010266E4` to `01026794` with hex and ASCII values. The command window at the bottom shows the command: `Commands are comma separated (like assembly instructions): mov eax, ebx`.

Following is the identification of the same execution context in debugging environment:



The screenshot displays a debugger window with assembly code for the 'lbb\_decryptor' function. The code is organized into blocks with flow arrows indicating execution order. Key instructions include stack frame manipulation (push/pop), pointer arithmetic (lea), and conditional jumps (je, jne). A call to 'JMP\_ReadFile' is highlighted in yellow. The right-hand side of the window shows the CPU register state, including EAX, EBX, ECX, EDX, EBP, ESP, ESI, EDI, and EIP, along with various flags and error status.

By decompiling in native C++ is possible to have the evidence of bit shifting performed on the attributes of the files taken in input:

```

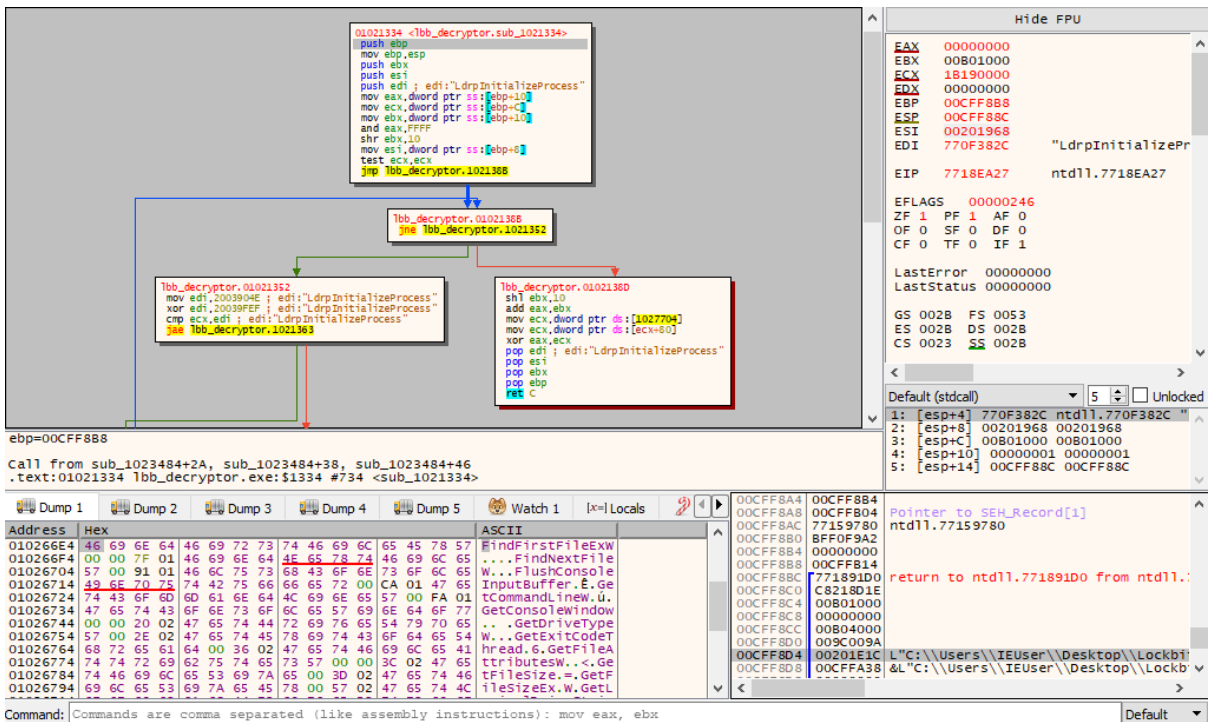
uint32_t* fun_1021fb8(uint32_t a1);

uint32_t fun_1021334(uint32_t a1, uint32_t a2, uint32_t a3, uint32_t a4, uint32_t a5, uint32_t a6, uint32_t a7, uint32_t a8, uint32_t a9, uint32_t a10);

uint32_t* fun_1023484(uint32_t a1, uint32_t a2, uint32_t a3) {
    uint32_t* ebx4;
    uint32_t* eax5;
    uint32_t ebx6;
    uint32_t ebp7;
    uint32_t eax8;
    uint32_t v9;
    uint32_t eax10;
    uint32_t eax11;

    ebx4 = (uint32_t*)0;
    if (a2 && (a1 && (eax5 = fun_1021fb8(4), ebx4 = eax5, !ebx4))) {
        eax8 = fun_1021334(a1, a2, 0xd6917a, 4, ebx6, ebp7, __return_address(), a1, a2, a3);
        v9 = eax8 >> 24 | eax8 >> 8 & 0xff00 | eax8 << 8 & 0xff0000 | eax8 << 24;
        eax10 = fun_1021334(a1, a2, v9, a1, a2, 0xd6917a, 4, ebx6, ebp7, __return_address());
        eax11 = fun_1021334(a1, a2, eax10 >> 24 | eax10 >> 8 & 0xff00 | eax10 << 8 & 0xff0000 | eax10 << 24, a1, a2, v9, a1, a2, 0xd6917a, 4);
        *ebx4 = eax11 >> 24 | eax11 >> 8 & 0xff00 | eax11 << 8 & 0xff0000 | eax11 << 24;
    }
    return ebx4;
}

```



The screenshot displays the Immunity Debugger interface. At the top, assembly code for the function `01021334 <Tbb_decryptor.sub_1021334>` is shown, including instructions like `push ebp`, `mov ebp, esp`, and `jmp Tbb_decryptor.01021388`. Below the assembly is a control flow graph with nodes for `Tbb_decryptor.01021388` and `Tbb_decryptor.01021380`. On the right, the register window shows the state of registers: `EAX: 00000000`, `EBX: 00801000`, `ECX: 18190000`, `EDX: 00000000`, `EBP: 00CFF888`, `ESP: 00CFF88C`, `ESI: 00201968`, `EDI: 770F382C`, and `EIP: 7718EA27`. The bottom pane shows a memory dump with addresses from `010266E4` to `01026794` and hex values. A command window at the bottom shows `Command: Commands are comma separated (like assembly instructions): mov eax, ebx`.

```

struct s0 {
    int8_t[128] pad128;
    uint32_t f128;
};

struct s0* g1027704 = (struct s0*)0;

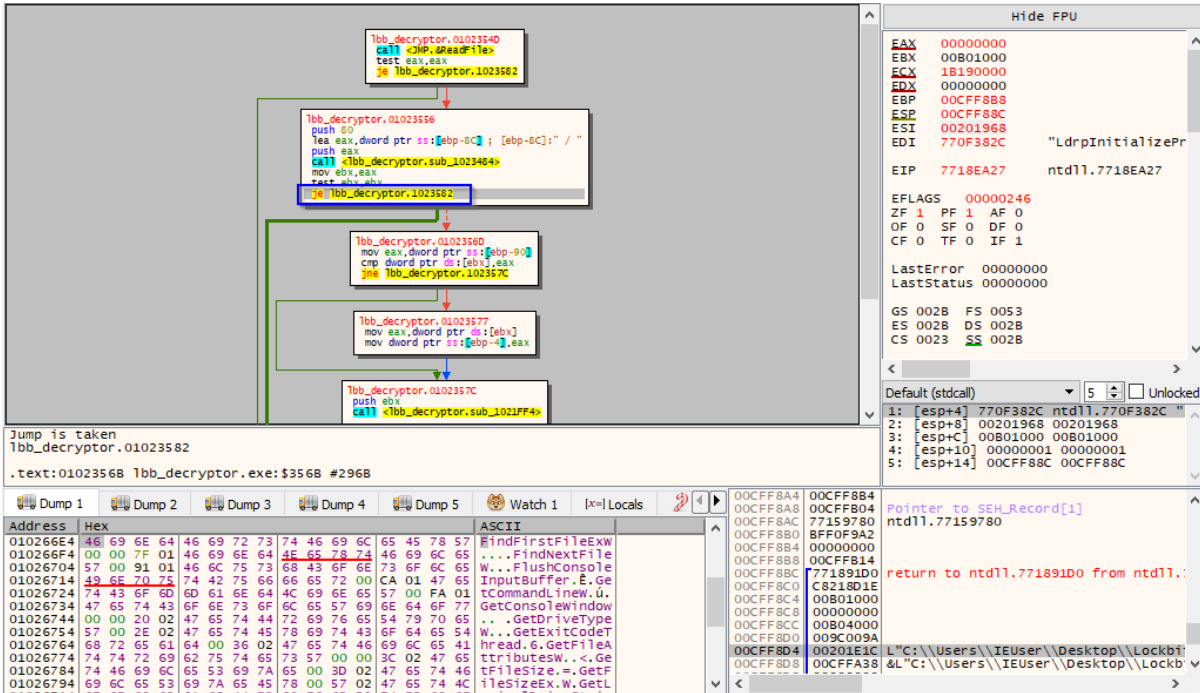
uint32_t fun_1021334(uint8_t* a1, uint32_t a2, uint32_t a3) {
    uint32_t ecx4;
    uint32_t eax5;
    uint32_t ebx6;
    uint8_t* esi7;
    int1_t zf8;
    uint32_t edi9;
    struct s0* ecx10;

    ecx4 = a2;
    eax5 = a3 & 0xffff;
    ebx6 = a3 >> 16;
    esi7 = a1;
    zf8 = ecx4 == 0;
    while (!zf8) {
        edi9 = 0xfa1;
        if (ecx4 < 0xfa1) {
            edi9 = ecx4;
        }
        ecx4 = ecx4 - edi9;
        do {
            eax5 = eax5 + *esi7;
            ++esi7;
            ebx6 = ebx6 + eax5;
            --edi9;
        } while (edi9);
        ebx6 = ebx6 % 0x1000f;
        eax5 = eax5 % 0x1000f;
        zf8 = ecx4 == 0;
    }

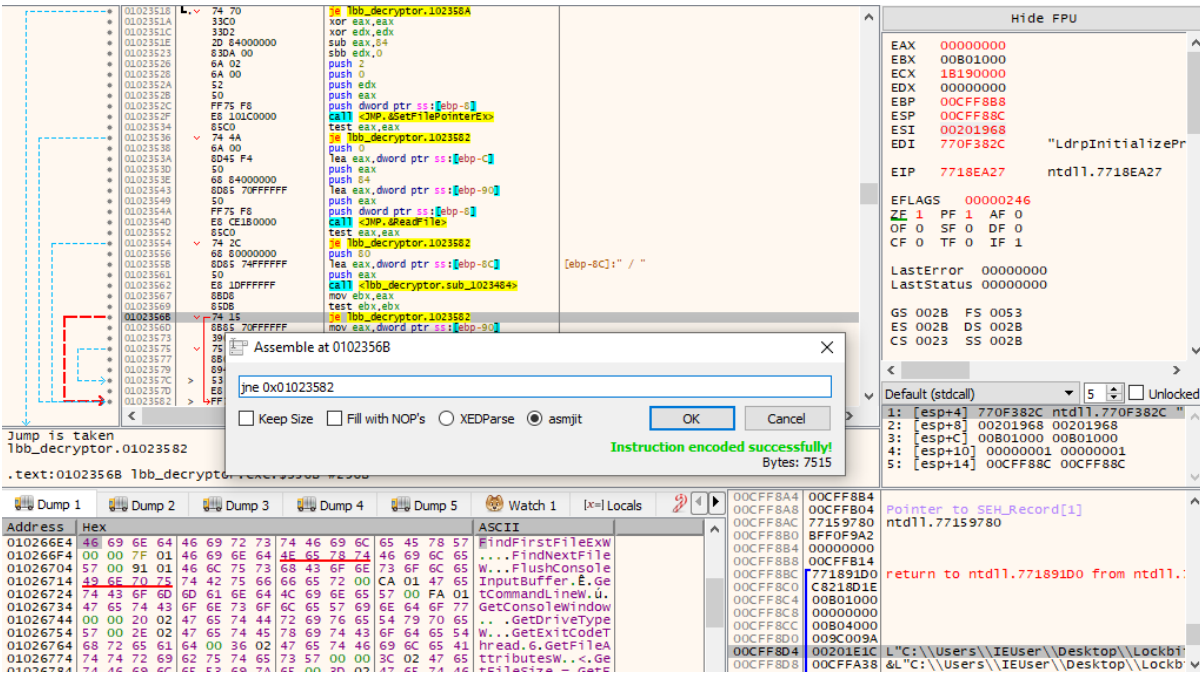
    ecx10 = g1027704;
    return eax5 + (ebx6 << 16) ^ ecx10->f128;
}

```

Here's an example of assembly modification related to the execution context in which is performed the call to XOR and bitswapping function.

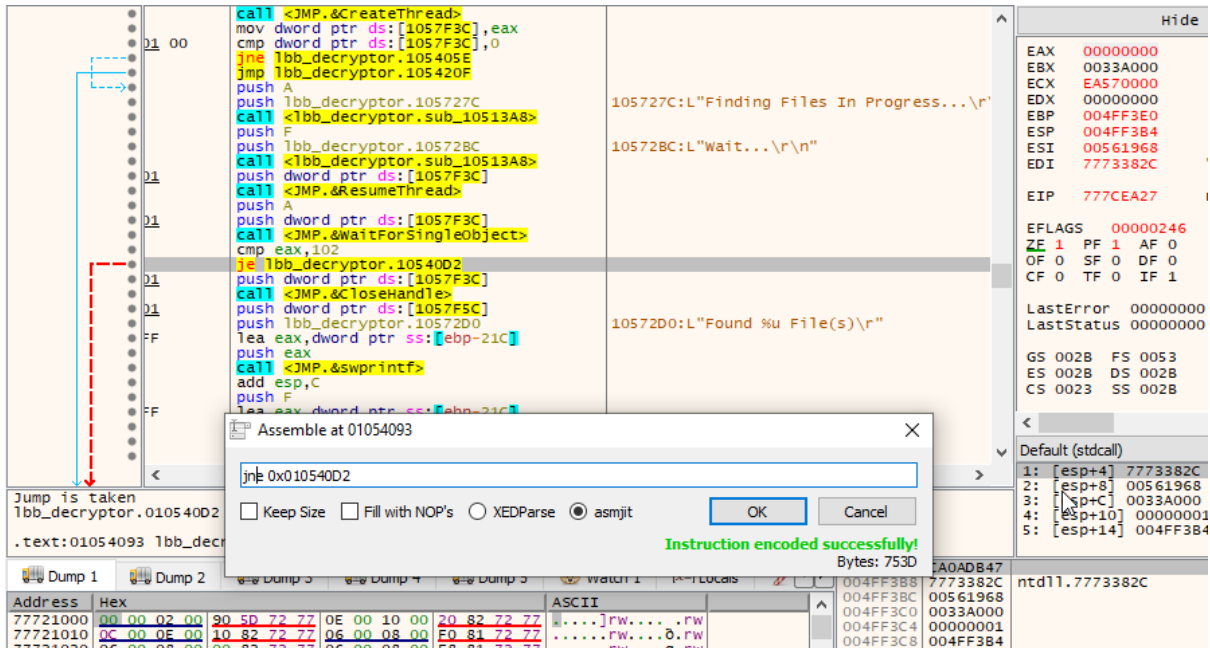


The screenshot shows the Immunity Debugger interface. The top window displays a control flow graph for the function `lbb_decryptor.01023582`. The graph starts with a call to `lbb_decryptor.01023540`, which calls `lbb_decryptor.01023556`. This function pushes `EBP`, pushes `eax`, calls `lbb_decryptor.sub_10234849`, and then jumps to `lbb_decryptor.01023560`. The graph continues through several other functions, including `lbb_decryptor.01023577` and `lbb_decryptor.0102357C`, before reaching `lbb_decryptor.sub_1021FF49`. The CPU registers window on the right shows the state of the processor, including `EAX=00000000`, `EIP=7718EA27`, and `ntdll.7718EA27`. The bottom window shows the instruction list for `lbb_decryptor.01023582`, with the instruction `jmp .text:01023568 lbb_decryptor.exe:$3568 #2968` highlighted.

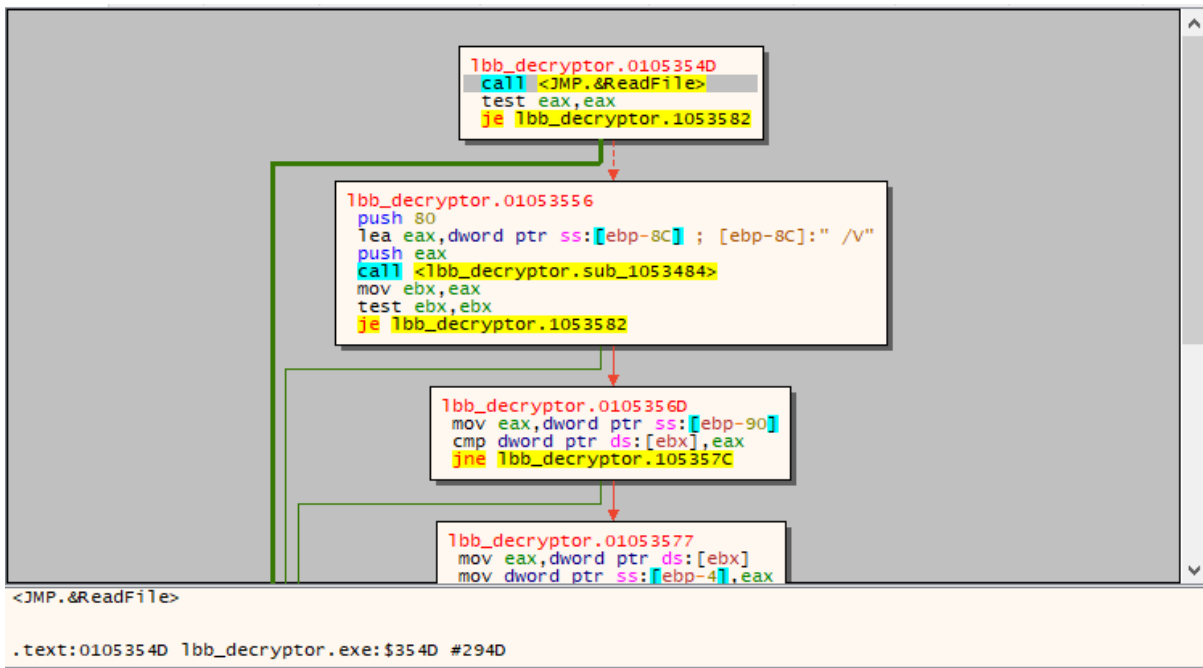


The screenshot shows the Immunity Debugger interface with the assembly view of `lbb_decryptor.01023582`. The assembly code is shown in the main window, with the instruction `jmp .text:01023582` highlighted. A dialog box titled "Assemble at 01023582" is open, showing the instruction `jne 0x01023582` and the message "Instruction encoded successfully! Bytes: 7515". The CPU registers window on the right shows the state of the processor, including `EAX=00000000`, `EIP=7718EA27`, and `ntdll.7718EA27`. The bottom window shows the instruction list for `lbb_decryptor.01023582`, with the instruction `jmp .text:01023582` highlighted.

Here are the details of an attempt to modify a jump instruction in the context of files gathering to **redirect** the execution to the **modification of attributes** of the encrypted files:



The screenshot shows a debugger window with assembly code for the `lbb_decryptor` function. The code includes instructions like `call <JMP.&CreateThread>`, `push A`, `push F`, `call <JMP.&ResumeThread>`, and `call <JMP.&swprintf>`. A red dashed arrow indicates a jump taken at address 010540D2. An "Assemble at 01054093" dialog box is open, showing the instruction `jmp 0x010540D2` and the message "Instruction encoded successfully! Bytes: 753D". The registers window on the right shows values for EAX, EBX, ECX, EDX, EBP, ESP, ESI, EDI, and EIP.



The screenshot shows a control flow graph for the `lbb_decryptor` function. The graph starts at address 0105354D with the instruction `call <JMP.&ReadFile>`. It branches to 01053556, then to 01053560, and finally to 01053577. The instructions in the graph include `push 80`, `lea eax, dword ptr ss:[ebp-8C] ; [ebp-8C]:" /v"`, `call <lbb_decryptor.sub_1053484>`, `mov ebx, eax`, `test ebx, ebx`, `je lbb_decryptor.1053582`, `mov eax, dword ptr ss:[ebp-90]`, `cmp dword ptr ds:[ebx], eax`, `jne lbb_decryptor.105357C`, `mov eax, dword ptr ds:[ebx]`, and `mov dword ptr ss:[ebp-4], eax`. The graph ends at address 01053582 with the instruction `je lbb_decryptor.1053582`.

```

je lbb_decryptor.10525F5
push dword ptr ss:[ebp-4]
call <JMP.&ZwClose>
mov eax,dword ptr ss:[ebp-C]
pop ebx
mov esp,ebp
pop ebp
ret 8
nop
push ebp
mov ebp,esp
add esp,FFFFFF98
push ebx
lea eax,dword ptr ss:[ebp-68]
call lbb_decryptor.105354D
add byte ptr ds:[ebx+77040B],c1
add dword ptr ds:[eax-80],ebp
add byte ptr ds:[eax],a1
add byte ptr ss:[ebp+8081],c1
add byte ptr ds:[eax-73],d1
inc ebp
cwde
push eax
call <JMP.&MDSUpdate>
lea eax,dword ptr ss:[ebp-68]
push eax
call <JMP.&MDSFinal>
lea ebx,dword ptr ss:[ebp-10]
movzx eax,byte ptr ds:[ebx+F]
push eax
movzx eax,byte ptr ds:[ebx+E]

```

Sub\_1052600

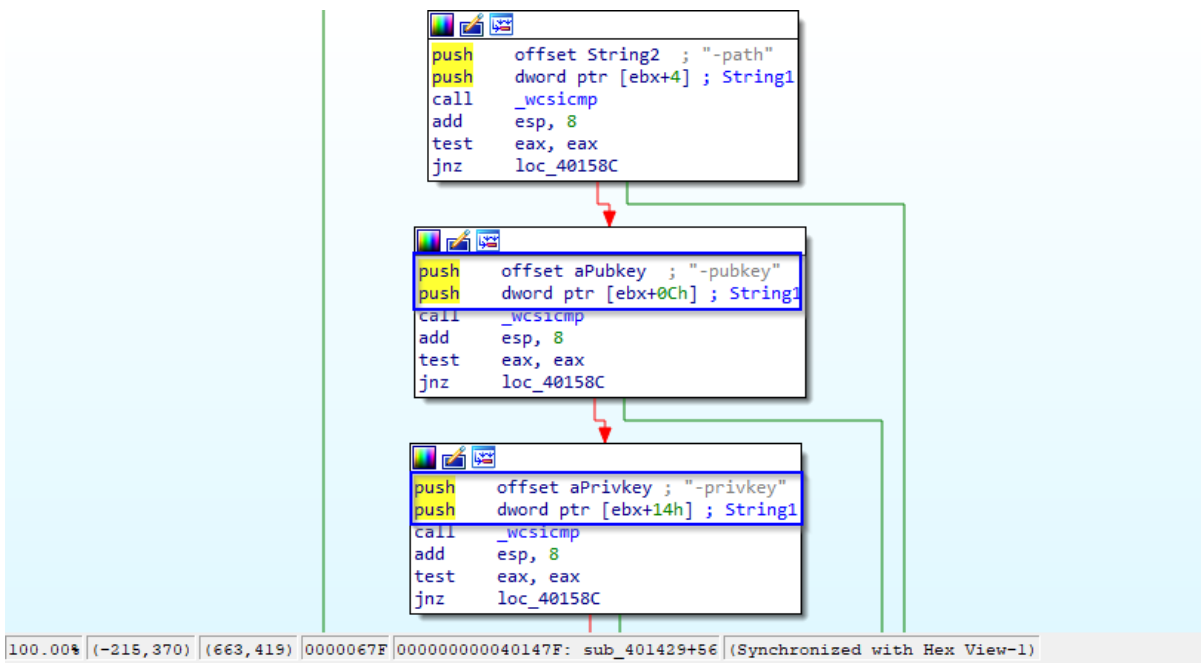
lbb\_decryptor.0105354D

.text:0105260A lbb\_decryptor.exe:\$260A #1A0A <sub\_1052600+A>

To generate the couple of public and private keys (where the public key is used by the ransomware and the private key by the decryptor) is called the executable **keygen.exe**, which creates the variables of the couple of keys respectively as follows:

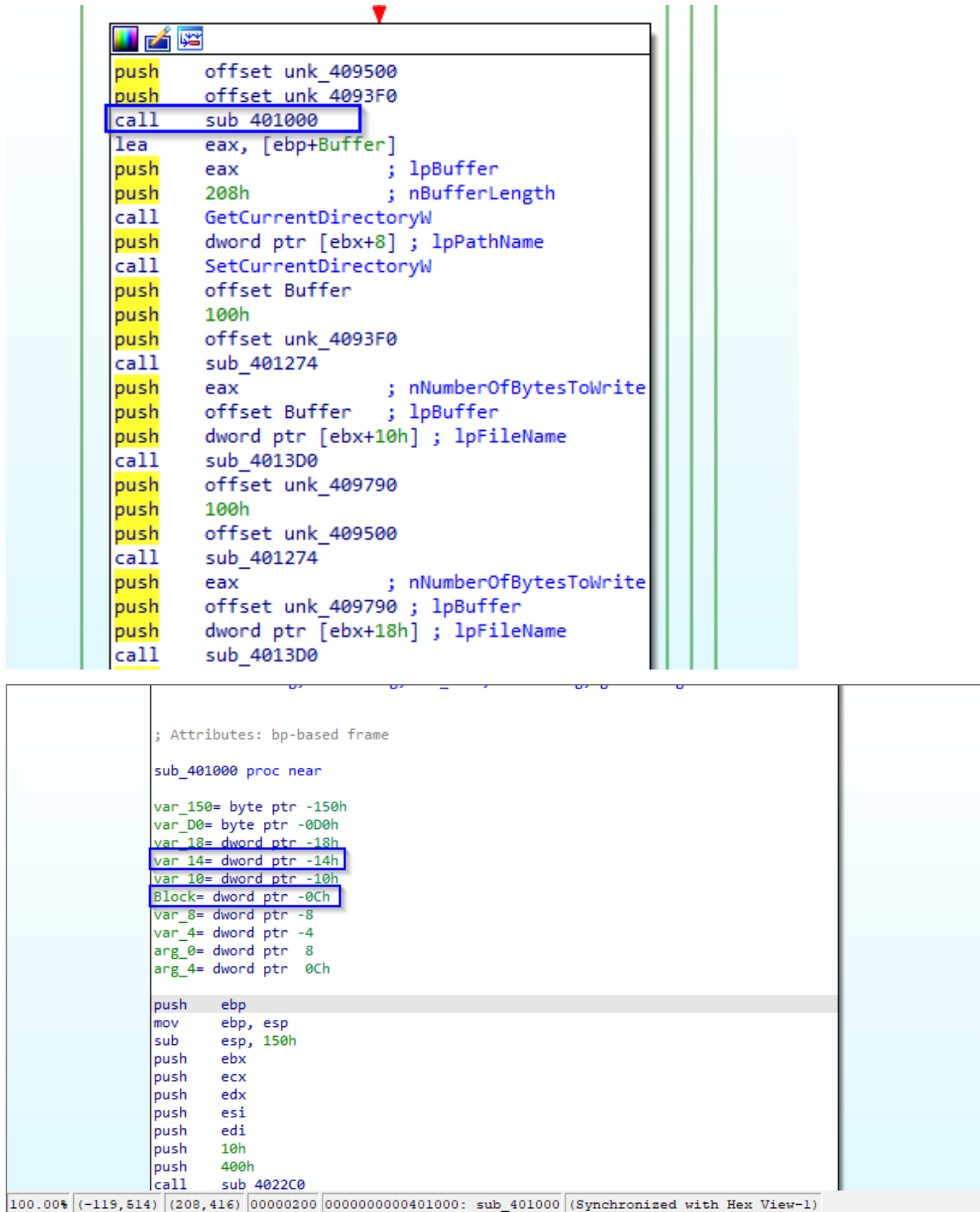
Public key -> **ebx+14h**

Private key -> **ebx+0Ch**



Subsequently it is called the function sub\_401000 to call the execution of the cryptography

library and the randomic generation with MIRACL module. Furthermore, there are **rdrand** instructions for the generation of randomic numbers. The functions involved in the MIRACL execution are also **sub\_4022C0** and **sub\_401A90**.



The image shows a debugger window with two panes. The top pane displays assembly instructions, and the bottom pane shows the function definition for `sub_401000`.

**Assembly Instructions (Top Pane):**

```

push  offset unk_409500
push  offset unk_4093F0
call   sub_401000
lea   eax, [ebp+Buffer]
push  eax           ; lpBuffer
push  208h         ; nBufferLength
call  GetCurrentDirectoryW
push  dword ptr [ebx+8] ; lpPathName
call  SetCurrentDirectoryW
push  offset Buffer
push  100h
push  offset unk_4093F0
call  sub_401274
push  eax           ; nNumberOfBytesToWrite
push  offset Buffer ; lpBuffer
push  dword ptr [ebx+10h] ; lpFileName
call  sub_4013D0
push  offset unk_409790
push  100h
push  offset unk_409500
call  sub_401274
push  eax           ; nNumberOfBytesToWrite
push  offset unk_409790 ; lpBuffer
push  dword ptr [ebx+18h] ; lpFileName
call  sub_4013D0
  
```

**Function Definition (Bottom Pane):**

```

; Attributes: bp-based frame
sub_401000 proc near

var_150= byte ptr -150h
var_D0= byte ptr -0D0h
var_18= dword ptr -18h
var_14= dword ptr -14h
var_10= dword ptr -10h
Block= dword ptr -0Ch
var_8= dword ptr -8
var_4= dword ptr -4
arg_0= dword ptr 8
arg_4= dword ptr 0Ch

push  ebp
mov   ebp, esp
sub   esp, 150h
push  ebx
push  ecx
push  edx
push  esi
push  edi
push  10h
push  400h
call  sub_4022C0
  
```

**Debugger Status Bar:**

```

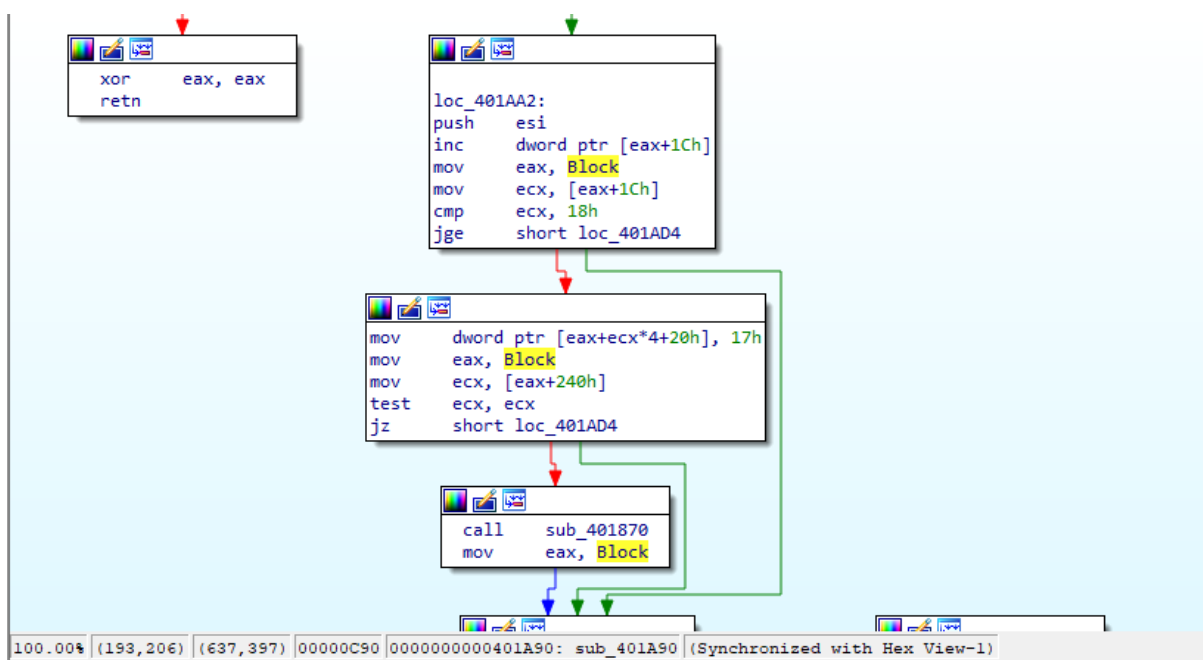
100.00% | (-119, 614) | (208, 416) | 00000200 | 000000000000401000: sub_401000 | (Synchronized with Hex View-1)
  
```

```

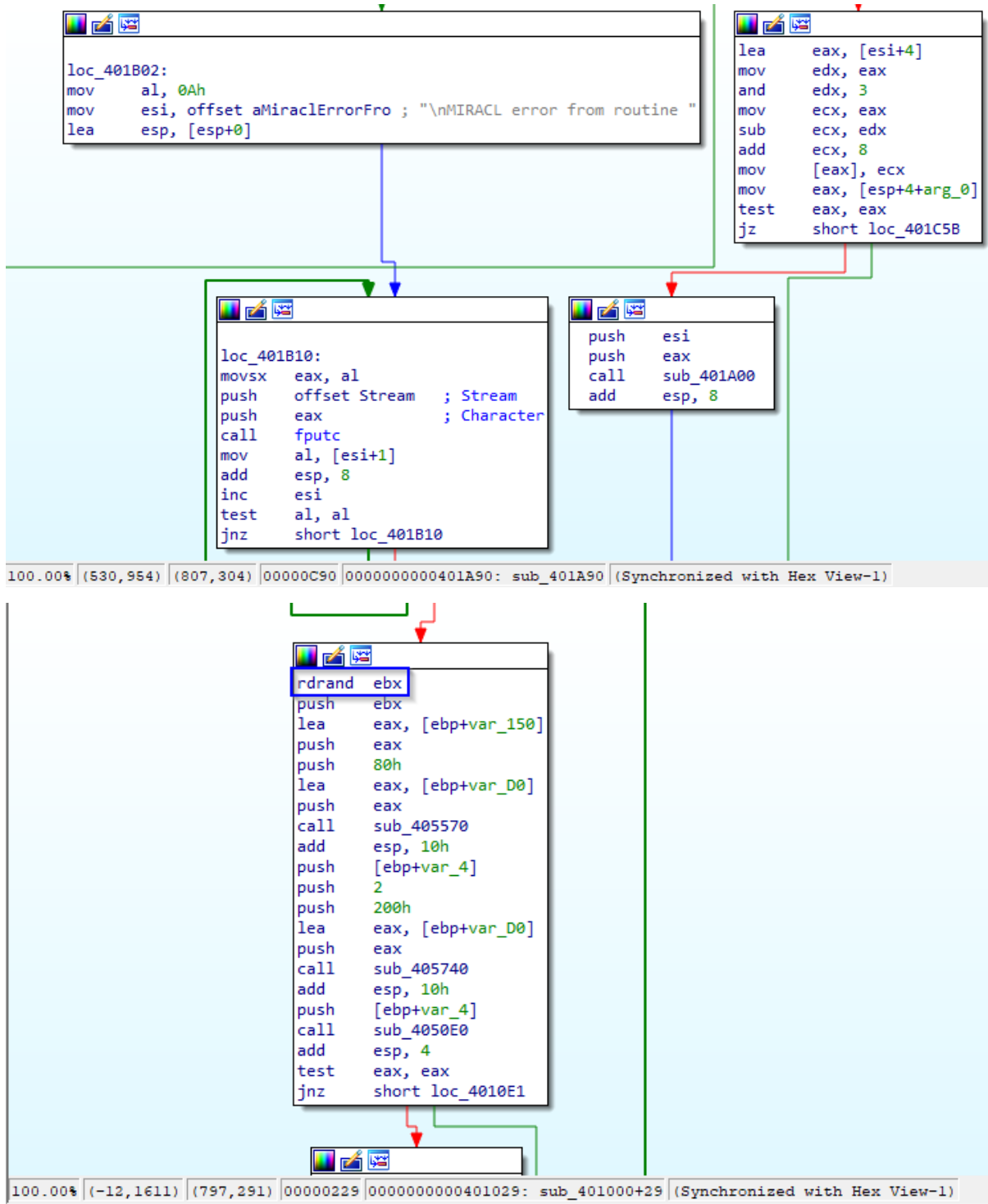
push    edi
push    10h
push    400h
call    sub_4022C0
add     esp, 8
mov     dword ptr [eax+234h], 10h
push    0
call    sub_401A90
add     esp, 4
mov     [ebp+Block], eax
push    0
call    sub_401A90
add     esp, 4
mov     [ebp+var_4], eax
push    0
call    sub_401A90
add     esp, 4
mov     [ebp+var_8], eax
push    10001h
call    sub_401A90
add     esp, 4
mov     [ebp+var_10], eax
push    0
call    sub_401A90
add     esp, 4
mov     [ebp+var_14], eax
push    0
call    sub_401A90

```

100.00% (-123,877) (811,285) 00000200 00000000000401000: sub\_401000 (Synchronized with Hex View-1)







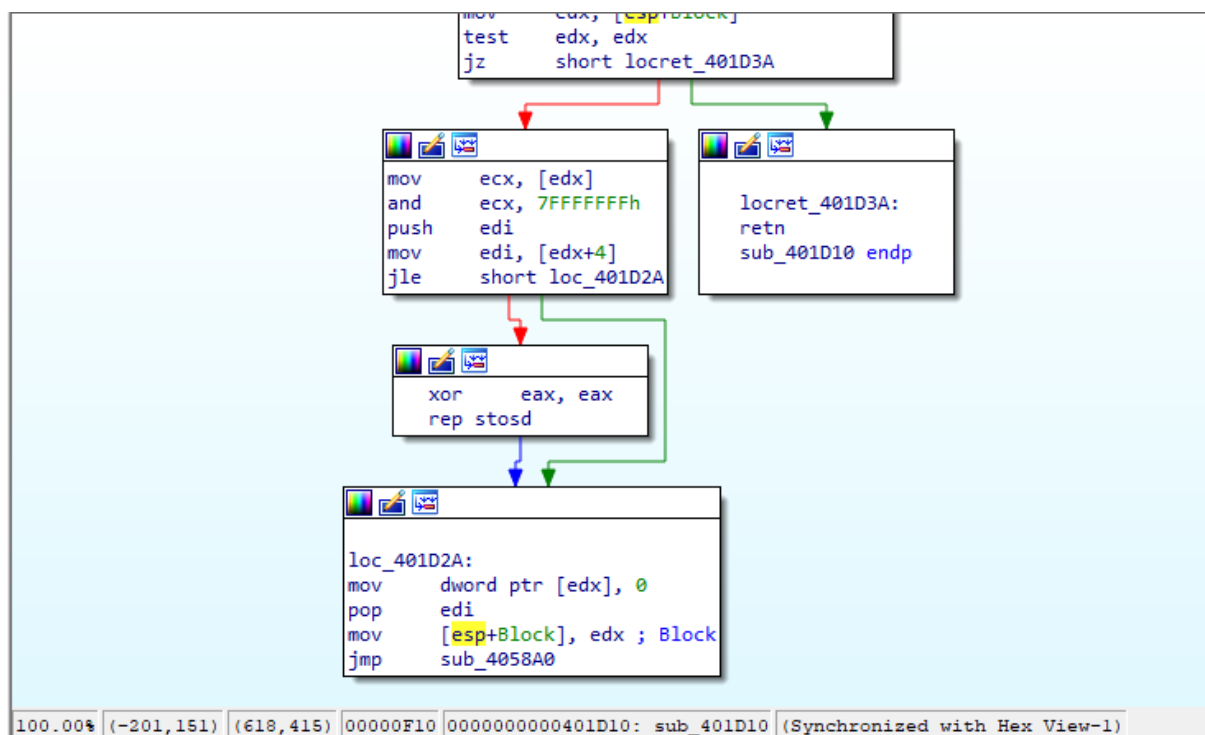
The function sub\_401D10 is called recurrently and by having as attribute the variable associated to the public key. This function performs AND operations on the variable Block:

```

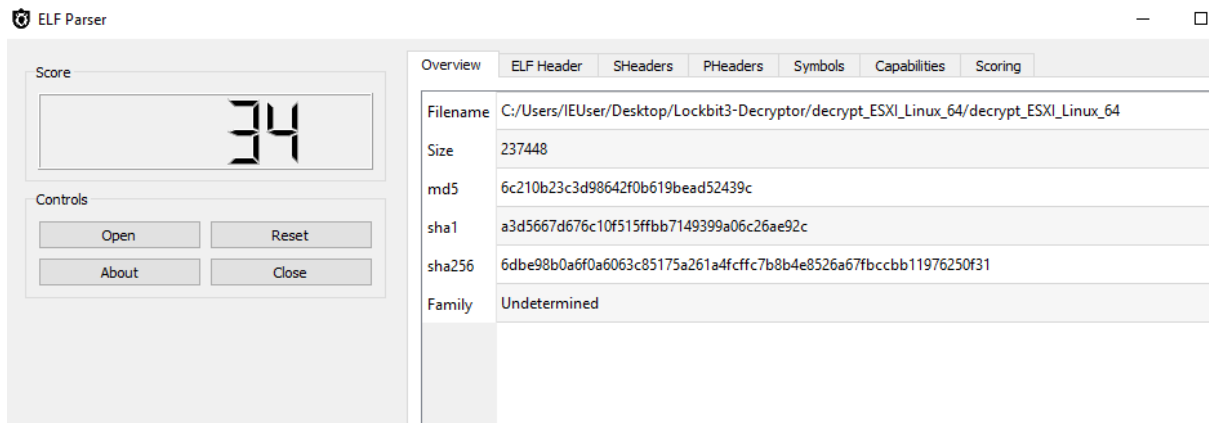
push    eax                ; void
call    memcpy
add     esp, 0Ch
push    [ebp+Block]       ; Block
call    sub_401D10
add     esp, 4
push    [ebp+var_4]       ; Block
call    sub_401D10
add     esp, 4
push    [ebp+var_8]       ; Block
call    sub_401D10
add     esp, 4
push    [ebp+var_10]      ; Block
call    sub_401D10
add     esp, 4
push    [ebp+var_14]      ; Block
call    sub_401D10
add     esp, 4
push    [ebp+var_18]      ; Block
call    sub_401D10
add     esp, 4
call    sub_401D40
pop     edi
pop     esi
pop     edx
pop     ecx
pop     ebx
mov     esp, ebp

```

100.00% (-12,4026) (567,413) 00000229 00000000000401029: sub\_401000+29 (Synchronized with Hex View-1)



About the ELF file **decrypt\_ESXI\_Linux** is possible to verify that the given score by ELF Parser is **34**, so a quite "low" value which is an index that the file in question is heuristically known as little suspicious. There are evidences related to antidebugging (through ptrace) and some references that seem to be part of the phase of identification of the victim ID (also in this case there are details related to hashing functions).



Following some details extractable from the Read Only of the file, in which is possible to identify references to **BLAKE2B\_BLOCKBYTES**, **crypt\_generichash\_blake2b\_final**, similarly to the Portable Executable version for Windows also in this case it is performed a call to hashing functionalities.

Read Only Segment (offset=0x28b40, size=43656, strings=37)

```
String=""fd**~T"
String=""fd**~T**"
String="%%oJ..r\"
String="&jL&6Zl6?A~?"
String="/dev/random"
String="/dev/urandom"
String="/proc/%d/cmdline"
String="22Vd::Nt"
String="2Vd2:Nt:"
String=";d22Vt::N"
String="=&&jL66Zl??A~"
String="D""ft**~;"
String="J%o%o\..r8"
String="L&&jl66Z~??A"
String="LibsodiumDRGsodium/core.c"
String="S->buflen <= BLAKE2B_BLOCKBYTES"
```

```
String="LibsodiumDRGsodium/core.c"
String="S->buflen <= BLAKE2B_BLOCKBYTES"
String="Vd22Nt::"
String="_sodium_malloc"
String="_unprotected_ptr_from_user_ptr(user_ptr) == unprotected_ptr"
String="blake2b_final"
String="crypto_generichash/blake2b/ref/blake2b-ref.c"
String="crypto_generichash/blake2b/ref/generichash_blake2b.c"
String="crypto_generichash_blake2b_final"
String="curve25519xsalsa20poly1305"
String=""fd""~T""
String="jL&&Zl66A~??"
String="locked == 0"
String="outlen <= (255)"
String="randombytes/sysrandom/randombytes_sysrandom.c"
String="safe_read"
String="size <= 9223372036854775807L"
```

Following the classification of various patterns identified in the ELF file, for example references to system and sysinfo(), randomic generation functions, manipulation of the processes (for example **fork()**) and antidebugging:

Category	Details
▼ Shell	system() found
▼ Random Functions	rand() found srand() found
▼ Process Manipulation	daemon() found fork() found raise() found
▼ Pipe Functions	pclose() found popen() found
▼ Information Gathering	access() found sysinfo() found
▼ File Functions	fclose() found unlink() found
▼ Anti-Debug	ptrace detection found

Score	Reason
12	Process manipulation functions
2	Information gathering
10	Shell commands
10	Anti debug techniques

Here are the details of the magic number of the ELF analyzed, so **7f 45 4c 46** which identifies the typology of the ELF file:

Magic	7f 45 4c 46
Class	64-bit
Encoding	Little Endian
ELF Version	1
OS ABI	System V
ABI Version	0
Type	ET_EXEC
Machine	x86_64
Version	1
Entry Point	0x4023e0
PH Offset	64
SH Offset	235720
Flags	0x0
Header Size	64
PH Entry Size	56
PH Entries	9
SH Entry Size	64
SH Entries	27

String Index

26

Section Headers

Index	Name	Type	Flags	Virtual Address	Offset	Size	Link
0		K_NULL		0x0	0	0	0
1	.interp	K_PROGBITS	Alloc	0x400238	568	28	0
2	.note.ABI-tag	K_NOTE	Alloc	0x400254	596	32	0
3	.note.gnu.build-id	K_NOTE	Alloc	0x400274	628	36	0
4	.gnu.hash	K_GNU_HASH	Alloc	0x400298	664	64	5
5	.dynsym	K_DYNSYM	Alloc	0x4002d8	728	2688	6
6	.dynstr	K_STRTAB	Alloc	0x400d58	3416	1078	0
7	.gnu.version	K_VERSION	Alloc	0x40118e	4494	224	5
8	.gnu.version_r	K_VERSION_R	Alloc	0x401270	4720	128	6

Details

Interpreter (offset=0x238, size=28)  
Value="/lib64/ld-linux-x86-64.so.2"

6	.dynstr	K_STRTAB	Alloc	0x400d58	3416	1078	0
7	.gnu.version	K_VERSION	Alloc	0x40118e	4494	224	5
8	.gnu.version_r	K_VERSION_R	Alloc	0x401270	4720	128	6

Details

String Table (offset=0xd58, size=1078, entries=108)

```
String=""
String="GLIBC_2.2.5"
String="GLIBC_2.3"
String="GLIBC_2.3.2"
String="GLIBC_2.3.4"
String="GLIBC_2.4"
String="__Jv_RegisterClasses"
String="__assert_fail"
String="__ctype_tolower_loc"
String="__errno_location"
String="__fxstat"
String="__fxstat64"
String="__gmon_start__"
String="__libc_start_main"
String="__memcpy_chk"
String="__stack_chk_fail"
```

Physiological, instead, is the presence of the call to a **fgets** function, so the ability to read the streams. In this specific case the possibility to read data and bytes to submit to the decryption phase:

```
String="__xpg_basename"  
String="__xstat64"  
String="abort"  
String="access"  
String="calloc"  
String="chdir"  
String="daemon"  
String="dirname"  
String="exit"  
String="fclose"  
String="fcntl"  
String="fgets"  
String="flock"  
String="fopen64"  
String="fork"  
String="fread"  
String="ftruncate64"  
String="getopt_long"
```

Also in this case is possible to have the evidence of the creation of concurrent executions through threads (for example the functionality **pthread\_cond\_wait** can be used to put a block on a conditional variable):

```
String="mmap64"  
String="mprotect"  
String="munlock"  
String="munmap"  
String="nanosleep"  
String="optarg"  
String="opterr"  
String="optind"  
String="optopt"  
String="pclose"  
String="poll"  
String="popen"  
String="pthread_cond_broadcast"  
String="pthread_cond_destroy"  
String="pthread_cond_init"  
String="pthread_cond_signal"  
String="pthread_cond_wait"  
String="pthread_create"
```

Here are some references to randomic generations, for example **randombytes\_sysrandom\_implementation**



```
String="ptrace"
String="raise"
String="randombytes_sysrandom_implementation"
String="readlink"
String="rename"
String="setsid"
String="setvbuf"
String="snprintf"
String="sprintf"
String="srand"
String="stderr"
String="stdout"
String="strcasecmp"
String="strcat"
String="strchr"
String="strcmp"
String="strcpy"
String="strftime"
```

```
String="strftime"
String="strlen"
String="strncmp"
String="strncpy"
String="strchr"
String="strstr"
String="strtok"
String="strtol"
String="sysconf"
String="sysinfo"
String="system"
```

```
String="size > (size_t) 0U"
String="sodium/utls.c"
String="sodium_crit_enter"
String="sysrandom"
String="x%oJ%r\."
String="xxoJ%r\.$8"
```

String Table (offset=0x397dd, size=229, entries=26)

```
String=""
String=".bss"
String=".comment"
String=".ctors"
String=".data"
String=".dtors"
String=".dynamic"
String=".dynstr"
String=".dynsym"
String=".eh_frame"
String=".eh_frame_hdr"
String=".fini"
String=".gnu.hash"
String=".gnu.version"
String=".gnu.version_r"
String=".got"
```

```
String=".init"  
String=".interp"  
String=".jcr"  
String=".note.ABI-tag"  
String=".note.gnu.build-id"  
String=".rela.dyn"  
String=".rela.plt"  
String=".rodata"  
String=".shstrtab"  
String=".text"
```

The call to a **chdir** function could permit to refer to different folders containing the files to manage:

	Type	Binding	Value
1	STT_NOTYPE	STB_LOCAL	0x0
2	STT_FUNC	STB_GLOBAL	daemon
3	STT_FUNC	STB_GLOBAL	mprotect
4	STT_FUNC	STB_GLOBAL	chdir
5	STT_FUNC	STB_GLOBAL	dirname
6	STT_FUNC	STB_GLOBAL	pthread_cond_destroy
7	STT_FUNC	STB_GLOBAL	memset
8	STT_FUNC	STB_GLOBAL	snprintf
9	STT_FUNC	STB_GLOBAL	setsid

	Type	Binding	Value
22	STT_FUNC	STB_GLOBAL	malloc
23	STT_FUNC	STB_GLOBAL	__libc_start_main
24	STT_FUNC	STB_GLOBAL	system
25	STT_FUNC	STB_GLOBAL	unlink
26	STT_FUNC	STB_GLOBAL	__memcpy_chk
27	STT_FUNC	STB_GLOBAL	gmtime
28	STT_FUNC	STB_GLOBAL	sysconf
29	STT_FUNC	STB_GLOBAL	pthread_mutex_init
30	STT_FUNC	STB_GLOBAL	fgets
31	STT_FUNC	STB_GLOBAL	__fxstat64
32	STT_FUNC	STB_GLOBAL	vfprintf
33	STT_FUNC	STB_GLOBAL	__strdup

73	STT_FUNC	STB_GLOBAL	srand
<b>74</b>	<b>STT_FUNC</b>	<b>STB_GLOBAL</b>	<b>pthread_cond_wait</b>
75	STT_FUNC	STB_GLOBAL	pthread_detach
76	STT_FUNC	STB_GLOBAL	__ctype_tolower_loc
77	STT_FUNC	STB_GLOBAL	memcmp
78	STT_FUNC	STB_GLOBAL	calloc
79	STT_FUNC	STB_GLOBAL	munmap
80	STT_FUNC	STB_GLOBAL	fclose
81	STT_FUNC	STB_GLOBAL	strncpy
82	STT_FUNC	STB_GLOBAL	__xstat64
83	STT_FUNC	STB_GLOBAL	lseek64
84	STT_FUNC	STB_GLOBAL	access

Following are the details of the hexadecimal of the ELF file in question, where is possible to identify the references to cryptography and **Blake2B** hash generation.

decrypt_ESXI_Linux_64																	
Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	Ascii
00000000	7F	45	4C	46	02	01	01	00	00	00	00	00	00	00	00	00	ELF 00
00000010	02	00	3E	00	01	00	00	00	E0	23	40	00	00	00	00	00	>0...à#@
00000020	40	00	00	00	00	00	00	00	C8	98	03	00	00	00	00	00	@...È
00000030	00	00	00	00	40	00	38	00	09	00	40	00	1B	00	1A	00	...@.8...@.0.0
00000040	06	00	00	00	05	00	00	00	40	00	00	00	00	00	00	00	0...@
00000050	40	00	40	00	00	00	00	00	40	00	40	00	00	00	00	00	@.@...@.@
00000060	F8	01	00	00	00	00	00	00	F8	01	00	00	00	00	00	00	z0...z0
00000070	08	00	00	00	00	00	00	00	03	00	00	00	04	00	00	00	0...0.0
00000080	38	02	00	00	00	00	00	00	38	02	40	00	00	00	00	00	8...8 @
00000090	38	02	40	00	00	00	00	00	1C	00	00	00	00	00	00	00	8 @
000000A0	1C	00	00	00	00	00	00	00	01	00	00	00	00	00	00	00	...0
000000B0	01	00	00	00	05	00	00	00	00	00	00	00	00	00	00	00	0...0
000000C0	00	00	40	00	00	00	00	00	00	00	40	00	00	00	00	00	...@
000000D0	94	78	03	00	00	00	00	00	94	78	03	00	00	00	00	00	!x0...!x0
000000E0	00	00	20	00	00	00	00	00	01	00	00	00	06	00	00	00	...0.0
000000F0	60	7A	03	00	00	00	00	00	60	7A	63	00	00	00	00	00	`z0...`zc
00000100	60	7A	63	00	00	00	00	00	50	1D	00	00	00	00	00	00	`zc...P
00000110	50	23	00	00	00	00	00	00	00	00	20	00	00	00	00	00	P#
00000120	02	00	00	00	06	00	00	00	88	7A	03	00	00	00	00	00	...0...!z0
00000130	88	7A	63	00	00	00	00	00	88	7A	63	00	00	00	00	00	!zc...!zc
00000140	C0	01	00	00	00	00	00	00	C0	01	00	00	00	00	00	00	À0...À0
00000150	08	00	00	00	00	00	00	00	04	00	00	00	04	00	00	00	0...0...0
00000160	54	02	00	00	00	00	00	00	54	02	40	00	00	00	00	00	T...T @
00000170	54	02	40	00	00	00	00	00	44	00	00	00	00	00	00	00	T @...D
00000180	44	00	00	00	00	00	00	00	04	00	00	00	00	00	00	00	D...0
00000190	50	E5	74	64	04	00	00	00	C8	35	03	00	00	00	00	00	Pâtd0...È50
000001A0	C8	35	43	00	00	00	00	00	C8	35	43	00	00	00	00	00	È5C...È5C
000001B0	4C	0B	00	00	00	00	00	00	4C	0B	00	00	00	00	00	00	I0...I0
000001C0	04	00	00	00	00	00	00	00	51	E5	74	64	06	00	00	00	0...Qâtd0
000001D0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...
000001E0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...
000001F0	00	00	00	00	00	00	00	00	08	00	00	00	00	00	00	00	...
00000200	52	E5	74	64	04	00	00	00	60	7A	03	00	00	00	00	00	Râtd0...`z0
00000210	60	7A	63	00	00	00	00	00	60	7A	63	00	00	00	00	00	`zc...`zc
00000220	A0	05	00	00	00	00	00	00	A0	05	00	00	00	00	00	00	0...0
00000230	01	00	00	00	00	00	00	00	2F	6C	69	62	36	34	2F	6C	0.../lib64/l
00000240	64	2D	6C	69	6E	75	78	2D	78	38	36	2D	36	34	2E	73	d-linux-x86-64.s
00000250	6F	2E	32	00	04	00	00	00	10	00	00	00	01	00	00	00	o.2...0...0
00000260	47	4E	55	00	00	00	00	00	02	00	00	00	06	00	00	00	GNU...0
00000270	12	00	00	00	04	00	00	00	14	00	00	00	03	00	00	00	0...0...0
00000280	47	4E	55	00	51	FF	05	86	C6	23	5E	CE	38	B2	1E	AC	GNU.Qÿ0  Æ#^Í8² ~
00000290	79	2E	03	54	47	08	BA	FD	03	00	00	00	69	00	00	00	y.0 TÛ0 ²ÿ0 ...i...
000002A0	01	00	00	00	06	00	00	00	02	8D	01	00	00	41	1E	03	0...0...0...A 0

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	Ascii
0002AE90	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002AEA0	63	72	79	70	74	6F	5F	67	65	6E	65	72	69	63	68	61	crypto_genericha
0002AEB0	73	68	5F	62	6C	61	6B	65	32	62	5F	66	69	6E	61	6C	sh_blake2b_final
0002AEC0	00	4C	69	62	73	6F	64	69	75	6D	44	52	47	73	6F	64	.LibsodiumDRGsod
0002AED0	69	75	6D	2F	63	6F	72	65	2E	63	00	6C	6F	63	6B	65	ium/core.c.locke
0002AEE0	64	20	3D	3D	20	30	00	00	00	00	00	00	00	00	00	00	d.==.0.....
0002AEF0	73	6F	64	69	75	6D	5F	63	72	69	74	5F	65	6E	74	65	sodium_crit_ente
0002AF00	72	00	73	6F	64	69	75	6D	2F	75	74	69	6C	73	2E	63	r.sodium/utils.c
0002AF10	00	00	00	00	00	00	00	00	5F	75	6E	70	72	6F	74	65	....._unprote
0002AF20	63	74	65	64	5F	70	74	72	5F	66	72	6F	6D	5F	75	73	cted_ptr_from_us
0002AF30	65	72	5F	70	74	72	28	75	73	65	72	5F	70	74	72	29	er_ptr(user_ptr)
0002AF40	20	3D	3D	20	75	6E	70	72	6F	74	65	63	74	65	64	5F	.==.unprotected
0002AF50	70	74	72	00	5F	73	6F	64	69	75	6D	5F	6D	61	6C	6C	ptr._sodium_mall
0002AF60	6F	63	00	73	79	73	72	61	6E	64	6F	6D	00	2F	64	65	oc.sysrandom./de
0002AF70	76	2F	72	61	6E	64	6F	6D	00	73	69	7A	65	20	3E	20	v/random.size.>.
0002AF80	28	73	69	7A	65	5F	74	29	20	30	55	00	73	69	7A	65	(size_t).0U.size
0002AF90	20	3C	3D	20	39	32	32	33	33	37	32	30	33	36	38	35	.<=.922337203685
0002AFA0	34	37	37	35	38	30	37	4C	00	2F	64	65	76	2F	75	72	4775807L./dev/ur
0002AFB0	61	6E	64	6F	6D	00	00	00	72	61	6E	64	6F	6D	62	79	andom...randomby
0002AFC0	74	65	73	2F	73	79	73	72	61	6E	64	6F	6D	2F	72	61	tes/sysrandom/ra
0002AFD0	6E	64	6F	6D	62	79	74	65	73	5F	73	79	73	72	61	6E	ndombytes_sysran
0002AFE0	64	6F	6D	2E	63	00	73	61	66	65	5F	72	65	61	64	00	dom.c.safe_read.
0002AFF0	63	75	72	76	65	32	35	35	31	39	78	73	61	6C	73	61	curve25519xsalsa
0002B000	32	30	70	6F	6C	79	31	33	30	35	00	00	00	00	00	00	20poly1305.....
0002B010	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B020	63	72	79	70	74	6F	5F	67	65	6E	65	72	69	63	68	61	crypto_genericha
0002B030	73	68	2F	62	6C	61	6B	65	32	62	2F	72	65	66	2F	62	sh/blake2b/ref/b
0002B040	6C	61	6B	65	32	62	2D	72	65	66	2E	63	00	00	00	00	lake2b-ref.c....
0002B050	53	2D	3E	62	75	66	6C	65	6E	20	3C	3D	20	42	4C	41	S->buflen.<=.BLA
0002B060	4B	45	32	42	5F	42	4C	4F	43	4B	42	59	54	45	53	00	KE2B_BLOCKBYTES.
0002B070	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B080	62	6C	61	6B	65	32	62	5F	66	69	6E	61	6C	00	00	00	blake2b_final...
0002B090	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B0A0	08	C9	BC	F3	67	E6	09	6A	3B	A7	CA	84	85	AE	67	BB	Égæ.j;SÉ  @g>>
0002B0B0	2B	F8	94	FE	72	F3	6E	3C	F1	36	1D	5F	3A	F5	4F	A5	+e prón<ñ6 _:Ö0#
0002B0C0	D1	82	E6	AD	7F	52	0E	51	1F	6C	3E	2B	8C	68	05	9B	Ñ æ-!F0 Q l>+ b0
0002B0D0	6B	BD	41	FB	AB	D9	83	1F	79	21	7E	13	19	CD	E0	5B	k%Aú«Ü  y!^00ià[
0002B0E0	80	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B0F0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B100	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B110	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B120	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....
0002B130	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.....

## CONCLUSIONS:

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The decryption tools analyzed perform a dynamic recognition of the cryptography context used on the compromised machine, in which the files were encrypted. It is present also an environment information gathering by the tool, in particular also of the user's settings NTUSER.dat. Some "cleaning" evidences related to some artifacts caused by the LockBit 3.0 infections, for example the restore of the Wallpaper and the icons, but also the remanipulation of some registry keys and some security identifiers. It is possible also to note that similarly to what happens with the encryption phase, one of the points that majorly characterizes the tool is the efficiency: specific threads are created for the execution of the decryption subroutine and to "point" to files obtained with an enumeration loop that will have to decrypt, by using the more efficient function SetFilePointerEx, instead of SetFilePointer.

Two fundamental evidences are securely related to the executions of bitswapping the files read in input by calling recurrently the function sub\_401334, which includes also the XOR operations execution. The second evidence is instead related to the comparison between the value of eax register containing the MD5 hashing digest with hardcoded values in the decryptor with also the adding of AND and OR operations.

From the analysis of keygen.exe was possible to understand how, at the moment of the contextual creation of the ransomware and the decryptor, two keys are created: priv.key and pub.key.

The public key is used in the ransomware to encrypt the files of the victim. The private key, encoded in the decryptor, is used to decrypt the encrypted files only with the ransomware "linked" to the decryptor.

The decryptors are not "universal" but they are strictly related to the couple of public and private keys generated by keygen.exe

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